



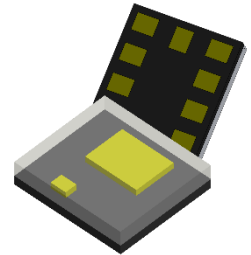
## IQS621 Datasheet

Combination sensor with ambient light sensing (ALS), capacitive proximity/touch, Hall-effect sensor & inductive sensing capabilities

The IQS621 ProxFusion™ IC is a multifunctional, ambient light sensing (ALS), capacitive, Hall-effect & inductive sensor designed for applications where any or all of the technologies may be required. The IQS621 is an ultra-low power solution designed for short or long term activations through any of the sensing channels. The IQS621 is fully I²C compatible.

### Features

- **Unique combination of sensing technologies:**
  - Capacitive sensing
  - Ambient light sensing (ALS)
  - Hall-effect sensing
  - Inductive sensing
- **Capacitive sensing**
  - Full auto-tuning with adjustable sensitivity
  - 2pF to 200pF external capacitive load capability
  - Enhanced temperature stability
- **Ambient light sensing (ALS)**
  - Absolute lux output
  - Human eye response compensated
  - 4-bit ALS range output (0 - 10)
  - Dual threshold detection for day/night indication with hysteresis
- **Hall-effect sensing**
  - On-chip Hall-effect measurement plates
  - Dual direction Hall switch sensor UI
  - 2 level detection (widely variable)
  - Detection range 10mT – 100mT
- **Inductive sensing**
  - 2 Level detection and hysteresis for inductive sensing
  - Only external sense coil required (PCB trace)
- **Multiple integrated UI options** based on years of experience in sensing on fixed and mobile platforms:
  - Proximity / Touch
  - Proximity wake-up
- **Automatic Tuning Implementation (ATI)** – performance enhancement (10bit)
- **Minimal external components**
- **Standard I²C interface**
- **Optional RDY indication** for event mode operation
- **Low power consumption:**
  - 75uA (100Hz response, 1ch inductive)
  - 95uA (100Hz response, 2ch Hall)
  - 75uA (100Hz response, 3ch capacitive)
  - 60uA (100Hz response, ALS)
  - 25uA (20Hz response, 1ch inductive)
  - 25uA (20Hz response, 2ch Hall)
  - 20uA (20Hz response, 3ch capacitive)
  - 18uA (20Hz response, ALS)
  - 2.5uA (4Hz response, 1ch cap. wake-up)
- **Supply voltage:** 1.8V to 3.3V
- **Low profile UOLG - 2.8 x 2.5 x 0.6 - 9-pin package**



UOLG 2.8 x 2.5 x 0.6  
9-pin  
Representations only

### Applications

- Mobile electronics (phones/tablets)
- Home automation & lighting control
- White goods and appliances
- Wearable devices
- Human Interface Devices
- Aftermarket automotive<sup>1</sup>

| Available Packages |                         |
|--------------------|-------------------------|
| T <sub>A</sub>     | UOLG-2.8 x 2.5 x 0.6-9N |
| -20°C to 85°C      | IQS621                  |

<sup>1</sup> The part is not automotive qualified.



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## List of abbreviations

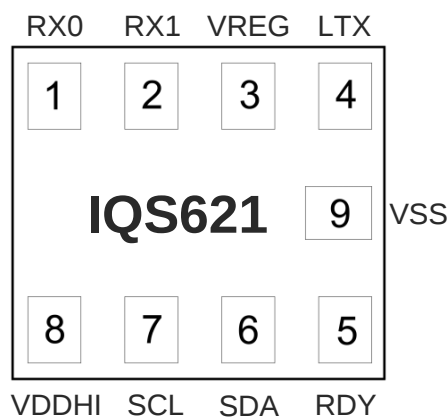
|                  |                                              |
|------------------|----------------------------------------------|
| AC               | – Alternating Current                        |
| ACK              | – I <sup>2</sup> C Acknowledge condition     |
| ALS              | – Ambient Light Sensing                      |
| ATI              | – Automatic Tuning Implementation            |
| BOD              | – Brown Out Detection                        |
| CS               | – Sampling Capacitor                         |
| DSP              | – Digital Signal Processing                  |
| ESD              | – Electrostatic Discharge                    |
| FOSC             | – Main Clock Frequency Oscillator            |
| GND              | – Ground                                     |
| GPIO             | – General Purpose Input Output               |
| I <sup>2</sup> C | – Inter-Integrated Circuit                   |
| IC               | – Integrated Circuit                         |
| LP               | – Low Power                                  |
| LPOSC            | – Low Power Oscillator                       |
| LTA              | – Long Term Average                          |
| LTX              | – Inductive Transmitting electrode           |
| MCU              | – Microcontroller unit                       |
| MSL              | – Moisture Sensitive Level                   |
| MOQ              | – Minimum Order Quantity                     |
| NACK             | – I <sup>2</sup> C Not Acknowledge condition |
| NC               | – Not Connect                                |
| NP               | – Normal Power                               |
| OTP              | – One Time Programmable                      |
| PMU              | – Power Management Unit                      |
| POR              | – Power On Reset                             |
| PWM              | – Pulse Width Modulation                     |
| QRD              | – Quick Release Detection                    |
| RDY              | – Ready Interrupt Signal                     |
| RX               | – Receiving electrode                        |
| SAR              | – Specific Absorption Rate                   |
| SCL              | – I <sup>2</sup> C Clock                     |
| SDA              | – I <sup>2</sup> C Data                      |
| THR              | – Threshold                                  |
| UI               | – User Interface                             |
| ULP              | – Ultra Low Power                            |

## 1 Introduction

### 1.1 ProxFusion™

The ProxFusion™ sensor series provide all the proven ProxSense® engine capabilities with additional sensors types. A combined sensor solution is available within a single platform.

### 1.2 Packaging and Pin-Out

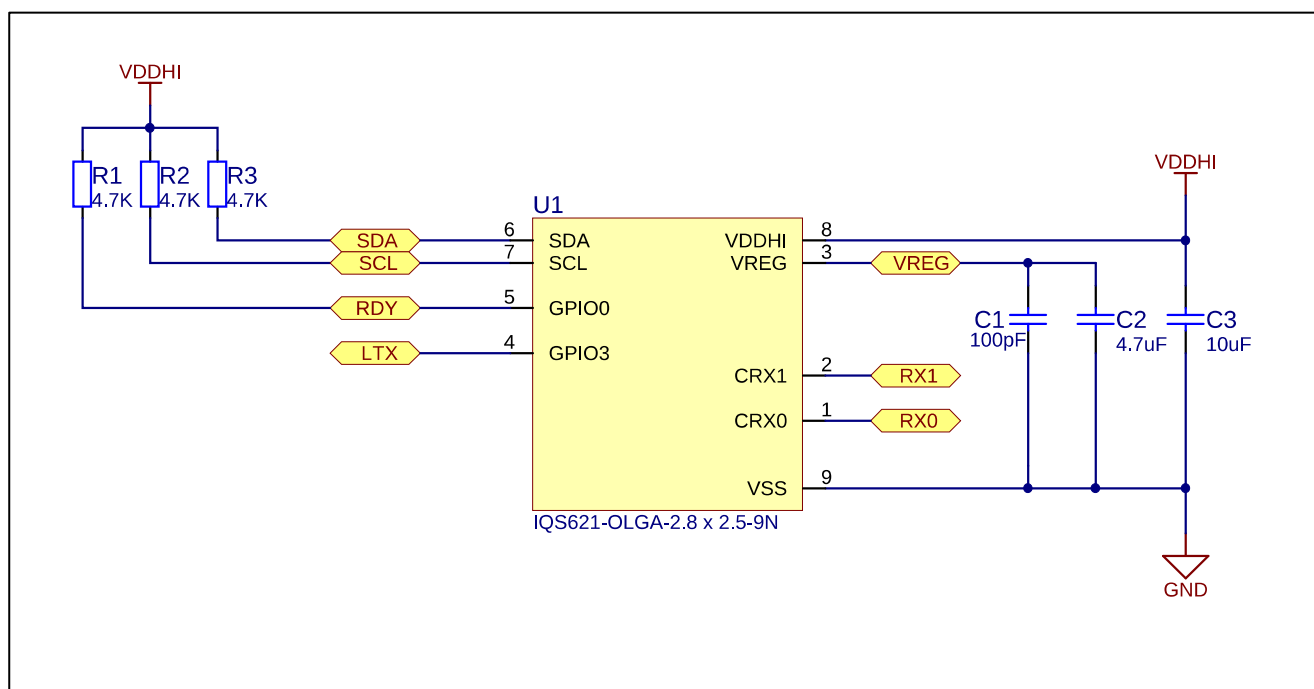


**Figure 1.1** IQS621 pin-out (UOLG-2.8x2.5x0.6–9-pin package; device appearance may differ)

**Table 1.1** Pin-out description

| IQS621 in UOLG-2.8 x 2.5 x 0.6 – 9-pin |       |                              |                                                                                   |
|----------------------------------------|-------|------------------------------|-----------------------------------------------------------------------------------|
| Pin                                    | Name  | Type                         | Function                                                                          |
| 1                                      | RX0   | Analogue receiving electrode | Connect to conductive area intended for sensor receiving                          |
| 2                                      | RX1   | Analogue receiving electrode | Connect to conductive area intended for sensor receiving                          |
| 3                                      | VREG  | Voltage regulator output     | Regulates the system's internal voltage<br>Requires external capacitors to ground |
| 4                                      | LTX   | Transmitter electrode        | Connect to conductive area intended for sensor transmitting                       |
| 5                                      | RDY   | Digital Input / Output       | <b>RDY</b> (I <sup>2</sup> C Ready interrupt signal)                              |
| 6                                      | SDA   | Digital Input / Output       | <b>SDA</b> (I <sup>2</sup> C Data signal)                                         |
| 7                                      | SCL   | Digital Input / Output       | <b>SCL</b> (I <sup>2</sup> C Clock signal)                                        |
| 8                                      | VDDHI | Supply Input                 | Supply: 1.8V – 3.3V                                                               |
| 9                                      | VSS   | Signal GND                   | Common ground reference                                                           |

### 1.3 Reference schematic



**Figure 1.2**      **IQS621 reference schematic**



## 1.4 Sensor channel combinations

The table below summarizes the IQS621 sensor and channel associations.

**Table 1.2** Sensor - channel allocation

| Sensor / UI type |                             | CH0 | CH1 | CH2 | CH3 | CH4 | CH5           | CH6           |
|------------------|-----------------------------|-----|-----|-----|-----|-----|---------------|---------------|
| Capacitive       | Self capacitive             | ○   | ○   |     |     |     |               |               |
|                  | Hysteresis UI               |     | ●   |     |     |     |               |               |
| Inductive        | Mutual inductive            | ○   | ○   |     |     |     |               |               |
|                  | Hysteresis UI               |     | ●   |     |     |     |               |               |
| ALS              | Ambient light sensing       |     |     |     | ●   | ●   |               |               |
| Hall-effect      | Hall-effect switch UI       |     |     |     |     |     | ●<br>Positive | ●<br>Negative |
| Temperature      | Temperature trip and output |     |     | ●   |     |     |               |               |

Key:

- - Optional implementation
- - Fixed use for UI



## 2 Capacitive sensing

### 2.1 Introduction to ProxSense™

Building on the previous successes from the ProxSense® range of capacitive sensors, the same fundamental sensor engine has been implemented in the ProxFusion™ series.

The capacitive sensing capabilities of the IQS621 include:

- Self capacitive sensing.
- Maximum of 2 capacitive channels to be individually configured.
  - Prox and touch adjustable thresholds
  - Individual sensitivity setups
  - Alternative ATI modes
- Discreet button UI (always enabled):
  - Fully configurable 2 level threshold setups for prox & touch activation levels.
  - Customizable filter halt time.
- Hysteresis UI:
  - 4 Optional prox and touch activation hysteresis selections
  - Fully configurable 2 level threshold setups for prox & touch activation levels.
  - Configurable filter halt threshold.

### 2.2 Channel specifications

The IQS621 provides a maximum of 2 channels available to be configured for capacitive sensing. Each channel can be setup separately according to the channel's associated settings registers.

There are two distinct capacitive user interfaces available to be used.

- a) Discreet proximity/touch UI (always enabled)
- b) Hysteresis UI (fixed use of channel 1)

**Table 2.1 Capacitive sensing - channel allocation**

| Sensor/UI type  | CH0 | CH1 | CH2 | CH3 | CH4 | CH5 | CH6 |
|-----------------|-----|-----|-----|-----|-----|-----|-----|
| Self capacitive | ○   | ○   |     |     |     |     |     |
| Hysteresis UI   |     | ●   |     |     |     |     |     |

Key:

- - Optional implementation
- - Fixed use for UI



## 2.3 Hardware configuration

In the table below are multiple options of configuring sensing (RX) and transmitting (LTX) electrodes to realize different implementations (combinations not shown).

**Table 2.2**      **Capacitive sensing hardware description**

|                      | Self capacitive |
|----------------------|-----------------|
| <b>1<br/>button</b>  |                 |
| <b>2<br/>buttons</b> |                 |



## 2.4 Software configuration

### 2.4.1 Registers to configure for capacitive sensing:

Table 2.3 Capacitive sensing settings registers

| Address      | Name                             | Description                                                                           | Recommended setting                                                                       |
|--------------|----------------------------------|---------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|
| 0x40<br>0x41 | ProxFusion Settings 0            | Sensor mode and configuration of each channel.                                        | Sensor mode should be set to capacitive mode<br>An appropriate RX and TX should be chosen |
| 0x42<br>0x43 | ProxFusion Settings 1            | Channel settings for the ProxSense sensors                                            | Full ATI is recommended for fully automated sensor tuning.                                |
| 0x44<br>0x45 | ProxFusion Settings 2            | ATI settings for ProxSense sensors                                                    | ATI target should be more than ATI base to achieve an ATI                                 |
| 0x46<br>0x47 | ProxFusion Settings 3            | Additional Global settings for ProxSense sensors                                      | None                                                                                      |
| 0x48         | ProxFusion Settings 4            | Filter settings                                                                       | Keep AC filter enabled                                                                    |
| 0x49         | ProxFusion Settings 5            | Advance sensor settings                                                               | None                                                                                      |
| 0x50<br>0x52 | Proximity threshold              | Proximity Thresholds for all capacitive channels (except for SAR active on channel 0) | Preferably more than touch threshold                                                      |
| 0x51<br>0x53 | Touch threshold                  | Touch Thresholds for all capacitive channels                                          | None                                                                                      |
| 0x54         | ProxFusion discrete UI halt time | Halt timeout setting for all capacitive channels                                      | None                                                                                      |

### 2.4.2 Registers to configure for the hysteresis UI:

Table 2.4 Hysteresis UI settings registers

| Address | Name                                | Description                                                        |
|---------|-------------------------------------|--------------------------------------------------------------------|
| 0x48    | ProxFusion settings 4               | Hysteresis UI enable command                                       |
| 0x60    | Hysteresis UI Settings              | Hysteresis settings for the prox and touch thresholds              |
| 0x61    | Hysteresis UI filter halt threshold | Threshold setting to trigger a filter halt for on channel 1        |
| 0x62    | Hysteresis UI proximity threshold   | Proximity threshold used for hysteresis UI detections on channel 1 |
| 0x63    | Hysteresis UI touch threshold       | Touch threshold used for hysteresis UI detections on channel 1     |



### 2.4.3 Example code:

Example code for an Arduino Uno can be downloaded at:

[www.azoteq.com/images/stories/software/IQS62x\\_Demo.zip](http://www.azoteq.com/images/stories/software/IQS62x_Demo.zip)

## 2.5 Sensor data output and flags

The following registers should be monitored by the master to detect capacitive sensor activations:

- a) The **Global events register (0x11)** will show the IQS621's main events. Bit0 is dedicated to the ProxFusion activations.

| Global events (0x11) |   |                  |           |            |                     |           |            |                  |
|----------------------|---|------------------|-----------|------------|---------------------|-----------|------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4          | 3                   | 2         | 1          | 0                |
| Data Access          | - | R                | R         | R          | R                   | R         | R          | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTERESIS UI EVENT | ALS EVENT | HALL EVENT | PROX SENSE EVENT |

- b) The **ProxFusion UI flags (0x12)** provide more detail regarding the capacitive sensor outputs. An individual prox and touch output bit for channel 0 and 1 is provided in the ProxFusion UI flags register.

| ProxFusion UI flags (0x12) |   |   |       |       |   |   |       |       |
|----------------------------|---|---|-------|-------|---|---|-------|-------|
| Bit Number                 | 7 | 6 | 5     | 4     | 3 | 2 | 1     | 0     |
| Data Access                | - | - | R     | R     | - | - | R     | R     |
| Name                       | - | - | CH1_T | CH0_T | - | - | CH1_P | CH0_P |

- c) The **Hysteresis UI flags (0x13)** provide more detail regarding the capacitive sensor outputs for the Hysteresis UI. An individual prox and touch output bit for channel 1 is provided in the Hysteresis UI flags register.

| Hysteresis UI flags (0x13) |   |   |   |   |   |               |       |      |
|----------------------------|---|---|---|---|---|---------------|-------|------|
| Bit Number                 | 7 | 6 | 5 | 4 | 3 | 2             | 1     | 0    |
| Data Access                | - | - | - | - | - | R             | R     | R    |
| Name                       | - | - | - | - | - | Signed output | TOUCH | PROX |

- a) The **Hysteresis UI output (0x14 & 0x15)** provide the exact Hysteresis UI output value.

| Hysteresis UI output (0x14/0x15) |                                |   |   |   |   |   |   |   |
|----------------------------------|--------------------------------|---|---|---|---|---|---|---|
| Bit Number                       | 7                              | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access                      | R                              | R | R | R | R | R | R | R |
| Name                             | Hysteresis UI output low byte  |   |   |   |   |   |   |   |
| Bit Number                       | 7                              | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access                      | R                              | R | R | R | R | R | R | R |
| Name                             | Hysteresis UI output high byte |   |   |   |   |   |   |   |



## 3 Inductive sensing

### 3.1 Introduction to inductive sensing

The IQS621 provides inductive sensing capabilities in order to detect the presence of metal/metal-type objects. Prox and touch thresholds are widely adjustable and individual hysteresis settings are definable for each using the Hysteresis UI.

