

## EBE

## Rotary Switch GX



Rotary switch with 1 to 10 wafers.

- Multi-wafer switch for conventional wiring.
- 1 to 6 circuits per wafer. Detent angle 30° or 60°.
- Shorting or non-short mode of switching.
- Special version watertight against front panel.
- Greater distances between wafers possible.
- Available with hollow shaft for addition of another switch or potentiometer.

1.0 Construction		
1.1 Number of wafers max.	10 wafers	
1.2 Switching conbinations per wafer Design B, detent angle 60°	1x6 to 1x2; 2x3 t	to 2x2; 3x2; 4x2
Design E, detent angle 30°	1x12 to 1x2; 2x6 4x3 to 4x2; 6x2	to 2x2; 3x4 to 3x2
1.3 Contacts	Soldering lugs	
1.4 Mounting	Central mounting	
2.0 Electrical Data	Ag-version	AuNi-versior
2.1 Switching power max.	15VA/W	10 VA/W

2.0 Electrical Data		Ag-version	AuNi-version
2.1 Switching power max.		15 VA/W	10 VA/W
2.2 Switching voltage max.		125 V-	60 V-
2.3 Switching current max.		0,5 A	0,25 A
2.4 Rest current max. at ∂u 20°C		2 A	2 A
2.5 Test voltage at 50 Hz	between contacts	1000 V	1000 V
	contact/ground	1300 V	1300 V
2.6 Life expectancy without electrical load		≥25000 cycles	≥25000 cycles
2.7 Contact resistance initial value		$<$ 6 m $\Omega$	$<$ 10 m $\Omega$
2.8 Insulation resistance		$10^{11}\Omega$	$10^{11}\Omega$
2.9 Capacity between 2 contacts		~1pF	~1pF

3.0 Mechanical Data	
3.1 Switching mode	Shorting or non-shorting
3.2 Stops	Fixed or without stop
3.3 Operating torque acc. to design	≥6 Ncm
3.4 Stop strength	≥125 Ncm
3.5 Fastening torque max.	≥ 350 Ncm
3.6 Dust protection	Sealed wafer

4.0 Other Data		
4.1 Contact material		Ag or AuNi
4.2 Insulating material	Wafer	Diallylphthalate, DAP; Code DI
	Rotor	Polycarbonate, PC
4.3 Soldering time and temperature max.		5s at 260°C
		3s at 350°C, manual soldering

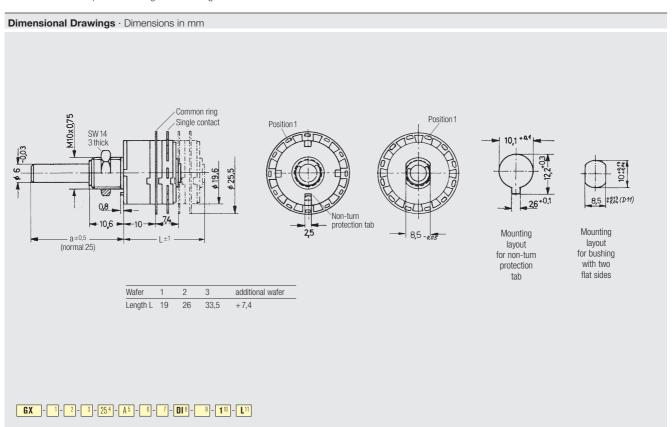


## we create solutions

The bold-typed data in the yellow order blocks remain unchanged.

Normal-typed data match the drawings and can be modified according to your wishes.

Blanks need to be completed according to the ordering details on the inside front cover.



GX · Standard version