### 3.2 Channel specifications

The IQS621 requires both Rx sensing pins as well as the Tx pin for mutual inductive sensing. Channel 1 is dedicated to the Hysteresis UI.

There are two distinct inductive user interfaces available to be used.

- Discreet button UI (always enabled):
  - Fully configurable 2 level threshold Prox & Touch activation.
  - Customizable UI halt time.
- Hysteresis UI:
  - Fully configurable 2 level threshold Prox & Touch activation.
  - 4 Hysteresis selection options
  - Customizable UI halt time.
  - Configurable filter halt threshold.

**Table 3.1 Mutual inductive sensor – channel allocation**

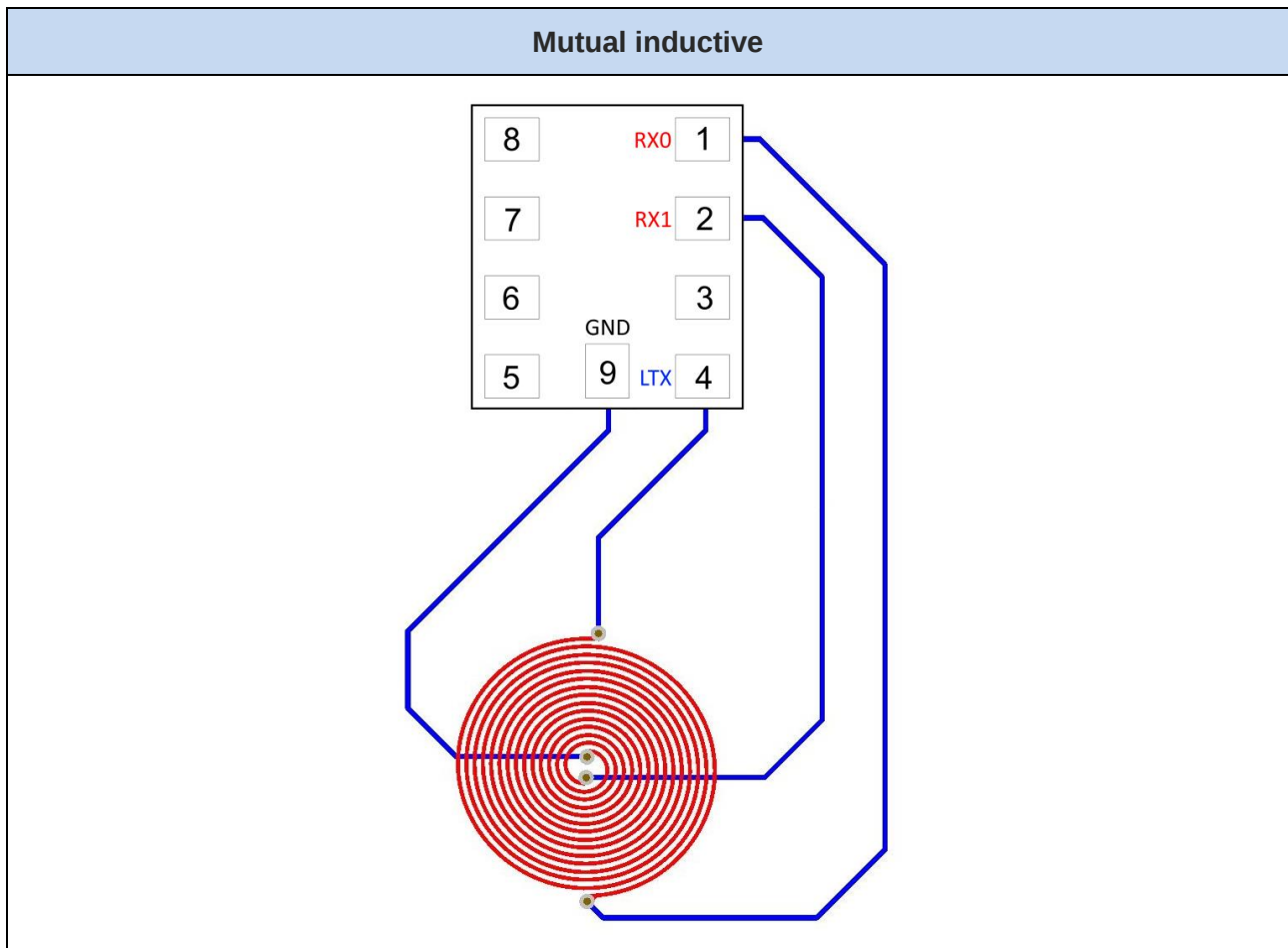
| Mode             | CH0 | CH1 | CH2 | CH3 | CH4 | CH5 | CH6 |
|------------------|-----|-----|-----|-----|-----|-----|-----|
| Mutual inductive | ○   | ○   |     |     |     |     |     |
| Hysteresis UI    |     | •   |     |     |     |     |     |

Key:

- - Optional implementation
- - Fixed use for UI

### 3.3 Hardware configuration

Table 3.2 Mutual inductive hardware description



### 3.4 Software configuration

#### 3.4.1 Registers to configure for inductive sensing:

Table 3.3 Inductive sensing settings registers

| Address | Name                  | Description                                  | Recommended setting                                                                           |
|---------|-----------------------|----------------------------------------------|-----------------------------------------------------------------------------------------------|
| 0x41    | ProxFusion Settings 0 | Sensor mode and configuration of channel 1.  | Sensor mode should be set to inductive mode<br>Both RX0 and RX1 should be active on channel 1 |
| 0x43    | ProxFusion Settings 1 | Channel 1 settings for the inductive sensor  | Full ATI is recommended for fully automated sensor tuning.                                    |
| 0x45    | ProxFusion Settings 2 | ATI settings for the inductive sensor        | ATI target should be more than ATI base to achieve an ATI                                     |
| 0x47    | ProxFusion Settings 3 | Additional settings for the inductive sensor | None                                                                                          |
| 0x48    | ProxFusion Settings 4 | UI enable command and filter settings        | Enable the Hysteresis UI.<br>Filter according to application.                                 |



### 3.4.2 Registers to configure for the hysteresis UI:

Table 3.4 Hysteresis UI settings registers

| Address | Name                                | Description                                                        |
|---------|-------------------------------------|--------------------------------------------------------------------|
| 0x48    | ProxFusion settings 4               | Hysteresis UI enable command                                       |
| 0x60    | Hysteresis UI Settings              | Hysteresis settings for the prox and touch thresholds              |
| 0x61    | Hysteresis UI filter halt threshold | Threshold setting to trigger a filter halt for on channel 1        |
| 0x62    | Hysteresis UI proximity threshold   | Proximity threshold used for hysteresis UI detections on channel 1 |
| 0x63    | Hysteresis UI touch threshold       | Touch threshold used for hysteresis UI detections on channel 1     |

### 3.4.3 Example code:

Example code for an Arduino Uno can be downloaded at:

[www.azoteq.com//images/stories/software/IQS62x\\_Demo.zip](http://www.azoteq.com//images/stories/software/IQS62x_Demo.zip)



### 3.5 Sensor data output and flags

The following registers can be monitored by the master to detect inductive sensor related events.

- a) **Global events (0x11)** to prompt for inductive sensor activation. Bit3 denoted as **HYSTERESIS UI EVENT** will indicate the detection of a metal object using the inductive sensing.

| Global events (0x11) |   |                  |           |            |                     |           |            |                  |
|----------------------|---|------------------|-----------|------------|---------------------|-----------|------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4          | 3                   | 2         | 1          | 0                |
| Data Access          | - | R                | R         | R          | R                   | R         | R          | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTERESIS UI EVENT | ALS EVENT | HALL EVENT | PROX SENSE EVENT |

- b) The **Hysteresis UI flags (0x13)** register provides the classic prox/touch two level activation outputs as well as a **signed output** bit to distinguish between whether the counts have risen or fallen below the LTA (direction of counts).

| Hysteresis UI flags (0x13) |   |   |   |   |   |               |       |      |
|----------------------------|---|---|---|---|---|---------------|-------|------|
| Bit Number                 | 7 | 6 | 5 | 4 | 3 | 2             | 1     | 0    |
| Data Access                | - | - | - | - | - | R             | R     | R    |
| Name                       | - | - | - | - | - | Signed output | TOUCH | PROX |

- c) **Hysteresis UI output (0x14 - 0x15)** registers will provide a combined 16-bit value to acquire the magnitude of the inductive sensed object.

| Hysteresis UI output (0x14 - 0x15) |                                |    |    |    |    |    |   |   |
|------------------------------------|--------------------------------|----|----|----|----|----|---|---|
| Bit Number                         | 7                              | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                        | R                              | R  | R  | R  | R  | R  | R | R |
| Name                               | Hysteresis UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                         | 15                             | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                        | R                              | R  | R  | R  | R  | R  | R | R |
| Name                               | Hysteresis UI output high byte |    |    |    |    |    |   |   |



## 4 Ambient light sensing (ALS)

### 4.1 Introduction to ambient light sensing

The IQS621 employs two light sensitive semi-conductor areas on chip to realise an ambient light sensor. The sensor capabilities include:

- Absolute Lux output value
- 4-bit ALS range output (0 – 10)
- Human eye response and IR compensated
- Dual threshold detection for day/night indication with hysteresis
  - 8-bit individual definable light and dark trigger thresholds
  - Dark threshold range: 0 – 1020 Lux in steps of 4 Lux.
  - Light threshold range: 0 – 4080 Lux in steps of 16 Lux.
- CS size, multipliers and charge frequency fully adjustable.
- **Ch3 – ALS channel 1:**
  - Assigned to Wide spectrum ALS.
- **Ch4 – ALS channel 2:**
  - Assigned to narrow spectrum ALS.

### 4.2 Channel specifications

The IQS621 provides 2 dedicated channels to ALS conversions.

**Table 4.1 Ambient light sensing - channel allocation**

| Sensor/UI type | CH0 | CH1 | CH2 | CH3 | CH4 | CH5 | CH6 |
|----------------|-----|-----|-----|-----|-----|-----|-----|
| ALS            |     |     |     | •   | •   |     |     |

Key:

- - Optional implementation
- - Fixed use for UI

### 4.3 Hardware configuration

No external hardware required. Package placement and lens clearance required.



## 4.4 Software configuration

### 4.4.1 Registers to configure for ALS sensing:

Table 4.2 ALS sensing settings registers

| Address | Name           | Description                                               | Recommended setting |
|---------|----------------|-----------------------------------------------------------|---------------------|
| 0x70    | ALS Settings 0 | ALS conversion settings and filter configuration settings | None                |
| 0x71    | ALS Settings 1 | ALS channel ATI target and multiplier calibration value   | None                |

### 4.4.2 Registers to configure for the ALS UI:

Table 4.3 ALS UI settings registers

| Address | Name                | Description                                                                                         |
|---------|---------------------|-----------------------------------------------------------------------------------------------------|
| 0x80    | ALS dark threshold  | Threshold setting value to detect a dark condition                                                  |
| 0x81    | ALS light threshold | Threshold setting value to detect a light condition                                                 |
| 0x82    | ALS to Lux divider  | Calibration value used to provide an absolute Lux output from ALS measurements                      |
| 0x83    | ALS IR divider      | Calibration value used to compensate for the influence of IR spectrum radiation in ALS measurements |

### 4.4.3 Example code:

Example code for an Arduino Uno can be downloaded at:

[www.azoteq.com/images/stories/software/IQS62x\\_Demo.zip](http://www.azoteq.com/images/stories/software/IQS62x_Demo.zip)



## 4.5 Sensor data output and flags

The following registers can be monitored by the master to detect ALS related events.

- a) The **ALS EVENT (bit 2)** in the **Global events (0x11)** register are dedicated to ALS related events. This bit will toggle when any change in ALS flags occurs and is automatically cleared after reading the registers.

| Global events (0x11) |   |                  |           |            |                     |                  |            |                  |
|----------------------|---|------------------|-----------|------------|---------------------|------------------|------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4          | 3                   | 2                | 1          | 0                |
| Data Access          | - | R                | R         | R          | R                   | R                | R          | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTERESIS UI EVENT | <b>ALS EVENT</b> | HALL EVENT | PROX SENSE EVENT |

- b) The **ALS UI flags (0x16)** register provides a 4-bit ALS Range value to indicate the current ALS reading (**ALS range value bit 0-3**). An additional **LIGHT/DARK bit (bit 7)** is used to indicate the ALS sensor status measured against the two-configurable light/dark threshold values in registers 0x80 and 0x81. The user can thus setup his own triggering thresholds for light and dark perceived readings and incorporate a hysteresis using this UI.

| ALS UI flags (0x16) |            |          |   |   |                 |   |   |   |
|---------------------|------------|----------|---|---|-----------------|---|---|---|
| Bit Number          | 7          | 6        | 5 | 4 | 3               | 2 | 1 | 0 |
| Data Access         | R          | -        | - | - | R               | R | R | R |
| Name                | LIGHT/DARK | Reserved |   |   | ALS range value |   |   |   |

- c) The **ALS UI output (0x17 - 0x18)** registers provide a 16-bit value of the ALS amplitude in units of Lux as obtained by the current sensor measurement.

| ALS UI output (0x17 - 0x18) |                         |    |    |    |    |    |   |   |
|-----------------------------|-------------------------|----|----|----|----|----|---|---|
| Bit Number                  | 7                       | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                 | R                       | R  | R  | R  | R  | R  | R | R |
| Name                        | ALS UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                  | 15                      | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                 | R                       | R  | R  | R  | R  | R  | R | R |
| Name                        | ALS UI output high byte |    |    |    |    |    |   |   |



## 5 Hall-effect sensing

### 5.1 Introduction to Hall-effect sensing

The IQS621 has two internal Hall-effect sensing plates (on chip). No external sensing hardware is required for Hall-effect sensing.

The Hall-effect measurement is essentially a current measurement of the induced current through the Hall-effect-sensor plates produced by the magnetic field passing perpendicular through each plate.

Advanced digital signal processing is performed to provide sensible output data.

- Two threshold levels are provided (proximity & touch).
- Hall-effect output is linearized by inverting signals.
- North/South field direction indication provided.
- Differential Hall-effect sensing:
  - Removes common mode disturbances
  - North-South field indication

### 5.2 Channel specifications

Channels 5 and 6 are dedicated to Hall-effect sensing. Channel 5 performs the positive direction measurements and channel 6 will handle all measurements in the negative direction. These two channels are used in conjunction to acquire differential Hall-effect data and will always be used as input data to the Hall-effect UI's.

There is a dedicated Hall-effect user interface:

- a) Hall-effect switch UI

**Table 5.1 Hall-effect sensor – channel allocation**

| Sensor/UI type        | CH0 | CH1 | CH2 | CH3 | CH4 | CH5           | CH6           |
|-----------------------|-----|-----|-----|-----|-----|---------------|---------------|
| Hall-effect switch UI |     |     |     |     |     | •<br>Positive | •<br>Negative |

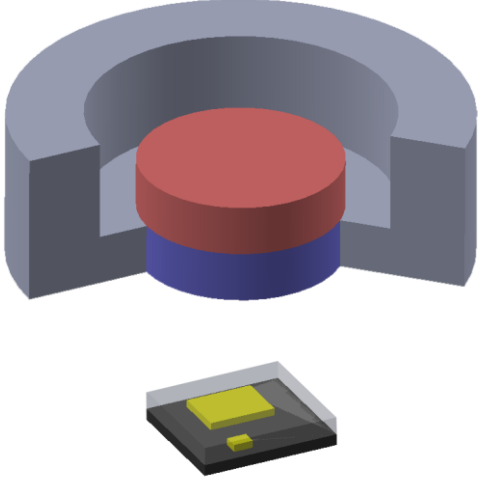
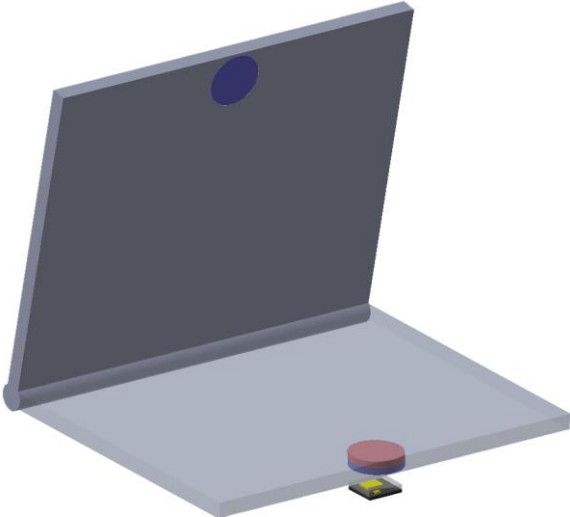
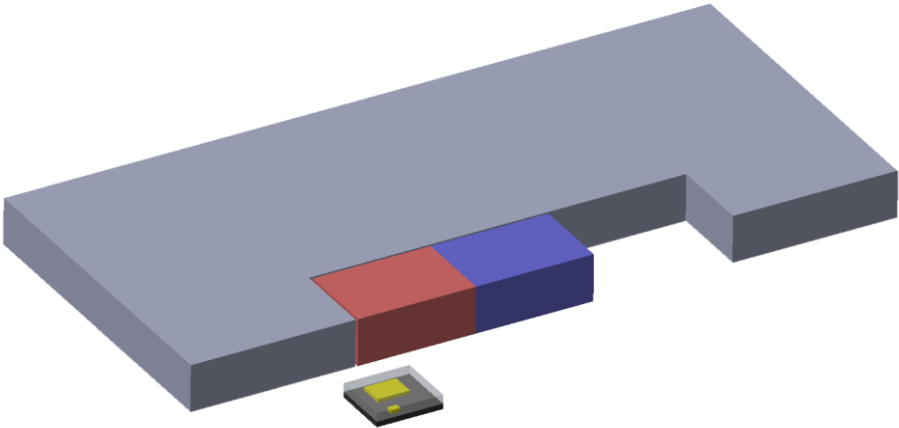
Key:

- - Optional implementation
- - Fixed use for UI



## 5.3 Hardware configuration

Rudimentary hardware configurations.

|                         | Axially polarized magnet (linear movement or magnet presence detection)              |
|-------------------------|--------------------------------------------------------------------------------------|
| Hall-effect push switch |    |
| Smart cover             |   |
|                         | Bar magnet (linear movement and magnet field detection)                              |
| Slide switch            |  |



## 5.4 Software configuration

### 5.4.1 Registers to configure for Hall-effect sensing:

Table 5.2 Hall-effect sensing settings registers

| Address | Name                                      | Description                                    | Recommended setting                                                                                                                                                                  |
|---------|-------------------------------------------|------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0x90    | Hall-effect settings 0                    | Charge frequency divider and ATI mode settings | Charge frequency adjusts the conversion rate of the Hall-effect channels. Faster conversions consume less current.<br><br>Full ATI is recommended for fully automated sensor tuning. |
| 0x91    | Hall-effect settings 1                    | ATI base and target selections                 | ATI target should be more than ATI base to achieve an ATI                                                                                                                            |
| 0xA0    | Hall-effect switch UI settings            | Various settings for the Hall-effect switch UI | None                                                                                                                                                                                 |
| 0xA1    | Hall-effect switch UI proximity threshold | Proximity Threshold for UI                     | Less than touch threshold                                                                                                                                                            |
| 0xA2    | Hall-effect switch UI touch threshold     | Touch Threshold for UI                         | None                                                                                                                                                                                 |

### 5.4.2 Example code:

Example code for an Arduino Uno can be downloaded at:

[www.azoteq.com/images/stories/software/IQS62x\\_Demo.zip](http://www.azoteq.com/images/stories/software/IQS62x_Demo.zip)



## 5.5 Sensor data output and flags

The following registers can be monitored by the master to detect Hall-effect related events.

- d) The **HALL\_EVENT (bit 1)** in the **Global events (0x11)** register are dedicated to Hall-effect related events. This bit will toggle when either one of the three Hall flags is set and is automatically cleared after reading the registers.

| Global events (0x11) |   |                  |           |            |                       |           |                   |                  |
|----------------------|---|------------------|-----------|------------|-----------------------|-----------|-------------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4          | 3                     | 2         | 1                 | 0                |
| Data Access          | - | R                | R         | R          | R                     | R         | R                 | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTE-REISIS UI EVENT | ALS EVENT | <b>HALL EVENT</b> | PROX SENSE EVENT |

- e) The **Hall UI flags (0x19)** register provides the standard two level activation output (prox and touch) as well as a **HALL\_N/S** bit to indicate the magnet polarity orientation.

| Hall-effect UI flags (0x19) |   |   |   |   |   |           |           |          |
|-----------------------------|---|---|---|---|---|-----------|-----------|----------|
| Bit Number                  | 7 | 6 | 5 | 4 | 3 | 2         | 1         | 0        |
| Data Access                 | - | - | - | - | - | R         | R         | R        |
| Name                        | - | - | - | - | - | HALL TOUT | HALL POUT | HALL N/S |

- f) The **Hall UI output (0x1A - 0x1B)** registers provide a 16-bit value of the Hall-effect amplitude detected by the sensor.

| Hall-effect UI output (0x1A - 0x1B) |                                 |    |    |    |    |    |   |   |
|-------------------------------------|---------------------------------|----|----|----|----|----|---|---|
| Bit Number                          | 7                               | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                         | R                               | R  | R  | R  | R  | R  | R | R |
| Name                                | Hall-effect UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                          | 15                              | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                         | R                               | R  | R  | R  | R  | R  | R | R |
| Name                                | Hall-effect UI output high byte |    |    |    |    |    |   |   |



## 6 Temperature monitoring

### 6.1 Introduction to temperature monitoring

The IQS621 provides temperature monitoring capabilities which can be used for temperature change detection in order to ensure the integrity of other sensing technology. The use of the temperature sensor is primarily to reseed other sensor channels to account for sudden changes in environmental conditions.

The IQS621 uses a linearly proportional to absolute temperature sensor for temperature data. The temperature output data is given by,

$$T = \frac{a \cdot 2^{19}}{b \cdot CH_2} + c$$

Where  $a$ ,  $b$  and  $c$  are constants that can be determined to provide a required output data as a function of device temperature. Additionally, the channel setup must be calculated during a testing process.

**Table 6.1 Temperature calibration setting registers and ranges**

| Parameter |                   | IQS621   |               |         |
|-----------|-------------------|----------|---------------|---------|
| Name      | Description       | Register |               | Range   |
| $a$       | <i>Multiplier</i> | 0xC2     | Higher nibble | 1 – 16  |
| $b$       | <i>Divider</i>    |          | Lower nibble  | 1 – 16  |
| $c$       | <i>Offset</i>     | 0xC3     |               | 0 – 255 |

### 6.2 Channel specifications

The IQS621 requires only external passive components to do temperature monitoring (no additional circuitry/components required). The temperature UI will be executed using data from channel 2.

**Table 6.2 Temperature monitoring – channel allocation**

| Sensor / UI type            | CH0 | CH1 | CH2 | CH3 | CH4 | CH5 | CH6 |
|-----------------------------|-----|-----|-----|-----|-----|-----|-----|
| Temperature trip and output |     |     | •   |     |     |     |     |

Key:

- - Optional implementation
- - Fixed use for UI

### 6.3 Hardware configuration

No additional hardware required. Temperature monitoring is realized on-chip.



## 6.4 Software configuration

### 6.4.1 Registers to configure for temperature sensing:

Table 6.3 Temperature sensing settings registers

| Address | Name                           | Description                                                               | Recommended setting           |
|---------|--------------------------------|---------------------------------------------------------------------------|-------------------------------|
| 0xC0    | Temperature UI settings        | Channel reseed settings                                                   | Reseed enable should be set   |
| 0xC1    | Multipliers channel 2          | Temperature sensor channel multiplier selection                           | Dependent on calibration step |
| 0xC2    | Temperature calibration data 0 | 4-bit Multiplier ( $a+1$ ) and 4-bit divider ( $b+1$ ) calibration values | Requires sample calibration   |
| 0xC3    | Temperature calibration data 1 | 8-bit Offset ( $c$ ) calibration value                                    | Requires sample calibration   |



## 6.5 Sensor data output and flags

The following registers can be monitored by the master to detect temperature sensor related events.

- a) **Global events (0x11)** to prompt for temperature sensor activation. Bit4 denoted as **TEMP\_EVENT** will indicate the detection of a temperature threshold trigger using the temperature sensing.

| Global events (0x11) |   |                  |           |                   |                      |           |            |                  |
|----------------------|---|------------------|-----------|-------------------|----------------------|-----------|------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4                 | 3                    | 2         | 1          | 0                |
| Data Access          | - | R                | R         | R                 | R                    | R         | R          | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | <b>TEMP EVENT</b> | HYSTE-RESIS UI EVENT | ALS EVENT | HALL EVENT | PROX SENSE EVENT |

- b) The **Temperature UI flags (0x1C)** register provides a single bit for temperature trip indication.

| Temperature UI flags (0x1C) |           |          |     |     |     |     |     |     |
|-----------------------------|-----------|----------|-----|-----|-----|-----|-----|-----|
| Bit Number                  | 7         | 6        | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                 | R/W       | R/W      | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                        | Temp Trip | Reserved |     |     |     |     |     |     |

- c) The **Temperature UI output (0x1D - 0x1E)** registers will provide a combined 16-bit value to acquire the magnitude of the temperature sensed.

| Temperature UI Output (0x1D - 0x1E) |                                 |    |    |    |    |    |   |   |
|-------------------------------------|---------------------------------|----|----|----|----|----|---|---|
| Bit Number                          | 7                               | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                         | R                               | R  | R  | R  | R  | R  | R | R |
| Name                                | Temperature UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                          | 15                              | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                         | R                               | R  | R  | R  | R  | R  | R | R |
| Name                                | Temperature UI output high byte |    |    |    |    |    |   |   |



## 7 Device clock, power management and mode operation

### 7.1 Device main oscillator

The IQS621 has a **16MHz** main oscillator (default enabled) to clock all system functionality.

An option exists to reduce the main oscillator to 8MHz. This will result in all system timings, charge transfers and sample rates to be slower by half of the default implementations.

To set this option this:

- As a software setting – Set the System\_settings: bit4 = 1, via an I<sup>2</sup>C command.
- As a permanent setting – Set the OTP option in FG Bank 0: bit2 = 1, using Azoteq USBProg program.

### 7.2 Device modes

The IQS621 supports the following modes of operation;

- **Normal mode** (Fixed report rate)
- **Low power mode** (Reduced report rate, no UI execution)
- **Ultra-low power mode** (Only channel 0 is sensed for a prox)
- **Halt mode** (Suspended/disabled)

*Note: Auto modes must be disabled to enter or exit halt mode.*

The device will automatically switch between the different operating modes by default. However, this Auto mode feature may be disabled by setting the DSBL\_AUTO\_MODE bit (Power\_mode\_settings 0xD2: bit5) to confine device operation to a specific power mode. The POWER\_MODE bits (Power\_mode\_settings 0xD2: bit4-3) can then be used to specify the desired mode of operation.

#### 7.2.1 Normal mode

Normal mode is the fully active sensing mode to function at a fixed report rate specified in the Normal mode report rate (0xD3) register. This 8-bit value is adjustable from 0ms – 255ms in intervals of 1ms.

*Note: The device's low power oscillator has an accuracy as specified in section 9.*

#### 7.2.2 Low power mode

Low power mode is a reduced sensing mode where all channels are sensed but no UI code are executed. The sample rate can be specified in the Low Power mode report rate (0xD4) register. The 8-bit value is adjustable from 0ms – 255ms in intervals of 1ms. Reduced report rates also reduce the current consumed by the sensor.

*Note: The device's low power oscillator has an accuracy as specified in section 9.*

#### 7.2.3 Ultra-low power mode

Ultra-low power mode is a reduced sensing mode where only channel 0 is sensed and no other channels or UI code are executed. Set the EN\_ULP\_MDE bit (Power\_mode\_settings: bit6) to enable use of the ultra-low power mode. The sample rate can be specified in the Low Power mode report rate (0xD5) register. The 8-bit value is adjustable from 0ms – 4sec in intervals of 16ms.

Wake up will occur on prox detection on channel 0.

#### 7.2.4 Halt mode

Halt mode will suspend all sensing and will place the device in a dormant or sleep state. The device requires an I<sup>2</sup>C command from a master to explicitly change the power mode out of the halt state before any sensor functionality can continue.

#### 7.2.5 Mode time

The mode time is specified in the Auto mode timer (0xD6) register. The 8-bit value is adjustable from 0ms – 2 min in intervals of 500ms.



---

## 7.3 System reset

The IQS621 device monitor's system resets and events.

- a) Every device power-on and reset event will set the Show Reset bit (System flags 0x10: bit7) and the master should explicitly clear this bit by writing it active to acknowledge a valid reset.
- b) The system events will also be indicated with the Global events register's SYS\_EVENT bit (Global events 0x11: bit4) if any system event occur such as a reset. This event will continuously trigger until the reset has been acknowledged.



## 8 Communication

### 8.1 I<sup>2</sup>C module specification

The device supports a standard two wire I<sup>2</sup>C interface with the addition of an RDY (ready interrupt) line. The communications interface of the IQS621 supports the following:

- Streaming data as well as event mode.
- The master may address the device at any time. If the IQS621 is not in a communication window, the device will return an ACK after which clock stretching may be induced until a communication window is entered. Additional communication checks are included in the main loop in order to reduce the average clock stretching time.
- The provided interrupt line (RDY) is an open-drain active low implementation and indicates a communication window.

### 8.2 I<sup>2</sup>C Read

To read from the device a *current address read* can be performed. This assumes that the address-command is already setup as desired.

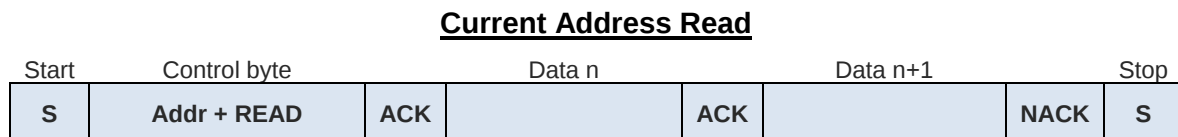


Figure 8.1 Current Address Read

If the address-command must first be specified, then a *random read* must be performed. In this case, a WRITE is initially performed to setup the address-command, and then a repeated start is used to initiate the READ section.

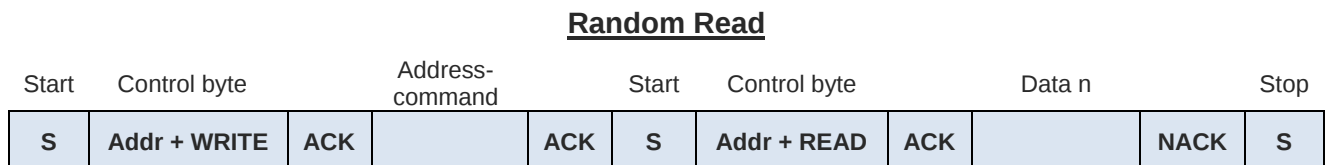


Figure 8.2 Random Read

### 8.3 I<sup>2</sup>C Write

To write settings to the device a *Data Write* is performed. Here the Address-Command is always required, followed by the relevant data bytes to write to the device.

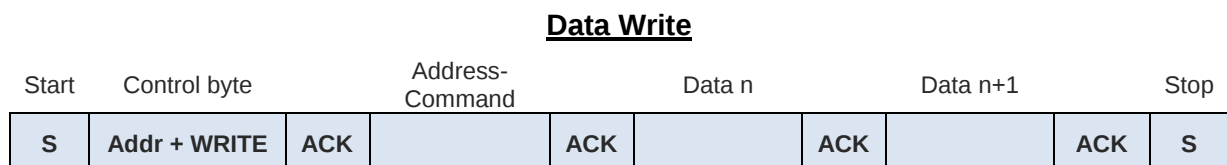


Figure 8.3 I<sup>2</sup>C Data Write



## 8.4 Stop-bit disable option

The IQS621 offer:

- an additional [I<sup>2</sup>C settings](#) register (0xD9) specifically added for stop-bit disable functionality,
- as well as a [RDY timeout period](#) register (0xD8) in order to set the required timeout period for termination of any communication windows (RDY = Low) if no I<sup>2</sup>C activity is present on SDA and SCL pins.

Customers using a MCU with a binary serial-encoder peripheral which is not fully I<sup>2</sup>C compatible (but provide some crude serial communication functions) can use this option to configure the IQS621 so that any auto generated stop command from the serial peripheral can be ignored by the IQS621 I<sup>2</sup>C hardware. This will restrict the IQS621 from immediately exiting a communication window during event mode (reduced communication only for events) until all required communication has been completed and a stop command can correctly be transmitted. Please refer to the figures below for serial data transmission examples.

Please note:

1. Stop-bit disable and enable must be performed at the beginning and end of a communication window. The first and last I<sup>2</sup>C register to be written to ensure no unwanted communication window termination.
2. Leaving the Stop-bit disabled will result in successful reading of registers but will not execute any commands written over I<sup>2</sup>C in a communication window being terminated after a RDY timeout and with no IQS recognised stop command.
3. The default RDY timeout period for IQS621 is purposefully long (10.24ms) for slow responding MCU hardware architectures. Please set this register according to your requirements/preference.

### Stop-bit Disable

| Communication window open | Start | Control byte | Address-Command |      |     | Disable stop-bit | Ignored stop | Continue with reads / writes |     |
|---------------------------|-------|--------------|-----------------|------|-----|------------------|--------------|------------------------------|-----|
| RDY = ↓LOW                | S     | Addr + WRITE | ACK             | 0xD9 | ACK | 0x81             | ACK          | S                            | ... |

**Figure 8.4 I<sup>2</sup>C Stop-bit Disable**

### Stop-bit Enable

| Reads / Writes Finished | Start | Control byte | Address-Command |      | Enable stop-bit |      | Stop | Communication window closed |             |
|-------------------------|-------|--------------|-----------------|------|-----------------|------|------|-----------------------------|-------------|
| ...                     | S     | Addr + WRITE | ACK             | 0xD9 | ACK             | 0x01 | ACK  | S                           | RDY = ↑HIGH |

**Figure 8.5 I<sup>2</sup>C Stop-bit Enable**



## 8.5 Device address and sub-addresses

The default device address is **0x44 = DEFAULT\_ADDR**.

Alternative sub-address options are definable in the following one-time programmable bits:  
**OTP Bank0 (bit3; 0; bit1; bit0) = SUB\_ADDR\_0 to SUB\_ADDR\_7**

- |                     |                                   |           |                             |
|---------------------|-----------------------------------|-----------|-----------------------------|
| a) Default address: | <b>0x44 = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_0 ( <b>0000b</b> ) |
| b) Sub-address:     | <b>0x45 = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_1 ( <b>0001b</b> ) |
| c) Sub-address:     | <b>0x46 = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_2 ( <b>0010b</b> ) |
| d) Sub-address:     | <b>0x47 = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_3 ( <b>0011b</b> ) |
| e) Sub-address:     | <b>0x4C = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_4 ( <b>1000b</b> ) |
| f) Sub-address:     | <b>0x4D = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_5 ( <b>1001b</b> ) |
| g) Sub-address:     | <b>0x4E = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_6 ( <b>1010b</b> ) |
| h) Sub-address:     | <b>0x4F = DEFAULT_ADDR (0x44)</b> | <b>OR</b> | SUB_ADDR_7 ( <b>1011b</b> ) |

## 8.6 Additional OTP options

All one-time-programmable device options are located in OTP bank 0.

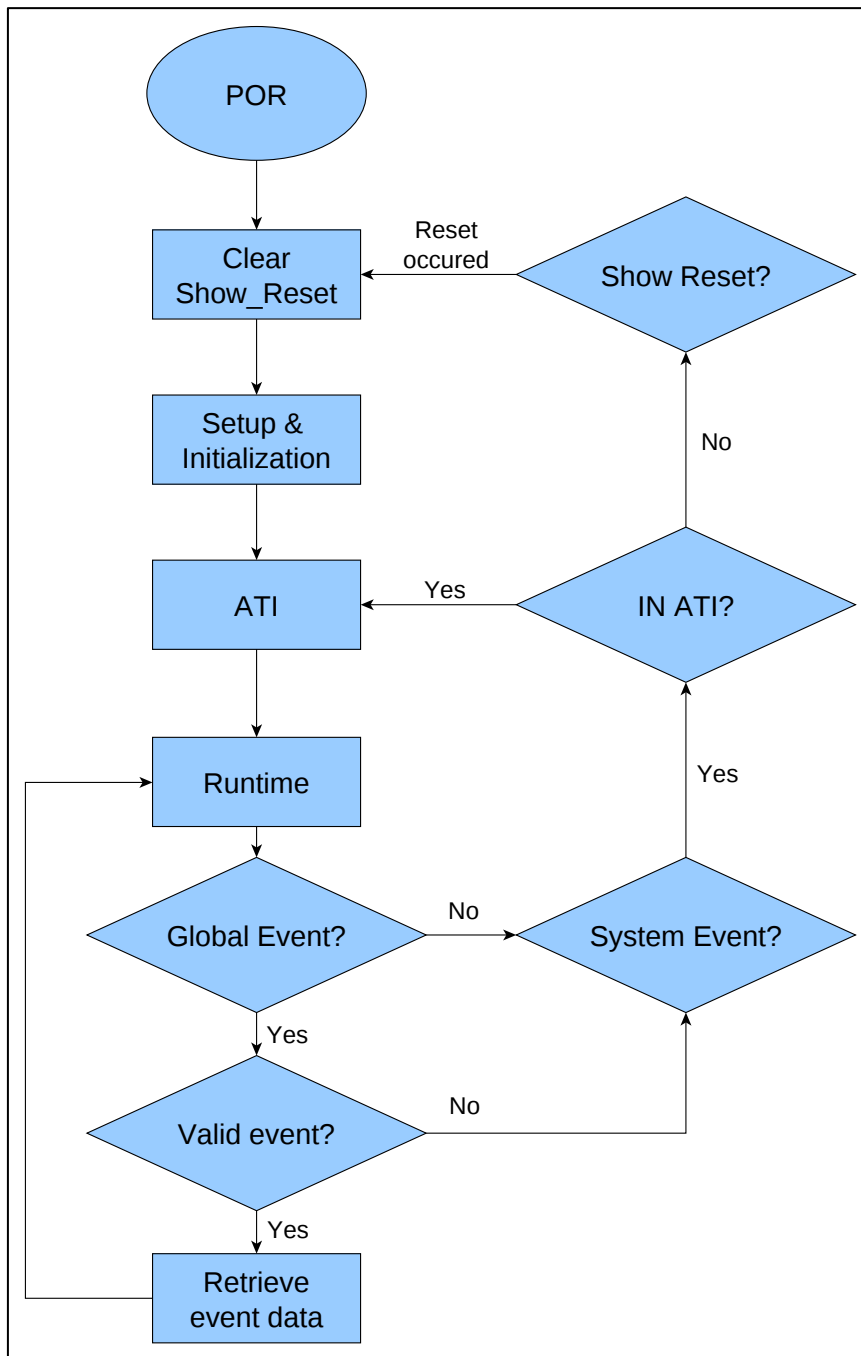
| OTP Bank0  |   |              |              |   |              |      |             |   |
|------------|---|--------------|--------------|---|--------------|------|-------------|---|
| Bit Number | 7 | 6            | 5            | 4 | 3            | 2    | 1           | 0 |
| Name       | - | COMMS<br>ATI | Internal use |   | SUB<br>ADR 2 | 8MHz | SUB ADR 0_1 |   |

Bit definitions:

- Bit 6: Communication during ATI
  - 0: No streaming events are generated during ATI
  - 1: Communication continues as setup regardless of ATI state.
- Bit4-5: Internal use
  - Do not configure
- Bit 2: Main Clock frequency selection
  - 0: Run FOSC at 16MHz
  - 1: Run FOSC at 8MHz
- Bit 3,1,0: I2C sub-address
  - I2C address = 0x44 OR SUB\_ADDR

## 8.7 Recommended communication and runtime flow diagram

The following is a basic master program flow diagram to communicate and handle the device. It addresses possible device events such as output events, ATI and system events (resets).



**Figure 8.6 Master command structure and runtime event handling flow diagram**

It is recommended that the master verifies the status of the System\_Flags0 bits to identify events and resets. Detecting either one of these should prompt the master to the next steps of handling the IQS621.

Streaming mode communication is used for detail sensor evaluation during prototyping and/or development phases.

Event mode communication is recommended for runtime use of the IQS621. This reduce the communication on the I<sup>2</sup>C bus and report only triggered events.



## 9 Memory map

The full memory map is summarized below. Register groups are explained in the latter subsections.

**Table 9.1 IQS621 Memory map index**

| Full Address | Group Name                                    | Item Name                               | Data Access |
|--------------|-----------------------------------------------|-----------------------------------------|-------------|
| 0x00         | <a href="#">Device information data</a>       | <a href="#">Product number</a>          | Read-Only   |
| 0x01         |                                               | <a href="#">Software number</a>         | Read-Only   |
| 0x02         |                                               | <a href="#">Hardware number</a>         | Read-Only   |
| 0x10         | <a href="#">Flags and user interface data</a> | <a href="#">System flags</a>            | Read-Only   |
| 0x11         |                                               | <a href="#">Global events</a>           | Read-Only   |
| 0x12         |                                               | <a href="#">ProxFusion UI flags</a>     | Read-Only   |
| 0x13         |                                               | <a href="#">Hysteresis UI flags</a>     | Read-Only   |
| 0x14         |                                               | <a href="#">Hysteresis UI output 0</a>  | Read-Only   |
| 0x15         |                                               | <a href="#">Hysteresis UI output 1</a>  | Read-Only   |
| 0x16         |                                               | <a href="#">ALS flags</a>               | Read-Only   |
| 0x17         |                                               | <a href="#">ALS output low</a>          | Read-Only   |
| 0x18         |                                               | <a href="#">ALS output high</a>         | Read-Only   |
| 0x19         |                                               | <a href="#">Hall-effect UI flags</a>    | Read-Only   |
| 0x1A         |                                               | <a href="#">Hall-effect UI output 0</a> | Read-Only   |
| 0x1B         |                                               | <a href="#">Hall-effect UI output 1</a> | Read-Only   |
| 0x1C         |                                               | <a href="#">Temperature UI flags</a>    | Read-Only   |
| 0x1D         |                                               | <a href="#">Temperature output low</a>  | Read-Only   |
| 0x1E         |                                               | <a href="#">Temperature output high</a> | Read-Only   |
| 0x20         | <a href="#">Channel counts (raw data)</a>     | <a href="#">Channel 0 counts low</a>    | Read-Only   |
| 0x21         |                                               | <a href="#">Channel 0 counts high</a>   | Read-Only   |
| 0x22         |                                               | <a href="#">Channel 1 counts low</a>    | Read-Only   |
| 0x23         |                                               | <a href="#">Channel 1 counts high</a>   | Read-Only   |
| 0x24         |                                               | <a href="#">Channel 2 counts low</a>    | Read-Only   |
| 0x25         |                                               | <a href="#">Channel 2 counts high</a>   | Read-Only   |
| 0x26         |                                               | <a href="#">Channel 3 counts low</a>    | Read-Only   |
| 0x27         |                                               | <a href="#">Channel 3 counts high</a>   | Read-Only   |
| 0x28         |                                               | <a href="#">Channel 4 counts low</a>    | Read-Only   |
| 0x29         |                                               | <a href="#">Channel 4 counts high</a>   | Read-Only   |
| 0x2A         |                                               | <a href="#">Channel 5 counts low</a>    | Read-Only   |
| 0x2B         |                                               | <a href="#">Channel 5 counts high</a>   | Read-Only   |
| 0x2C         |                                               | <a href="#">Channel 6 counts low</a>    | Read-Only   |
| 0x2D         |                                               | <a href="#">Channel 6 counts high</a>   | Read-Only   |
| 0x30         | <a href="#">LTA values (filtered data)</a>    | <a href="#">Channel 0 LTA low</a>       | Read-Only   |
| 0x31         |                                               | <a href="#">Channel 0 LTA high</a>      | Read-Only   |
| 0x32         |                                               | <a href="#">Channel 1 LTA low</a>       | Read-Only   |
| 0x33         |                                               | <a href="#">Channel 1 LTA high</a>      | Read-Only   |
| 0x40         | <a href="#">ProxFusion sensor settings</a>    | <a href="#">ProxFusion settings 0 0</a> | Read-Write  |
| 0x41         |                                               | <a href="#">ProxFusion settings 0 1</a> | Read-Write  |
| 0x42         |                                               | <a href="#">ProxFusion settings 1 0</a> | Read-Write  |
| 0x43         |                                               | <a href="#">ProxFusion settings 1 1</a> | Read-Write  |
| 0x44         |                                               | <a href="#">ProxFusion settings 2 0</a> | Read-Write  |
| 0x45         |                                               | <a href="#">ProxFusion settings 2 1</a> | Read-Write  |
| 0x46         |                                               | <a href="#">ProxFusion settings 3 0</a> | Read-Write  |
| 0x47         |                                               | <a href="#">ProxFusion settings 3 1</a> | Read-Write  |
| 0x48         |                                               | <a href="#">ProxFusion settings 4</a>   | Read-Write  |
| 0x49         |                                               | <a href="#">ProxFusion settings 5</a>   | Read-Write  |
| 0x4A         |                                               | <a href="#">Compensation Ch0</a>        | Read-Write  |
| 0x4B         |                                               | <a href="#">Compensation Ch1</a>        | Read-Write  |
| 0x4C         |                                               | <a href="#">Multipliers Ch0</a>         | Read-Write  |
| 0x4D         |                                               | <a href="#">Multipliers Ch1</a>         | Read-Write  |



|      |                                                |                                                       |            |
|------|------------------------------------------------|-------------------------------------------------------|------------|
| 0x50 | <a href="#">ProxFusion UI settings</a>         | <a href="#">Prox threshold Ch0</a>                    | Read-Write |
| 0x51 |                                                | <a href="#">Touch threshold Ch0</a>                   | Read-Write |
| 0x52 |                                                | <a href="#">Prox threshold Ch1</a>                    | Read-Write |
| 0x53 |                                                | <a href="#">Touch threshold Ch1</a>                   | Read-Write |
| 0x54 |                                                | <a href="#">ProxFusion UI halt time</a>               | Read-Write |
| 0x60 | <a href="#">Hysteresis UI settings</a>         | <a href="#">Hysteresis UI settings</a>                | Read-Write |
| 0x61 |                                                | <a href="#">Hysteresis UI filter halt threshold</a>   | Read-Write |
| 0x62 |                                                | <a href="#">Hysteresis UI prox threshold</a>          | Read-Write |
| 0x63 |                                                | <a href="#">Hysteresis UI touch threshold</a>         | Read-Write |
| 0x70 | <a href="#">ALS sensor settings</a>            | <a href="#">ALS settings 0</a>                        | Read-Write |
| 0x71 |                                                | <a href="#">ALS settings 1</a>                        | Read-Write |
| 0x72 |                                                | <a href="#">ALS filter speed</a>                      | Read-Write |
| 0x73 |                                                | <a href="#">Multipliers Ch3 Ch4</a>                   | Read-Write |
| 0x80 | <a href="#">ALS UI settings</a>                | <a href="#">ALS dark threshold</a>                    | Read-Write |
| 0x81 |                                                | <a href="#">ALS light threshold</a>                   | Read-Write |
| 0x82 |                                                | <a href="#">ALS to Lux divider</a>                    | Read-Write |
| 0x83 |                                                | <a href="#">ALS IR divider</a>                        | Read-Write |
| 0x90 | <a href="#">Hall sensor settings</a>           | <a href="#">Hall-effect settings 0</a>                | Read-Write |
| 0x91 |                                                | <a href="#">Hall-effect settings 1</a>                | Read-Write |
| 0x92 |                                                | <a href="#">Compensation Ch4 and Ch5</a>              | Read-Write |
| 0x93 |                                                | <a href="#">Multipliers Ch4 and Ch5</a>               | Read-Write |
| 0xA0 | <a href="#">Hall switch UI settings</a>        | <a href="#">Hall-effect switch UI settings</a>        | Read-Write |
| 0xA1 |                                                | <a href="#">Hall-effect switch UI prox threshold</a>  | Read-Write |
| 0xA2 |                                                | <a href="#">Hall-effect switch UI touch threshold</a> | Read-Write |
| 0xC0 | <a href="#">Temperature UI settings</a>        | <a href="#">Temperature UI settings</a>               | Read-Write |
| 0xC1 |                                                | <a href="#">Multipliers Ch2</a>                       | Read-Write |
| 0xC2 |                                                | <a href="#">Temperature calibration 0</a>             | Read-Write |
| 0xC3 |                                                | <a href="#">Temperature calibration 1</a>             | Read-Write |
| 0xD0 | <a href="#">Device and power mode settings</a> | <a href="#">System settings</a>                       | Read-Write |
| 0xD1 |                                                | <a href="#">Active channels</a>                       | Read-Write |
| 0xD2 |                                                | <a href="#">Power mode settings</a>                   | Read-Write |
| 0xD3 |                                                | <a href="#">Normal power mode report rate</a>         | Read-Write |
| 0xD4 |                                                | <a href="#">Low power mode report rate</a>            | Read-Write |
| 0xD5 |                                                | <a href="#">Ultra-low power mode report rate</a>      | Read-Write |
| 0xD6 |                                                | <a href="#">Auto mode time</a>                        | Read-Write |
| 0xD7 |                                                | <a href="#">Global event mask</a>                     | Read-Write |
| 0xD8 |                                                | <a href="#">RDY timeout period</a>                    | Read-Write |
| 0xD9 |                                                | <a href="#">I<sup>2</sup>C settings</a>               | Read-Write |



## 9.2 Device Information Data

### 9.2.1 Product number

| Product number (0x00) |                       |   |   |   |   |   |   |   |
|-----------------------|-----------------------|---|---|---|---|---|---|---|
| Bit Number            | 7                     | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access           | R                     | R | R | R | R | R | R | R |
| Name                  | Device product number |   |   |   |   |   |   |   |

Bit definitions:

- Bit 7-0: Device product number
  - 0x46 = D'70': IQS621 product number

### 9.2.2 Software number

| Software number (0x01) |                        |   |   |   |   |   |   |   |
|------------------------|------------------------|---|---|---|---|---|---|---|
| Bit Number             | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access            | R                      | R | R | R | R | R | R | R |
| Name                   | Device software number |   |   |   |   |   |   |   |

Bit definitions:

- Bit 7-0: Device software number
  - 0x09 = D'09': IQS621 production software number

### 9.2.3 Hardware number

| Hardware number (0x02) |                        |   |   |   |   |   |   |   |
|------------------------|------------------------|---|---|---|---|---|---|---|
| Bit Number             | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access            | R                      | R | R | R | R | R | R | R |
| Name                   | Device hardware number |   |   |   |   |   |   |   |

Bit definitions:

- Bit 7-0: Device hardware number
  - 0x82 = D'130': IQS621 hardware number



## 9.3 Flags and user interface data

### 9.3.1 System flags

| System flags (0x10) |            |   |   |            |   |        |       |               |
|---------------------|------------|---|---|------------|---|--------|-------|---------------|
| Bit Number          | 7          | 6 | 5 | 4          | 3 | 2      | 1     | 0             |
| Data Access         | R          | - | - | R          | R | R      | R     | R             |
| Name                | SHOW RESET | - | - | POWER MODE |   | IN ATI | EVENT | NP SEG ACTIVE |

Bit definitions:

- Bit 7: Reset indicator
  - 0: No reset event
  - 1: A device reset has occurred and needs to be acknowledged.
- Bit 4-3: Current power-mode indicator
  - 00: Normal mode
  - 01: Low power mode
  - 10: Ultra-low power mode
  - 11: Halt Mode
- Bit 2: ATI busy indicator
  - 0: No channels are in ATI
  - 1: One or more channels are in ATI
- Bit 1: Global event indicator
  - 0: No new event to service
  - 1: An event has occurred and should be serviced
- Bit 0: Normal power segment indicator
  - 0: Not performing a normal power update
  - 1: Busy performing a normal power update

### 9.3.2 Global events

| Global events (0x11) |   |                  |           |            |                      |           |            |                  |
|----------------------|---|------------------|-----------|------------|----------------------|-----------|------------|------------------|
| Bit Number           | 7 | 6                | 5         | 4          | 3                    | 2         | 1          | 0                |
| Data Access          | - | R                | R         | R          | R                    | R         | R          | R                |
| Name                 | - | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTE-RESIS UI EVENT | ALS EVENT | HALL EVENT | PROX SENSE EVENT |

Bit definitions:

- Bit 6: Power mode event flag
  - 0: No event to report
  - 1: A power mode event has occurred and should be handled
- Bit 5: System event flag
  - 0: No event to report
  - 1: A System event has occurred and should be handled
- Bit 4: Temperature event flag
  - 0: No event to report
  - 1: A Temperature event has occurred and should be handled
- Bit 3: Hysteresis UI event flag
  - 0: No event to report
  - 1: A Hysteresis event has occurred and should be handled



- Bit 2: ALS event flag
  - 0: No event to report
  - 1: An ALS event has occurred and should be handled
- Bit 1: Hall-effect event flag
  - 0: No event to report
  - 1: A Hall-effect event has occurred and should be handled
- Bit 0: ProxSense event flag
  - 0: No event to report
  - 1: A capacitive key event has occurred and should be handled

### 9.3.3 ProxFusion UI flags

| ProxFusion UI flags (0x12) |   |   |       |       |   |   |       |       |
|----------------------------|---|---|-------|-------|---|---|-------|-------|
| Bit Number                 | 7 | 6 | 5     | 4     | 3 | 2 | 1     | 0     |
| Data Access                | - | - | R     | R     | - | - | R     | R     |
| Name                       | - | - | CH1_T | CH0_T | - | - | CH1_P | CH0_P |

Bit definitions:

- Bit 5: Ch1 touch indicator
  - 0: Delta below touch threshold
  - 1: Delta above touch threshold
- Bit 4: Ch0 touch indicator
  - 0: Delta below touch threshold
  - 1: Delta above touch threshold
- Bit 1: Ch1 proximity indicator
  - 0: Delta below proximity threshold
  - 1: Delta above proximity threshold
- Bit 0: Ch0 proximity indicator
  - 0: Delta below proximity threshold
  - 1: Delta above proximity threshold.

### 9.3.4 Hysteresis UI flags

| Hysteresis UI flags (0x13) |   |   |   |   |   |               |       |      |
|----------------------------|---|---|---|---|---|---------------|-------|------|
| Bit Number                 | 7 | 6 | 5 | 4 | 3 | 2             | 1     | 0    |
| Data Access                | - | - | - | - | - | R             | R     | R    |
| Name                       | - | - | - | - | - | Signed output | TOUCH | PROX |

Bit definitions:

- Bit 2: Delta direction signed output
  - 0: Counts rise above the LTA
  - 1: Counts fall below the LTA
- Bit 1: Hysteresis UI touch indicator
  - 0: Delta below touch threshold
  - 1: Delta above touch threshold
- Bit 0: Hysteresis proximity indicator
  - 0: Delta below prox threshold
  - 1: Delta above prox threshold



### 9.3.5 Hysteresis UI output

| Hysteresis UI output (0x14/0x15) |                                |    |    |    |    |    |   |   |
|----------------------------------|--------------------------------|----|----|----|----|----|---|---|
| Bit Number                       | 7                              | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                      | R                              | R  | R  | R  | R  | R  | R | R |
| Name                             | Hysteresis UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                       | 15                             | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                      | R                              | R  | R  | R  | R  | R  | R | R |
| Name                             | Hysteresis UI output high byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: Hysteresis UI output
  - 0-65 535: Hysteresis UI output value

### 9.3.6 ALS UI flags

| ALS UI flags (0x16) |              |          |   |   |                 |   |   |   |
|---------------------|--------------|----------|---|---|-----------------|---|---|---|
| Bit Number          | 7            | 6        | 5 | 4 | 3               | 2 | 1 | 0 |
| Data Access         | R            | -        | - | - | R               | R | R | R |
| Name                | LIGHT / DARK | Reserved |   |   | ALS Range Value |   |   |   |

Bit definitions:

- Bit 7: Light/Dark
  - 0: Light indication
  - 1: Dark indication
- Bit 3-0: ALS Range value
  - 0-10 range value of ALS measurement

### 9.3.7 ALS UI output

| ALS UI output (0x17/0x18) |                         |    |    |    |    |    |   |   |
|---------------------------|-------------------------|----|----|----|----|----|---|---|
| Bit Number                | 7                       | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access               | R                       | R  | R  | R  | R  | R  | R | R |
| Name                      | ALS UI Output Low Byte  |    |    |    |    |    |   |   |
| Bit Number                | 15                      | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access               | R                       | R  | R  | R  | R  | R  | R | R |
| Name                      | ALS UI Output High Byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: ALS UI output
  - 0-65 535: ALS UI output value in Lux



### 9.3.8 Hall-effect UI flags

| Hall-effect UI flags (0x19) |   |   |   |   |   |       |      |          |
|-----------------------------|---|---|---|---|---|-------|------|----------|
| Bit Number                  | 7 | 6 | 5 | 4 | 3 | 2     | 1    | 0        |
| Data Access                 | - | - | - | - | - | R     | R    | R        |
| Name                        | - | - | - | - | - | TOUCH | PROX | HALL N/S |

Bit definitions:

- Bit 2: Hall-effect touch indicator
  - 0: Field strength below touch level
  - 1: Field strength above touch level
- Bit 1: Hall-effect proximity indicator
  - 0: Field strength below proximity level
  - 1: Field strength above proximity level
- Bit 0: Hall-effect North South Field indication
  - 0: North field present
  - 1: South field present

### 9.3.9 Hall-effect UI output

| Hall-effect UI output (0x1A/0x1B) |                                 |    |    |    |    |    |   |   |
|-----------------------------------|---------------------------------|----|----|----|----|----|---|---|
| Bit Number                        | 7                               | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                       | R                               | R  | R  | R  | R  | R  | R | R |
| Name                              | Hall-effect UI output low byte  |    |    |    |    |    |   |   |
| Bit Number                        | 15                              | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                       | R                               | R  | R  | R  | R  | R  | R | R |
| Name                              | Hall-effect UI output high byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: Hall-effect UI output
  - 0-65 535: Hall-effect UI output value



### 9.3.10 Temperature UI flags

| Temperature UI flags (0x1C) |           |   |   |   |   |   |   |   |
|-----------------------------|-----------|---|---|---|---|---|---|---|
| Bit Number                  | 7         | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access                 | R         | - | - | - | - | - | - | - |
| Name                        | TEMP TRIP | - | - | - | - | - | - | - |

Bit definitions:

- Bit 7: Temperature trip indicator
  - 0: Temperature below trip level
  - 1: Temperature above trip level

### 9.3.11 Temperature output

| Temperature output (0x1D/0x1E) |                              |    |    |    |    |    |   |   |
|--------------------------------|------------------------------|----|----|----|----|----|---|---|
| Bit Number                     | 7                            | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                    | R                            | R  | R  | R  | R  | R  | R | R |
| Name                           | Temperature output low byte  |    |    |    |    |    |   |   |
| Bit Number                     | 15                           | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                    | R                            | R  | R  | R  | R  | R  | R | R |
| Name                           | Temperature output high byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: Temperature output
  - 0-65 535: Temperature output value



## 9.4 Channel counts (raw data)

| Channel counts Ch0/1/2/3/4/5/6 (0x20/0x21-0x2C/0x2D) |                        |    |    |    |    |    |   |   |
|------------------------------------------------------|------------------------|----|----|----|----|----|---|---|
| Bit Number                                           | 7                      | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                                          | R                      | R  | R  | R  | R  | R  | R | R |
| Name                                                 | Channel data low byte  |    |    |    |    |    |   |   |
| Bit Number                                           | 15                     | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                                          | R                      | R  | R  | R  | R  | R  | R | R |
| Name                                                 | Channel data high byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: AC filter or raw count value

## 9.5 LTA values (filtered data)

| LTA Ch0/1 (0x30/0x31-0x32/0x33) |               |    |    |    |    |    |   |   |
|---------------------------------|---------------|----|----|----|----|----|---|---|
| Bit Number                      | 7             | 6  | 5  | 4  | 3  | 2  | 1 | 0 |
| Data Access                     | R             | R  | R  | R  | R  | R  | R | R |
| Name                            | LTA low byte  |    |    |    |    |    |   |   |
| Bit Number                      | 15            | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Data Access                     | R             | R  | R  | R  | R  | R  | R | R |
| Name                            | LTA high byte |    |    |    |    |    |   |   |

Bit definitions:

- Bit 15-0: LTA filter value



## 9.6 ProxFusion sensor settings block 1

### 9.6.1 ProxFusion settings 0

#### 9.6.1.1 Capacitive sensing

| ProxFusion settings 0_0/1 (0x40-0x41) |                        |     |              |              |           |     |           |     |
|---------------------------------------|------------------------|-----|--------------|--------------|-----------|-----|-----------|-----|
| Bit Number                            | 7                      | 6   | 5            | 4            | 3         | 2   | 1         | 0   |
| Data Access                           | R/W                    | R/W | -            | -            | R/W       | R/W | R/W       | R/W |
| Name                                  | Capacitive sensor mode |     | Internal use | Internal use | TX SELECT |     | RX SELECT |     |
| Fixed value                           | 0                      | 0   | 0            | 0            | 0         | 0   | 0         | 1   |

Bit definitions:

- Bit 6-7: Sensor mode
  - 00: Capacitive sensing mode
- Bit 3-2: TX Select
  - 00: TX 0 and TX 1 is disabled
- Bit 0-1: RX select
  - 00: RX 0 and RX 1 is disabled
  - 01: RX 0 is enabled
  - 10: RX 1 is enabled
  - 11: RX 0 and RX 1 is enabled

#### 9.6.1.2 Inductive sensing

| ProxFusion settings 0_1 (0x41) |                       |     |              |                  |           |     |           |     |
|--------------------------------|-----------------------|-----|--------------|------------------|-----------|-----|-----------|-----|
| Bit Number                     | 7                     | 6   | 5            | 4                | 3         | 2   | 1         | 0   |
| Data Access                    | R/W                   | R/W | -            | R/W              | R/W       | R/W | R/W       | R/W |
| Name                           | Inductive sensor mode |     | Internal use | Multiplier range | TX SELECT |     | RX SELECT |     |
| Fixed value                    | 1                     | 0   | 0            |                  | 0         | 0   | 1         | 1   |

Bit definitions:

- Bit 7-6: Sensor mode
  - 10: Inductive sensor mode
- Bit 4: Multiplier range
  - 0: Large
  - 1: Small
- Bit 3-2: TX Select
  - 00: TX 0 and TX 1 is disabled
- Bit 1-0: RX Select
  - 11: RX 0 and RX 1 is enabled



## 9.6.2 ProxFusion settings 1

### 9.6.2.1 Capacitive sensing

| ProxFusion settings 1_0/1 (0x42-0x43) |      |     |             |     |              |   |               |     |
|---------------------------------------|------|-----|-------------|-----|--------------|---|---------------|-----|
| Bit Number                            | 7    | 6   | 5           | 4   | 3            | 2 | 1             | 0   |
| Data Access                           | -    | R/W | R/W         | R/W | -            | - | R/W           | R/W |
| Name                                  | -    | CSz | CHARGE FREQ |     | Internal use |   | AUTO ATI MODE |     |
| Default                               | 0x67 |     |             |     |              |   |               |     |
|                                       | 0    | 1   | 1           | 0   | 0            | 1 | 1             | 1   |

Bit definitions:

- Bit 6: CS size
  - 0: Prox storage capacitor size is 15 pF
  - 1: Prox storage capacitor size is 60 pF
- Bit 5-4: Charge frequency divider
  - 00: 1/2
  - 01: 1/4
  - 10: 1/8
  - 11: 1/16
- Bit 1-0: Auto ATI Mode
  - 00: ATI disabled
  - 01: Partial ATI (all multipliers are fixed)
  - 10: Semi-partial ATI (coarse multipliers are fixed)
  - 11: Full-ATI

### 9.6.2.2 Inductive sensing

| ProxFusion settings 1_1 (0x43) |      |     |             |     |           |     |               |     |
|--------------------------------|------|-----|-------------|-----|-----------|-----|---------------|-----|
| Bit Number                     | 7    | 6   | 5           | 4   | 3         | 2   | 1             | 0   |
| Data Access                    | -    | R/W | R/W         | R/W | R/W       | R/W | R/W           | R/W |
| Name                           | -    | CSz | CHARGE FREQ |     | PROJ BIAS |     | AUTO ATI MODE |     |
| Fixed use                      | 0x4F |     |             |     |           |     |               |     |
|                                | 0    | 1   | 0           | 0   | 1         | 1   | 1             | 1   |

Bit definitions:

- Bit 6: CS size
  - 0: Prox storage capacitor size is 15pF
  - 1: Prox storage capacitor size is 60pF
- Bit 5-4: Charge frequency divider
  - 00: 1/2
  - 01: 1/4
  - 10: 1/8
  - 11: 1/16
- Bit 3-2: Projected bias / Internal resistor (all modes except prox)
  - 00: 2.5μA / 88kΩ
  - 01: 5μA / 66kΩ
  - 10: 10μA / 44kΩ
  - 11: 20μA / 22kΩ
- Bit 1-0: Auto ATI Mode
  - 00: ATI disabled
  - 01: Partial ATI (all multipliers are fixed)
  - 10: Semi-Partial ATI (coarse multipliers are fixed)
  - 11: Full-ATI



## 9.6.3 ProxFusion settings 2

### 9.6.3.1 Capacitive sensing

| ProxFusion settings 2_0/1 (0x44 - 0x45) |          |     |                  |     |     |     |     |     |
|-----------------------------------------|----------|-----|------------------|-----|-----|-----|-----|-----|
| Bit Number                              | 7        | 6   | 5                | 4   | 3   | 2   | 1   | 0   |
| Data Access                             | R/W      | R/W | R/W              | R/W | R/W | R/W | R/W | R/W |
| Name                                    | ATI BASE |     | ATI TARGET (x32) |     |     |     |     |     |
| Default                                 | 0xD0     |     |                  |     |     |     |     |     |
|                                         | 1        | 1   | 0                | 1   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-6: Auto ATI base value
  - 00: 75
  - 01: 100
  - 10: 150
  - 11: 200
- Bit 5-0: Auto ATI Target
  - ATI Target is 6-bit value x 32

### 9.6.3.2 Inductive sensing

| ProxFusion settings 2_1 (0x45) |          |     |                  |     |     |     |     |     |
|--------------------------------|----------|-----|------------------|-----|-----|-----|-----|-----|
| Bit Number                     | 7        | 6   | 5                | 4   | 3   | 2   | 1   | 0   |
| Data Access                    | R/W      | R/W | R/W              | R/W | R/W | R/W | R/W | R/W |
| Name                           | ATI BASE |     | ATI TARGET (x32) |     |     |     |     |     |
| Default                        | 0xD0     |     |                  |     |     |     |     |     |
|                                | 1        | 1   | 0                | 1   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-6: Auto ATI base value
  - 00: 75
  - 01: 100
  - 10: 150
  - 11: 200
- Bit 5-0: Auto ATI Target
  - ATI Target is 6-bit value x 32



## 9.6.4 ProxFusion settings 3

### 9.6.4.1 Capacitive sensing

| ProxFusion settings 3_0/1 (0x46-0x47) |                  |     |        |              |              |             |     |   |
|---------------------------------------|------------------|-----|--------|--------------|--------------|-------------|-----|---|
| Bit Number                            | 7                | 6   | 5      | 4            | 3            | 2           | 1   | 0 |
| Data Access                           | R/W              | R/W | R/W    | -            | R/W          | R/W         | R/W | - |
| Name                                  | UP LENGTH SELECT |     | CS DIV | Internal use | UP LENGTH EN | PASS LENGTH |     | - |
| Default                               | 0x06             |     |        |              |              |             |     |   |
|                                       | 0                | 0   | 0      | 0            | 0            | 1           | 1   | 0 |

Bit definitions:

- Bit 7-6: Up Length Select (requires **UP\_LENGTH\_EN = 1** for use)
  - 00: Up length = 0010
  - 01: Up length = 0110
  - 10: Up length = 1010
  - 11: Up length = 1110
- Bit 5: CS divider
  - 0: Normal CS cap size
  - 1: CS cap size 5 times smaller
- Bit 3: Up length select enable
  - 0: Up length select is disabled
  - 1: Up length select is enabled (value in bit 7-6 is used)
- Bit 2-1: Pass length select
  - 00: Pass length = 001
  - 01: Pass length = 011
  - 10: Pass length = 101
  - 11: Pass length = 111

### 9.6.4.2 Inductive sensing

| ProxFusion settings 3_1 (0x47) |                  |     |        |              |              |             |     |   |
|--------------------------------|------------------|-----|--------|--------------|--------------|-------------|-----|---|
| Bit Number                     | 7                | 6   | 5      | 4            | 3            | 2           | 1   | 0 |
| Data Access                    | R/W              | R/W | R/W    | -            | R/W          | R/W         | R/W | - |
| Name                           | UP LENGTH SELECT |     | CS DIV | Internal use | UP LENGTH EN | PASS LENGTH |     | - |
| Fixed use                      | 0x36             |     |        |              |              |             |     |   |
|                                | 0                | 0   | 1      | 1            | 0            | 1           | 1   | 0 |

Bit definitions:

- Bit 7-6: Up length select (requires **UP\_LENGTH\_EN = 1** for use)
  - 00: Up length = 0010
  - 01: Up length = 0110
  - 10: Up length = 1010
  - 11: Up length = 1110
- Bit 5: CS divider
  - 0: Normal CS cap size
  - 1: CS cap size 5 times smaller
- Bit 3: Up length select enable
  - 0: Up length select is disabled
  - 1: Up length select is enabled (value in bit 7-6 is used)
- Bit 2-1: Pass length select
  - 00: Pass length = 001
  - 01: Pass length = 011
  - 10: Pass length = 101
  - 11: Pass length = 111



## 9.6.5 ProxFusion settings 4

### 9.6.5.1 Capacitive sensing

| ProxFusion settings 4 (0x48) |      |              |              |             |          |     |          |     |
|------------------------------|------|--------------|--------------|-------------|----------|-----|----------|-----|
| Bit Number                   | 7    | 6            | 5            | 4           | 3        | 2   | 1        | 0   |
| Data Access                  | -    | -            | R/W          | R/W         | R/W      | R/W | R/W      | R/W |
| Name                         | -    | Internal use | TWO SIDED EN | ACF DISABLE | LTA BETA |     | ACF BETA |     |
| Default                      | 0x00 |              |              |             |          |     |          |     |
|                              | 0    | 0            | 0            | 0           | 0        | 0   | 0        | 0   |

Bit definitions:

- Bit 5: Two-sided detection
  - 0: Bidirectional detection disabled
  - 1: Bidirectional detection enabled
- Bit 4: Disable AC Filter
  - 0: AC filter enabled
  - 1: AC filter disabled
- Bit 3-2: Long term average beta value
  - 00: 7
  - 01: 8
  - 10: 9
  - 11: 10
- Bit 1-0: AC filter beta value
  - 00: 1
  - 01: 2
  - 10: 3
  - 11: 4

### 9.6.5.2 Inductive sensing

| ProxFusion settings 4 (0x48) |      |                   |              |             |          |     |          |     |
|------------------------------|------|-------------------|--------------|-------------|----------|-----|----------|-----|
| Bit Number                   | 7    | 6                 | 5            | 4           | 3        | 2   | 1        | 0   |
| Data Access                  | -    | R/W               | R/W          | R/W         | R/W      | R/W | R/W      | R/W |
| Name                         | -    | HYSTE-RESIS UI EN | TWO SIDED EN | ACF DISABLE | LTA BETA |     | ACF BETA |     |
| Default                      | 0x00 |                   |              |             |          |     |          |     |
|                              | 0    | 0                 | 0            | 0           | 0        | 0   | 0        | 0   |

Bit definitions:

- Bit 6: Hysteresis UI enable
  - 0: Hysteresis UI is disabled
  - 1: Hysteresis UI is enabled
- Bit 5: Two-sided detection
  - 0: Bidirectional detection disabled
  - 1: Bidirectional detection enabled
- Bit 4: Disable AC filter
  - 0: AC filter enabled
  - 1: AC filter disabled
- Bit 3-2: Long term average beta value
  - 00: 7
  - 01: 8
  - 10: 9
  - 11: 10
- Bit 1-0: AC filter beta value



- 00: 1
- 01: 2
- 10: 3
- 11: 4

### 9.6.6 ProxFusion settings 5

| ProxFusion settings 5 (0x49) |              |   |   |   |   |   |   |   |
|------------------------------|--------------|---|---|---|---|---|---|---|
| Bit Number                   | 7            | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data Access                  | -            | - | - | - | - | - | - | - |
| Name                         | Internal use |   |   |   |   |   |   |   |
| Default                      | 0x01         |   |   |   |   |   |   |   |
|                              | 0            | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Bit definitions:

- Bit 7-0: Internal use

### 9.6.7 Compensation

| Compensation Ch0/1/2/3 (0x4A - 0x4B) |                    |     |     |     |     |     |     |     |
|--------------------------------------|--------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                           | 7                  | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                          | R/W                | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                 | Compensation (0-7) |     |     |     |     |     |     |     |

Bit definitions:

- Bit 7-0: Compensation (7-0)
  - 0-255: Lower 8-bits of the Compensation value.

### 9.6.8 Multipliers

| Multipliers Ch0/1/2/3 (0x4C-0x4D) |                    |     |                   |     |                 |     |     |     |
|-----------------------------------|--------------------|-----|-------------------|-----|-----------------|-----|-----|-----|
| Bit Number                        | 7                  | 6   | 5                 | 4   | 3               | 2   | 1   | 0   |
| Data Access                       | R/W                | R/W | R/W               | R/W | R/W             | R/W | R/W | R/W |
| Name                              | Compensation (8-9) |     | Multiplier coarse |     | Multiplier fine |     |     |     |

Bit definitions:

- Bit 7-6: Compensation (8-9)
  - 0-3: Upper 2-bits of the Compensation value.
- Bit 5-4: Multiplier coarse
  - 0-3: Coarse multiplier selection
- Bit 3-0: Multiplier fine
  - 0-15: Fine multiplier selection



## 9.7 ProxFusion UI settings

### 9.7.1 Prox threshold Ch0/1

| Prox Threshold Ch0/1 (0x50/0x52) |                      |     |     |     |     |     |     |     |
|----------------------------------|----------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                       | 7                    | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                      | R/W                  | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                             | Prox threshold value |     |     |     |     |     |     |     |
| Default                          | 0x16 = D'22          |     |     |     |     |     |     |     |
|                                  | 0                    | 0   | 0   | 1   | 0   | 1   | 1   | 0   |

Bit definitions:

- Bit 7-0: Prox threshold = Prox threshold value

### 9.7.2 Touch threshold Ch0/1

| Touch Threshold Ch0/1 (0x51/0x53) |                       |     |     |     |     |     |     |     |
|-----------------------------------|-----------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                        | 7                     | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                       | R/W                   | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                              | Touch threshold value |     |     |     |     |     |     |     |
| Default                           | 0x20 = D'32           |     |     |     |     |     |     |     |
|                                   | 0                     | 0   | 1   | 0   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Touch threshold = Touch threshold value \* LTA/256

### 9.7.3 ProxFusion discrete UI halt time

| ProxFusion discrete UI halt time (0x54) |                             |     |     |     |     |     |     |     |
|-----------------------------------------|-----------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                              | 7                           | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                             | R/W                         | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                    | Halt time                   |     |     |     |     |     |     |     |
| Default                                 | 0x28 = D'40 * 500ms = 20sec |     |     |     |     |     |     |     |
|                                         | 0                           | 0   | 1   | 0   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Halt time in 500ms increments (decimal value x 500ms)
  - 0 – 127sec: ProxFusion discrete UI halt time
  - 0xFF = 255: Always halt filters



## 9.8 Hysteresis UI settings

### 9.8.1 Hysteresis UI settings

| Hysteresis UI settings (0x60) |      |   |              |     |   |   |              |     |
|-------------------------------|------|---|--------------|-----|---|---|--------------|-----|
| Bit Number                    | 7    | 6 | 5            | 4   | 3 | 2 | 1            | 0   |
| Data Access                   | -    | - | R/W          | R/W | - | - | R/W          | R/W |
| Name                          | -    | - | Hysteresis_T |     | - | - | Hysteresis_P |     |
| Default                       | 0x00 |   |              |     |   |   |              |     |
|                               | 0    | 0 | 0            | 0   | 0 | 0 | 0            | 0   |

Bit definitions:

- Bit 5-4: Touch hysteresis
  - 00: Disabled
  - 01: 1/4 of threshold
  - 10: 1/8 of threshold
  - 11: 1/16 of threshold
- Bit 1-0: Proximity hysteresis
  - 00: Disabled
  - 01: 1/4 of threshold
  - 10: 1/8 of threshold
  - 11: 1/16 of threshold

### 9.8.2 Hysteresis UI filter halt threshold

| Hysteresis UI filter halt threshold (0x61) |                                           |     |     |     |     |     |     |     |
|--------------------------------------------|-------------------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                                 | 7                                         | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                                | R/W                                       | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                       | Hysteresis UI filter halt threshold value |     |     |     |     |     |     |     |
| Default                                    | 0x01 = D'01                               |     |     |     |     |     |     |     |
|                                            | 0                                         | 0   | 0   | 0   | 0   | 0   | 0   | 1   |

Bit definitions:

- Bit 7-0: Hysteresis UI filter halt threshold
  - 0-255: Hysteresis UI filter halt threshold value

### 9.8.3 Hysteresis UI proximity threshold

| Hysteresis UI proximity threshold (0x62) |                           |     |     |     |     |     |     |     |
|------------------------------------------|---------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                               | 7                         | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                              | R/W                       | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                     | Proximity threshold value |     |     |     |     |     |     |     |
| Default                                  | 0x16 = D'22               |     |     |     |     |     |     |     |
|                                          | 0                         | 0   | 0   | 1   | 0   | 1   | 1   | 0   |

Bit definitions:

- Bit 7-0: Proximity threshold
  - 0-255: Proximity threshold value



#### 9.8.4 Hysteresis UI touch threshold

| Hysteresis UI touch threshold (0x63) |                       |     |     |     |     |     |     |     |
|--------------------------------------|-----------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                           | 7                     | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                          | R/W                   | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                 | Touch threshold value |     |     |     |     |     |     |     |
| Default                              | 0x20 = D'32 * 4 = 128 |     |     |     |     |     |     |     |
|                                      | 0                     | 0   | 1   | 0   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Touch threshold
  - 0-1020: Touch threshold value \* 4



## 9.9 ALS sensor settings

### 9.9.1 ALS settings 0

| ALS settings 0 (0x70) |      |              |             |     |           |     |   |   |
|-----------------------|------|--------------|-------------|-----|-----------|-----|---|---|
| Bit Number            | 7    | 6            | 5           | 4   | 3         | 2   | 1 | 0 |
| Data Access           | -    | -            | R/W         | R/W | R/W       | R/W | - | - |
| Name                  | -    | Internal use | CHARGE FREQ |     | INC DELAY | CSz | - | - |
| Default               | 0x04 |              |             |     |           |     |   |   |
|                       | 0    | 0            | 0           | 0   | 0         | 1   | 0 | 0 |

Bit definitions:

- Bit 5-4: Charge frequency divider
  - 00: 1/2
  - 01: 1/4
  - 10: 1/8
  - 11: 1/16
- Bit 3: Inc Delay
  - 0: Pre-charge delay is at default
  - 1: Increase pre-charge delay to improve low light performance
- Bit 2: CS divider size
  - 0: CS capacitor size 15pF
  - 1: CS capacitor size 60pF

### 9.9.2 ALS settings 1

| ALS settings 1 (0x71) |                  |     |     |     |     |     |                        |     |
|-----------------------|------------------|-----|-----|-----|-----|-----|------------------------|-----|
| Bit Number            | 7                | 6   | 5   | 4   | 3   | 2   | 1                      | 0   |
| Data Access           | R/W              | R/W | R/W | R/W | R/W | R/W | R/W                    | R/W |
| Name                  | ATI Target (x32) |     |     |     |     |     | MULTIPLIER CALIBRATION |     |
| Default               | 0x80             |     |     |     |     |     |                        |     |
|                       | 1                | 0   | 0   | 0   | 0   | 0   | 0                      | 0   |

Bit definitions:

- Bit 7-2: ATI target for ALS Ch4
  - 0-2016: ATI target Ch4 = ATI target value value x 32
- Bit 1-0: Multiplier calibration
  - 0-3: Multiplier calibration size for ALS sensor calibration

### 9.9.3 ALS settings filter speed

| ALS settings filter speed (0x72) |                           |     |     |     |     |     |     |     |
|----------------------------------|---------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                       | 7                         | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                      | R/W                       | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                             | ALS settings filter speed |     |     |     |     |     |     |     |
| Default                          | 0x07 = D'7                |     |     |     |     |     |     |     |
|                                  | 0                         | 0   | 0   | 0   | 0   | 1   | 1   | 1   |

Bit definitions:

- Bit 7-0: ALS settings filter speed



- 0: Both filter stages are disabled
- 1: Only the IIR filter is enabled
- 2-255: Windowed minima filter (with window length of 2-255) and the IIR is enabled

#### 9.9.4 Multipliers Ch3/4

| Multipliers Ch3/4 (0x73) |     |     |                   |     |                 |     |     |     |
|--------------------------|-----|-----|-------------------|-----|-----------------|-----|-----|-----|
| Bit Number               | 7   | 6   | 5                 | 4   | 3               | 2   | 1   | 0   |
| Data Access              | R/W | R/W | R/W               | R/W | R/W             | R/W | R/W | R/W |
| Name                     | -   |     | MULTIPLIER COARSE |     | MULTIPLIER FINE |     |     |     |

Bit definitions:

- Bit 5-4: Multiplier coarse
  - 0-3: Coarse multiplier selection
- Bit 3-0: Multiplier fine
  - 0-15: Fine multiplier selection



## 9.10 ALS UI settings

### 9.10.1 ALS dark threshold

| ALS dark threshold (0x80) |                             |     |     |     |     |     |     |     |
|---------------------------|-----------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                | 7                           | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access               | R/W                         | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                      | ALS dark threshold x4 (Lux) |     |     |     |     |     |     |     |
| Default                   | 0x0A = D'10 * 4 = 40 Lux    |     |     |     |     |     |     |     |
|                           | 0                           | 0   | 0   | 0   | 1   | 0   | 1   | 0   |

Bit definitions:

- Bit 7-0: Dark threshold = Dark threshold value x4

### 9.10.2 ALS light threshold

| ALS light threshold (0x81) |                               |     |     |     |     |     |     |     |
|----------------------------|-------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                 | 7                             | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                | R/W                           | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                       | ALS Light Threshold x16 (Lux) |     |     |     |     |     |     |     |
| Default                    | 0x0A = D'10 * 16 = 160 Lux    |     |     |     |     |     |     |     |
|                            | 0                             | 0   | 0   | 0   | 1   | 0   | 1   | 0   |

Bit definitions:

- Bit 7-0: Dark Threshold = Dark Threshold value x16

### 9.10.3 ALS raw to Lux divider

| ALS raw to Lux divider (0x82) |                        |     |     |     |     |     |     |     |
|-------------------------------|------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                    | 7                      | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                   | R/W                    | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                          | ALS raw to Lux divider |     |     |     |     |     |     |     |

Bit definitions:

- Bit 7-0: ALS raw to Lux divider = ALS raw to Lux divider value (*The default value is loaded from FGB2, 0 disables divider*)

### 9.10.4 ALS IR compensation

| ALS IR compensation (0x83) |                             |     |     |     |     |     |     |     |
|----------------------------|-----------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                 | 7                           | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                | R/W                         | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                       | ALS IR compensation divider |     |     |     |     |     |     |     |

Bit definitions:

- Bit 0-7: ALS IR compensation divider = ALS IR compensation divider value.
- The default value is loaded from OTP:
  - For IQS621: a 6-bit value stored in OTP Bank 0 (bit 5 & 4) & OTP Bank 3 (bit 3 – 0)
  - A value equal to 0 disables the divider.



## 9.11 Hall-effect sensor settings

### 9.11.1 Hall-effect settings 0

| Hall-effect settings 0 (0x90) |      |   |             |     |          |   |               |     |
|-------------------------------|------|---|-------------|-----|----------|---|---------------|-----|
| Bit Number                    | 7    | 6 | 5           | 4   | 3        | 2 | 1             | 0   |
| Data Access                   | -    | - | R/W         | R/W | -        | - | R/W           | R/W |
| Name                          | -    | - | CHARGE FREQ |     | reserved |   | AUTO ATI MODE |     |
| Default                       | 0x03 |   |             |     |          |   |               |     |
|                               | 0    | 0 | 0           | 0   | 0        | 0 | 1             | 1   |

Bit definitions:

- Bit 0-1: Auto ATI Mode
  - 00: ATI disabled
  - 01: Partial ATI (all multipliers are fixed)
  - 10: Semi-Partial ATI (only coarse multipliers are fixed)
  - 11: Full-ATI
- Bit 4-5: Charge frequency divider
  - 00: 1/2
  - 01: 1/4
  - 10: 1/8
  - 11: 1/16

### 9.11.2 Hall-effect settings 1

| Hall-effect settings 1 (0x91) |          |     |                  |     |     |     |     |     |
|-------------------------------|----------|-----|------------------|-----|-----|-----|-----|-----|
| Bit Number                    | 7        | 6   | 5                | 4   | 3   | 2   | 1   | 0   |
| Data Access                   | R/W      | R/W | R/W              | R/W | R/W | R/W | R/W | R/W |
| Name                          | ATI_BASE |     | ATI_TARGET (x32) |     |     |     |     |     |
| Default                       | 0x50     |     |                  |     |     |     |     |     |
|                               | 0        | 1   | 0                | 1   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 0-5: Auto ATI Target
  - 0-2016: ATI Target = ATI target 6-bit value x 32
- Bit 6-7: Auto ATI base value
  - 00: 75
  - 01: 100
  - 10: 150
  - 11: 200

### 9.11.3 Compensation Ch4/5

| Compensation Ch5/6 (0x92) |                    |     |     |     |     |     |     |     |
|---------------------------|--------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                | 7                  | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access               | R/W                | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                      | Compensation (7-0) |     |     |     |     |     |     |     |

Bit definitions:

- Bit 7-0: Compensation (7-0)
  - 7-0: Lower 8-bits of the Compensation value.



#### 9.11.4 Multipliers Ch4/5

| Multipliers Ch5/6 (0x93) |                    |     |                    |     |                  |     |     |     |
|--------------------------|--------------------|-----|--------------------|-----|------------------|-----|-----|-----|
| Bit Number               | 7                  | 6   | 5                  | 4   | 3                | 2   | 1   | 0   |
| Data Access              | R/W                | R/W | R/W                | R/W | R/W              | R/W | R/W | R/W |
| Name                     | Compensation (9-8) |     | Multipliers coarse |     | Multipliers fine |     |     |     |

Bit definitions:

- Bit 7-6: Compensation (9-8)
  - 0-3: Upper 2-bits of the Compensation value.
- Bit 5-4: Multipliers coarse
  - 0-3: Coarse multiplier selection
- Bit 3-0: Multipliers fine
  - 0-15: Fine multiplier selection



## 9.12 Hall-effect switch UI settings

### 9.12.1 Hall-effect UI settings

| Hall-effect UI settings (0xA0) |      |          |              |     |   |                |              |     |
|--------------------------------|------|----------|--------------|-----|---|----------------|--------------|-----|
| Bit Number                     | 7    | 6        | 5            | 4   | 3 | 2              | 1            | 0   |
| Data Access                    | -    | R/W      | R/W          | R/W | - | R/W            | R/W          | R/W |
| Name                           |      | Lin Mode | Hysteresis T |     | - | Swap Direction | Hysteresis P |     |
| Default                        | 0x00 |          |              |     |   |                |              |     |
|                                | 0    | 0        | 0            | 0   | 0 | 0              | 0            | 0   |

Bit definitions:

- Bit 6: Linearize output
  - 0: Disabled
  - 1: Enabled
- Bit 4-5: Touch hysteresis
  - 00: Disabled
  - 01: 1/4 of threshold
  - 10: 1/8 of threshold
  - 11: 1/16 of threshold
- Bit 2: Swap field direction indication
  - 0: Disabled
  - 1: Enabled
- Bit 0-1: Proximity hysteresis
  - 00: Disabled
  - 01: 1/4 of threshold
  - 10: 1/8 of threshold
  - 11: 1/16 of threshold

### 9.12.2 Hall-effect UI proximity threshold

| Hall-effect UI proximity threshold (0xA1) |                           |     |     |     |     |     |     |     |
|-------------------------------------------|---------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                                | 7                         | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                               | R/W                       | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                      | Proximity threshold value |     |     |     |     |     |     |     |
| Default                                   | 0x19 = D'25               |     |     |     |     |     |     |     |
|                                           | 0                         | 0   | 0   | 1   | 1   | 0   | 0   | 1   |

Bit definitions:

- Bit 0-7: Hall-effect UI proximity threshold
  - 0-255: Hall-effect UI Proximity Threshold = Proximity threshold value

### 9.12.3 Hall-effect UI touch threshold

| Hall-effect UI touch threshold (0xA2) |                       |     |     |     |     |     |     |     |
|---------------------------------------|-----------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                            | 7                     | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                           | R/W                   | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                  | Touch threshold value |     |     |     |     |     |     |     |
| Default                               | 0x19 = D'25 * 4 = 100 |     |     |     |     |     |     |     |
|                                       | 0                     | 0   | 0   | 1   | 1   | 0   | 0   | 1   |

Bit definitions:

- Bit 0-7: Hall-effect UI touch threshold
  - 0-1020: Hall-effect touch threshold = Touch threshold value \* 4



## 9.13 Temperature monitoring UI settings

### 9.13.1 Temperature UI settings

| Temperature UI settings (0xC0) |          |                |           |                  |     |     |     |     |
|--------------------------------|----------|----------------|-----------|------------------|-----|-----|-----|-----|
| Bit Number                     | 7        | 6              | 5         | 4                | 3   | 2   | 1   | 0   |
| Data Access                    | -        | R/W            | R/W       | R/W              | R/W | R/W | R/W | R/W |
| Name                           | reserved | RESEED IN PROX | RESEED EN | RESEED THRESHOLD |     |     |     |     |
| Default                        | 0x00     |                |           |                  |     |     |     |     |
|                                | 0        | 0              | 0         | 0                | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 6: Allow temperature channel to reseed channel 0 and 1 while in proximity
  - 0: Reseed in prox disabled
  - 1: Reseed in prox enabled
- Bit 5: Temperature reseed of channel 0 and 1 enable
  - 0: Reseed is disabled
  - 1: Reseed is enabled
- Bit 4-0: Temperature reseed threshold = Temperature reseed threshold value

### 9.13.2 Multiplier channel 2

| Multiplier Ch2 (0xC1) |      |     |                   |     |                 |     |     |     |
|-----------------------|------|-----|-------------------|-----|-----------------|-----|-----|-----|
| Bit Number            | 7    | 6   | 5                 | 4   | 3               | 2   | 1   | 0   |
| Data Access           | R/W  | R/W | R/W               | R/W | R/W             | R/W | R/W | R/W |
| Name                  | -    | -   | Multiplier coarse |     | Multiplier fine |     |     |     |
| Default               | 0x00 |     |                   |     |                 |     |     |     |
|                       | 0    | 0   | 0                 | 0   | 0               | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Multiplier channel 2



### 9.13.3 Temperature calibration 0

| Temperature calibration 0 (0xC2) |                        |     |     |     |                     |     |     |     |
|----------------------------------|------------------------|-----|-----|-----|---------------------|-----|-----|-----|
| Bit Number                       | 7                      | 6   | 5   | 4   | 3                   | 2   | 1   | 0   |
| Data Access                      | R/W                    | R/W | R/W | R/W | R/W                 | R/W | R/W | R/W |
| Name                             | Temperature multiplier |     |     |     | Temperature divider |     |     |     |
| Default                          | 0x00                   |     |     |     |                     |     |     |     |
|                                  | 0                      | 0   | 0   | 0   | 0                   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-4: Temperature multiplier = Temperature multiplier value +1
  - 1-16: Temperature multiplier
- Bit 3-0: Temperature divider = Temperature divider value +1
  - 1-16: Temperature divider

### 9.13.4 Temperature calibration 1

| Temperature calibration 1 (0xC3) |                    |     |     |     |     |     |     |     |
|----------------------------------|--------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                       | 7                  | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                      | R/W                | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                             | Temperature offset |     |     |     |     |     |     |     |
| Default                          | 0x00               |     |     |     |     |     |     |     |
|                                  | 0                  | 0   | 0   | 0   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Temperature offset = Temperature offset value
  - 0-255: Temperature offset



## 9.14 Device and power mode settings

### 9.14.1 System settings

| System settings (0xD0) |            |           |            |      |           |          |          |        |
|------------------------|------------|-----------|------------|------|-----------|----------|----------|--------|
| Bit Number             | 7          | 6         | 5          | 4    | 3         | 2        | 1        | 0      |
| Data Access            | W=1        | W=1       | R/W        | R/W  | R/W       | R/W      | W=1      | W=1    |
| Name                   | SOFT RESET | ACK RESET | EVENT MODE | 8MHz | COMMS ATI | ATI BAND | REDO ATI | RESEED |
| Default                | 0x08       |           |            |      |           |          |          |        |
|                        | 0          | 0         | 0          | 0    | 1         | 0        | 0        | 0      |

Bit definitions:

- Bit 7: Software Reset (**Set only, will clear when done**)
  - 1: Causes the device to perform a WDT reset
- Bit 6: ACK Reset (**Set only, will clear when done**)
  - 1: Acknowledge that a reset has occurred. This event will trigger until acknowledged.
- Bit 5: Event mode enable
  - 0: Event mode disabled. Default streaming mode communication.
  - 1: Event mode communication enabled.
- Bit 4: Main Clock frequency selection
  - 0: Run FOSC at 16MHz
  - 1: Run FOSC at 8MHz
- Bit 3: Communications during ATI
  - 0: No communications are generated during ATI
  - 1: Communication continue as setup regardless of ATI state.
- Bit 2: Re-ATI Band selection
  - 0: Re-ATI when outside 1/8 of ATI target
  - 1: Re-ATI when outside 1/16 of ATI target
- Bit 1: Redo ATI on all channels (**Set only, will clear when done**)
  - 1: Redo the ATI on all channels
- Bit 0: Reseed all Long-term filters (**Set only, will clear when done**)
  - 1: Reseed all channels

### 9.14.2 Active channels

| Active channels (0xD1) |      |     |     |     |     |     |     |     |
|------------------------|------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number             | 7    | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access            | -    | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                   | -    | Ch6 | Ch5 | Ch4 | Ch3 | Ch2 | Ch1 | Ch0 |
| Default                | 0x7F |     |     |     |     |     |     |     |
|                        | 0    | 1   | 1   | 1   | 1   | 1   | 1   | 1   |

Bit definitions:

- Bit 6: Ch6 (**note: Ch5 and Ch6 must both be enabled for Hall-effect switch UI to be functional**)
  - 0: Channel is disabled
  - 1: Channel is enabled



- Bit 5: Ch5 (**note: Ch5 and Ch6 must both be enabled for Hall-effect switch UI to be functional**)
  - 0: Channel is disabled
  - 1: Channel is enabled
- Bit 4: Ch4 (**note: Ch3 and Ch4 must both be enabled for ALS UI to be functional**)
  - 0: Channel is disabled
  - 1: Channel is enabled
- Bit 3: Ch3 (**note: Ch3 and Ch4 must both be enabled for ALS UI to be functional**)
  - 0: Channel is disabled
  - 1: Channel is enabled
- Bit 2: Ch2 (**note: Ch2 must be enabled for temperature UI to be functional**)
  - 0: Channel is disabled
  - 1: Channel is enabled
- Bit 1: Ch1
  - 0: Channel is disabled
  - 1: Channel is enabled
- Bit 0: Ch0
  - 0: Channel is disabled
  - 1: Channel is enabled

### 9.14.3 Power mode settings

| Power mode settings (0xD2) |            |             |                |            |     |             |     |     |
|----------------------------|------------|-------------|----------------|------------|-----|-------------|-----|-----|
| Bit Number                 | 7          | 6           | 5              | 4          | 3   | 2           | 1   | 0   |
| Data Access                | R/W        | R/W         | R/W            | R/W        | R/W | R/W         | R/W | R/W |
| Name                       | NP SEG ALL | EN ULP MODE | DSBL AUTO MODE | POWER MODE |     | NP SEG RATE |     |     |
| Default                    | 0x03       |             |                |            |     |             |     |     |
|                            | 0          | 0           | 0              | 0          | 0   | 0           | 1   | 1   |

Bit definitions:

- Bit 7: Normal Power Segment bounds check
  - 0: NP-segment check on PRX channels only
  - 1: NP-segment check on all channels
- Bit 6: Allow auto ultra-low power mode switching
  - 0: ULP is disabled during auto-mode switching
  - 1: ULP is enabled during auto-mode switching
- Bit 5: Disable auto mode switching
  - 0: Auto mode switching is enabled
  - 1: Auto mode switching is disabled
- Bit 4-3: Manually select power mode (**note: bit 5 must be set**)
  - 00: Normal Power mode. The device runs at the normal power rate, all enabled channels and UIs will execute.
  - 01: Low Power mode. The device runs at the low power rate, all enabled channels and UIs will execute.
  - 10: Ultra-Low Power mode. The device runs at the ultra-low power rate, Ch0 is run as wake-up channel. The other channels execute at the NP-segment rate.
  - 11: Halt Mode. No conversions are performed; the device must be removed from this mode using an I2C command.
- Bit 2-0: Normal power segment update rate
  - 000: ½ ULP rate
  - 001: ¼ ULP rate
  - 010: 1/8 ULP rate
  - 011: 1/16 ULP rate
  - 100: 1/32 ULP rate
  - 101: 1/64 ULP rate
  - 110: 1/128 ULP rate
  - 111: 1/256 ULP rate



#### 9.14.4 Normal power mode report rate

| Normal power mode report rate (0xD3) |                                     |     |     |     |     |     |     |     |
|--------------------------------------|-------------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                           | 7                                   | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                          | R/W                                 | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                 | Normal power mode report rate in ms |     |     |     |     |     |     |     |
| Default                              | 0x0C = D'12 = 12ms                  |     |     |     |     |     |     |     |
|                                      | 0                                   | 0   | 0   | 0   | 1   | 1   | 0   | 0   |

Bit definitions:

- Bit 7-0: Normal mode report rate in ms (**note: LPOSC timer has +- 4ms accuracy**)

#### 9.14.5 Low power mode report rate

| Low power mode report rate (0xD4) |                                  |     |     |     |     |     |     |     |
|-----------------------------------|----------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                        | 7                                | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                       | R/W                              | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                              | Low power mode report rate in ms |     |     |     |     |     |     |     |
| Default                           | 0x30 = D'48 = 48ms               |     |     |     |     |     |     |     |
|                                   | 0                                | 0   | 1   | 1   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Low-power mode report rate in ms (**note: LPOSC timer has +- 4ms accuracy**)

#### 9.14.6 Ultra-low power mode report rate

| Ultra-low power mode report rate (0xD5) |                                                     |     |     |     |     |     |     |     |
|-----------------------------------------|-----------------------------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                              | 7                                                   | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access                             | R/W                                                 | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                                    | Ultra-low power mode report rate in 16ms increments |     |     |     |     |     |     |     |
| Default                                 | 0x08 = D'8 * 16 = 128ms                             |     |     |     |     |     |     |     |
|                                         | 0                                                   | 0   | 0   | 0   | 1   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: Ultra-low power mode report rate in 16ms increments (decimal value x 16ms)

#### 9.14.7 Auto mode timer

| Auto mode timer (0xD6) |                                     |     |     |     |     |     |     |     |
|------------------------|-------------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number             | 7                                   | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access            | R/W                                 | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                   | Auto mode timer in 500ms increments |     |     |     |     |     |     |     |
| Default                | 0x14 = D'20 * 500 = 10sec           |     |     |     |     |     |     |     |
|                        | 0                                   | 0   | 0   | 1   | 0   | 1   | 0   | 0   |

Bit definitions:

- Bit 7-0: Auto modes switching time in 500ms increments (decimal value x 500ms)



### 9.14.8 Global event mask

| Global event mask (0xD7) |      |                  |           |            |                     |           |            |                  |
|--------------------------|------|------------------|-----------|------------|---------------------|-----------|------------|------------------|
| Bit Number               | 7    | 6                | 5         | 4          | 3                   | 2         | 1          | 0                |
| Data Access              | -    | R/W              | R/W       | R/W        | R/W                 | R/W       | R/W        | R/W              |
| Name                     | -    | POWER MODE EVENT | SYS EVENT | TEMP EVENT | HYSTERESIS UI EVENT | ALS EVENT | HALL EVENT | PROX SENSE EVENT |
| Default                  | 0x00 |                  |           |            |                     |           |            |                  |
|                          | 0    | 0                | 0         | 0          | 0                   | 0         | 0          | 0                |

Bit definitions:

- Bit 6: Power mode event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 5: System event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 4: Temperature event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 3: Hysteresis UI event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 2: ALS UI event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 1: Hall-effect UI event mask
  - 0: Event is allowed
  - 1: Event is masked
- Bit 0: ProxSense event mask
  - 0: Event is allowed
  - 1: Event is masked



### 9.14.9 RDY timeout period

| RDY timeout period (0xD8) |                              |     |     |     |     |     |     |     |
|---------------------------|------------------------------|-----|-----|-----|-----|-----|-----|-----|
| Bit Number                | 7                            | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
| Data Access               | R/W                          | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Name                      | RDY timeout period value     |     |     |     |     |     |     |     |
| Default                   | 0x20 = D'32 * 0.32 = 10.24ms |     |     |     |     |     |     |     |
|                           | 0                            | 0   | 1   | 0   | 0   | 0   | 0   | 0   |

Bit definitions:

- Bit 7-0: RDY timeout period = RDY timeout period value \* 0.32ms
  - 0 – 81.6ms: RDY timeout period

### 9.14.10 I<sup>2</sup>C settings

| I²C settings (0xD9) |              |          |   |   |   |   |   |         |
|---------------------|--------------|----------|---|---|---|---|---|---------|
| Bit Number          | 7            | 6        | 5 | 4 | 3 | 2 | 1 | 0       |
| Data Access         | R/W          | -        | - | - | - | - | - | R/W     |
| Name                | STOP DISABLE | Reserved |   |   |   |   |   | Reserve |
| Default             | 0x01         |          |   |   |   |   |   |         |
|                     | 0            | 0        | 0 | 0 | 0 | 0 | 0 | 1       |

Bit definitions:

- Bit 7: Stop disable
  - 0: Stop enabled: Stop bit will exit the communication window.
  - 1: Stop disabled: Stop bit will not exit the communication window. No start within the RDY timeout period (0xD8) will exit the communication window.
- Bit 6 – 1: Reserved
  - Do not configure, leave cleared.
- Bit 0: Reserved
  - Must always be set (bit 0 = 1).



## 10 Electrical characteristics

### 10.1 Absolute Maximum Specifications

The following absolute maximum parameters are specified for the device:

*Exceeding these maximum specifications may cause damage to the device.*

**Table 10.1 Absolute maximum specification**

| Parameter                                      | Absolute maximum                        |
|------------------------------------------------|-----------------------------------------|
| Operating temperature                          | -20°C to 85°C                           |
| Supply Voltage (VDDHI – GND)                   | 3.6V                                    |
| Maximum pin voltage                            | VDDHI + 0.5V (may not exceed VDDHI max) |
| Maximum continuous current (for specific pins) | 10mA                                    |
| Minimum pin voltage                            | GND - 0.5V                              |
| Minimum power-on slope                         | 100V/s                                  |
| ESD protection                                 | ±4kV (Human body model)                 |

### 10.2 Voltage regulation specifications

**Table 10.2 Internal voltage regulator operating conditions**

| DESCRIPTION                | PARAMETER         | MIN  | TYPICAL | MAX  | UNIT |
|----------------------------|-------------------|------|---------|------|------|
| Supply voltage             | V <sub>DDHI</sub> | 1.8  | -       | 3.3  | V    |
| Internal voltage regulator | V <sub>REG</sub>  | 1.63 | 1.66    | 1.69 | V    |

### 10.3 Power On-reset/Brown out

**Table 10.3 Power on-reset and brown out detection specifications**

| DESCRIPTION      | Conditions                             | PARAMETER | MIN  | MAX | UNIT |
|------------------|----------------------------------------|-----------|------|-----|------|
| Power On Reset   | V <sub>DDHI</sub> Slope ≥ 100V/s @25°C | POR       | 1.15 | 1.6 | V    |
| Brown Out Detect | V <sub>DDHI</sub> Slope ≥ 100V/s @25°C | BOD       | 1.2  | 1.6 | V    |

### 10.4 Digital input/output trigger levels

**Table 10.4 Digital input/output trigger level specifications**

| DESCRIPTION        | Conditions | PARAMETER                | MIN  | TYPICAL | MAX  | UNIT |
|--------------------|------------|--------------------------|------|---------|------|------|
| All digital inputs | VDD = 1.8V | Input low level voltage  | 0.54 | 0.60    | 0.76 | V    |
| All digital inputs | VDD = 1.8V | Input high level voltage | 0.90 | 1.00    | 1.20 | V    |
| All digital inputs | VDD = 3.3V | Input low level voltage  | 1.19 | 1.30    | 1.30 | V    |
| All digital inputs | VDD = 3.3V | Input high level voltage | 1.90 | 2.10    | 2.20 | V    |



## 10.5 Current consumptions

### 10.5.1 IC subsystems

**Table 10.5 IC subsystem current consumption**

| Description | TYPICAL | MAX | UNIT |
|-------------|---------|-----|------|
| Core active | 339     | 377 | μA   |
| Core sleep  | 0.63    | 1   | μA   |

**Table 10.6 IC subsystem typical timing**

| Power mode | Core active | Core sleep | TOTAL  | UNIT |
|------------|-------------|------------|--------|------|
| NP mode    | 5           | 5          | 10     | ms   |
| LP mode    | 5           | 43         | 48     | ms   |
| ULP mode   | 1.75        | 128        | 129.75 | ms   |

### 10.5.2 Capacitive sensing alone

**Table 10.7 Capacitive sensing current consumption**

| Power mode | Conditions | Report rate | MIN   | TYPICAL | MAX   | UNIT |
|------------|------------|-------------|-------|---------|-------|------|
| NP mode    | VDD = 1.8V | 10ms        | 72.54 | 73.40   | 74.08 | μA   |
|            | VDD = 3.3V |             | 73.09 | 73.53   | 73.97 | μA   |
| LP mode    | VDD = 1.8V | 48ms        | 20.94 | 21.38   | 21.79 | μA   |
|            | VDD = 3.3V |             | 19.96 | 20.71   | 21.20 | μA   |
| ULP mode   | VDD = 1.8V | 128ms       | 4.95  | 5.54    | 6.01  | μA   |
|            | VDD = 3.3V |             | 4.34  | 4.88    | 5.24  | μA   |

-These measurements were done on the default setup of the IC

**Table 10.8 Single capacitive wake-up channel current consumption**

| Power mode | Supply voltage | Charging frequency | ATI target | Report rate | TYPICAL | UNIT |
|------------|----------------|--------------------|------------|-------------|---------|------|
| ULP mode   | VDD = 1.8V     | 2MHz               | 192        | 256ms       | 2.51    | μA   |
|            | VDD = 3.3V     | 2MHz               | 192        | 256ms       | 2.76    |      |

-These measurements were done with enhanced settings for minimum current consumption for a single touch channel

### 10.5.3 Inductive sensing alone

**Table 10.9 Inductive sensing current consumption**

| Power mode | Conditions | Report rate | MIN                | TYPICAL            | MAX                | UNIT |
|------------|------------|-------------|--------------------|--------------------|--------------------|------|
| NP mode    | VDD = 1.8V | 10ms        | 75.31              | 75.85              | 76.48              | μA   |
|            | VDD = 3.3V |             | 76.45              | 76.88              | 77.53              | μA   |
| LP mode    | VDD = 1.8V | 48ms        | 21.14              | 21.83              | 30.91              | μA   |
|            | VDD = 3.3V |             | 21.68              | 22.36              | 23.46              | μA   |
| ULP mode   | VDD = 1.8V | 128ms       | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |
|            | VDD = 3.3V |             | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |

-These measurements were done on the default setup of the IC

- (1) It is not advised to use the IQS621 in ULP without capacitive sensing. This is due to the inductive sensor being disabled in ULP.



## 10.5.4 ALS sensing alone

**Table 10.10 Ambient light sensing current consumption**

| Power mode | Conditions | Report rate | MIN                | TYPICAL            | MAX                | UNIT |
|------------|------------|-------------|--------------------|--------------------|--------------------|------|
| NP mode    | VDD = 1.8V | 10ms        | 60.89              | 61.56              | 62.01              | μA   |
|            | VDD = 3.3V |             | 55.62              | 57.79              | 58.47              | μA   |
| LP mode    | VDD = 1.8V | 48ms        | 17.52              | 18.03              | 18.45              | μA   |
|            | VDD = 3.3V |             | 15.42              | 16.52              | 17.13              | μA   |
| ULP mode   | VDD = 1.8V | 128ms       | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |
|            | VDD = 3.3V |             | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |

-These measurements were done on the default setup of the IC and in 300 Lux ambient light

- (2) It is not advised to use the IQS621 in ULP without capacitive sensing. This is due to the ALS sensor being disabled in ULP.

## 10.5.5 Hall-effect sensing alone

**Table 10.11 Hall-effect current consumption**

| Power mode | Conditions | Report rate | MIN                | TYPICAL            | MAX                | UNIT |
|------------|------------|-------------|--------------------|--------------------|--------------------|------|
| NP mode    | VDD = 1.8V | 10ms        | 93.49              | 93.73              | 93.96              | μA   |
|            | VDD = 3.3V |             | 92.63              | 92.97              | 93.79              | μA   |
| LP mode    | VDD = 1.8V | 48ms        | 26.03              | 26.71              | 27.28              | μA   |
|            | VDD = 3.3V |             | 25.11              | 25.88              | 26.45              | μA   |
| ULP mode   | VDD = 1.8V | 128ms       | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |
|            | VDD = 3.3V |             | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |

-These measurements were done on the default setup of the IC

- (1) It is not advised to use the IQS621 in ULP without capacitive sensing. This is due to the Hall-effect sensor being disabled in ULP.

## 10.5.6 Temperature monitoring alone

**Table 10.12 Temperature monitoring current consumption**

| Power mode | Conditions | Report rate | MIN                | TYPICAL            | MAX                | UNIT |
|------------|------------|-------------|--------------------|--------------------|--------------------|------|
| NP mode    | VDD = 1.8V | 10ms        | 41.54              | 42.02              | 42.37              | μA   |
|            | VDD = 3.3V |             | 41.20              | 41.62              | 41.98              | μA   |
| LP mode    | VDD = 1.8V | 48ms        | 11.98              | 12.25              | 12.68              | μA   |
|            | VDD = 3.3V |             | 11.18              | 11.55              | 11.94              | μA   |
| ULP mode   | VDD = 1.8V | 128ms       | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |
|            | VDD = 3.3V |             | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | N/A <sup>(1)</sup> | μA   |

-These measurements were done on the default setup of the IC

- (1) It is not advised to use the IQS621 in ULP without capacitive sensing. This is due to the temperature sensor being disabled in ULP.

## 10.5.7 Halt mode

**Table 10.13 Halt mode current consumption**

| Power mode | Conditions | TYPICAL | UNIT |
|------------|------------|---------|------|
| Halt mode  | VDD = 1.8V | 1.6     | μA   |
| Halt mode  | VDD = 3.3V | 1.9     | μA   |



## 10.6 ALS specifications

### 10.6.1 Human eye response Lux calculation

The spectral response of the human eye does not match that of typical silicone based light sensors. The human eye perceives a peak response in the “green” colour band centred at around 550nm. However, silicone based sensors has a maximum response to ambient light typically in the infrared band. To translate the sensor measurement to correlate with the human eye’s natural perceived ambient light sensitivity a dynamic mathematical function is applied.

The follow parameter values are defined for explanatory purposes:

- ***a* → ALS multiplier:**
  - A dynamic multiplier value calculated as in the table below for the specific ALS setup and current ALS value output.
- ***b* → ALS (raw) to Lux divider:**
  - 8-bit value loaded from OTP Bank 2 into register 0x82. This calibration value is determined during IC calibration.
- ***c* → ALS IR compensation divider:**
  - For IQS621 a 6-bit value is loaded from OTP Bank 0 (bit 5 & 4) and OTP Bank 3 (bit3 - 0) into register 0x83.
  - This calibration value is determined during IC calibration and can be increased to an 8-bit value if calibration requires a higher value.

The IQS621’s ALS multiplier (parameter *a*) is calculated as specified in the following table.

**Table 10.14 ALS multiplier calculation**

| Inputs                         |                                        |                                   |                                            |                            | Output                     |
|--------------------------------|----------------------------------------|-----------------------------------|--------------------------------------------|----------------------------|----------------------------|
| ALS value<br>(0x16:<br>bit3-0) | Coarse multiplier<br>(0x75:<br>bit5-4) | Fine multiplier<br>(0x75: bit3-0) | Charge frequency divider<br>(0x70: bit5-4) | CS size<br>(0x70:<br>bit2) | ALS multiplier<br><i>a</i> |
| 0                              | 0                                      | MULTIPLIER_CALIBRATION            | 3                                          | 0                          | 1                          |
| 1                              | 0                                      | MULTIPLIER_CALIBRATION            | 2                                          | 0                          | 2                          |
| 2                              | 0                                      | MULTIPLIER_CALIBRATION            | 1                                          | 0                          | 4                          |
| 3                              | 0                                      | MULTIPLIER_CALIBRATION            | 0                                          | 0                          | 8                          |
| 4                              | 0                                      | MULTIPLIER_CALIBRATION            | 1                                          | 1                          | 16                         |
| 5                              | 0                                      | MULTIPLIER_CALIBRATION            | 0                                          | 1                          | 32                         |
| 6                              | 0                                      | (MULTIPLIER_CALIBRATION +1)*2-1   | 0                                          | 1                          | 64                         |
| 7                              | 0                                      | (MULTIPLIER_CALIBRATION +1)*4-1   | 0                                          | 1                          | 128                        |
| 8                              | 1                                      | (MULTIPLIER_CALIBRATION +1)*4-1   | 0                                          | 1                          | 384                        |
| 9                              | 2                                      | (MULTIPLIER_CALIBRATION +1)*4-1   | 0                                          | 1                          | 1152                       |
| 10                             | 3                                      | (MULTIPLIER_CALIBRATION +1)*4-1   | 0                                          | 1                          | 3456                       |

All the calculations performed on chip are simplified for fixed-point arithmetic. The ALS Lux output is calculated by the following equation:

$$ALS \cong \frac{a}{b} \left( \frac{2^{21}}{CH_4} - \frac{2^{21}}{c \cdot CH_3} \right)$$

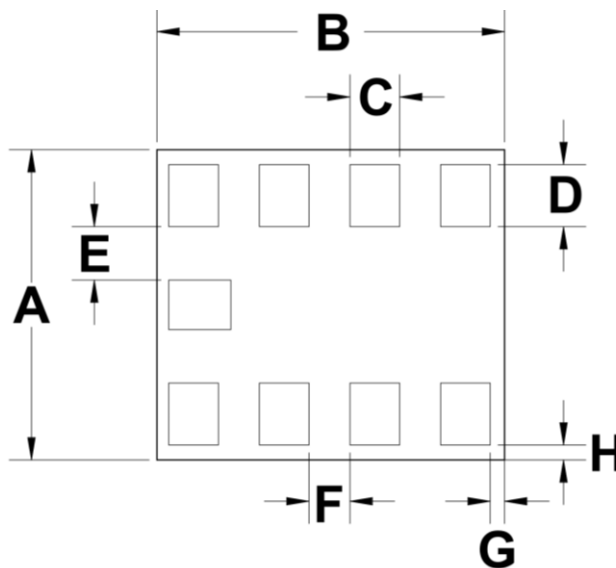
ALS in units of Lux (as perceived by a human eye) is calculated using the measurement of channels 3 (IR-component) & 4 (ALS-component) as well as the three compensation parameters *a*, *b* & *c* as defined above. The output of this function is a 16-bit integer available in the **ALS UI output** register (0x17-0x18).

## 11 Package information

### 11.1 UOLG-2.8 x 2.5 x 0.6 – 9-pin package and footprint specifications

**Table 11.1 UOLG-2.8 x 2.5 x 0.6 – 9-pin package dimensions (bottom)**

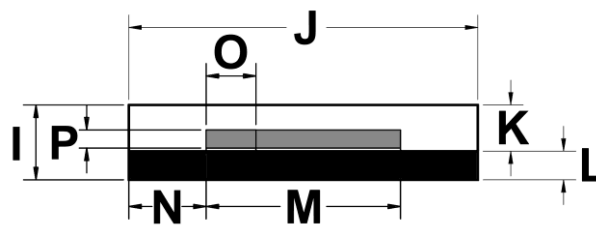
| Dimension | Min. [mm] | Nom. [mm] | Max. [mm] |
|-----------|-----------|-----------|-----------|
| A         | 2.40      | 2.50      | 2.60      |
| B         | 2.70      | 2.80      | 2.90      |
| C         | 0.35      | 0.40      | 0.45      |
| D         | 0.45      | 0.50      | 0.55      |
| E         | -         | 0.43      | -         |
| F         | -         | 0.33      | -         |
| G         | 0.05      | 0.10      | 0.15      |
| H         | 0.05      | 0.10      | 0.15      |



**Figure 11.1 UOLG-2.8 x 2.5 x 0.6-9N Package dimensions (bottom view).**

**Table 11.2 UOLG-2.8 x 2.5 x 0.6 – 9-pin package dimensions (side)**

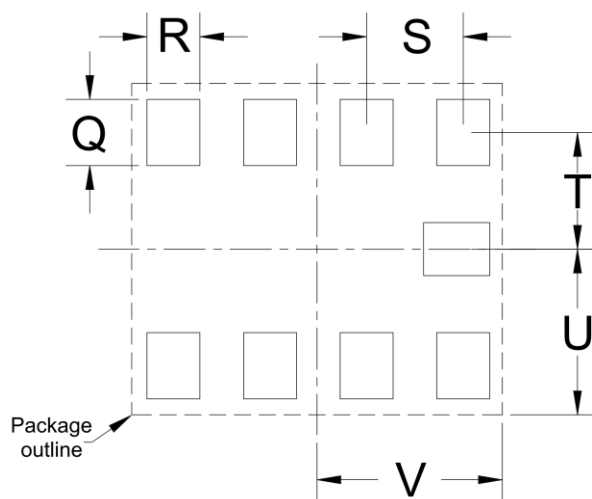
| Dimension | Min. [mm] | Nom. [mm] | Max. [mm] |
|-----------|-----------|-----------|-----------|
| I         | 0.55      | 0.60      | 0.65      |
| J         | 2.70      | 2.80      | 2.90      |
| K         | -         | 0.37      | -         |
| L         | -         | 0.23      | -         |
| M         | -         | 1.56      | -         |
| N         | -         | 0.62      | -         |
| O         | -         | 0.40      | -         |
| P         | -         | 0.145     | -         |



**Figure 11.2 UOLG-2.8 x 2.5 x 0.6-9N Package dimensions (side view)**

**Table 11.3 UOLG-2.8 x 2.5 x 0.6 – 9-pin landing pad dimensions**

| Dimension | Min. [mm] | Nom. [mm] | Max. [mm] |
|-----------|-----------|-----------|-----------|
| Q         | 0.45      | 0.50      | 0.55      |
| R         | 0.35      | 0.40      | 0.45      |
| S         | 0.69      | 0.74      | 0.79      |
| T         | 0.83      | 0.88      | 0.93      |
| U         | 1.20      | 1.25      | 1.30      |
| V         | 1.35      | 1.40      | 1.45      |



**Figure 11.3 UOLG-2.8 x 2.5 x 0.6-9N Landing pad dimensions (viewed from top)**



## 11.2 Device marking and ordering information

### 11.2.1 Device marking:

No device marking due to clear package.

Pin 1 indication:

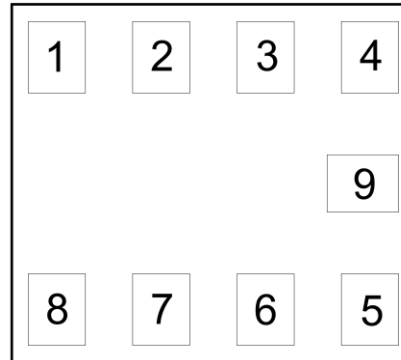


Figure 11.4 UOLG-2.8 x 2.5 x 0.6-9N pin numbers as viewed from top

### 11.2.2 Ordering Information:

#### **IQS621zppb**

- z – Configuration
  - 0: 44H sub-address
  - 1: 45H sub-address
- pp – Package type
  - U9: UOLG-2.8 x 2.5 x 0.6-9N
- b – Bulk packaging
  - R: Reel (3k per reel, MOQ=1 Reel)

#### **Example:**

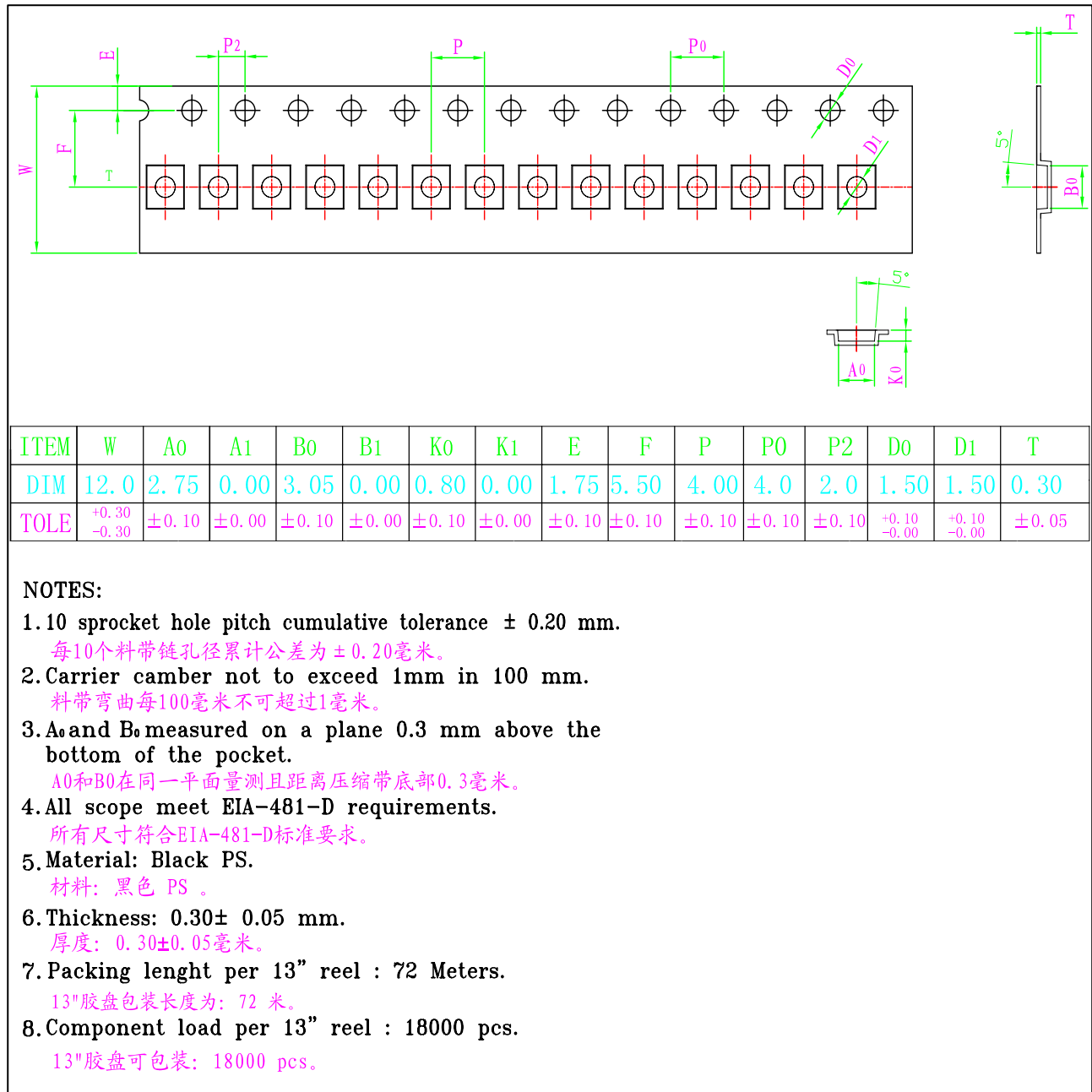
IQS6210U9R

- 0 - configuration is default (44H sub-address)
- U9 - UOLG-2.8 x 2.5 x 0.6-9N package
- R - packaged in reels of 3k (must be ordered in multiples of 3k)

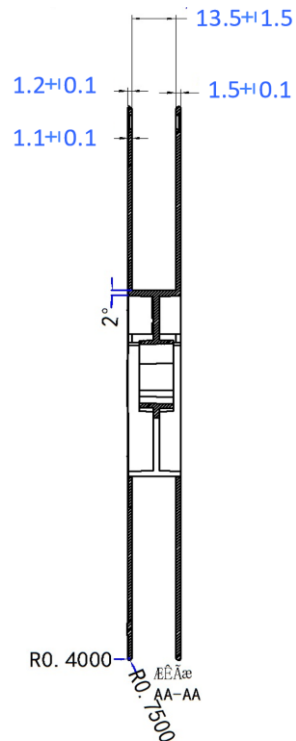
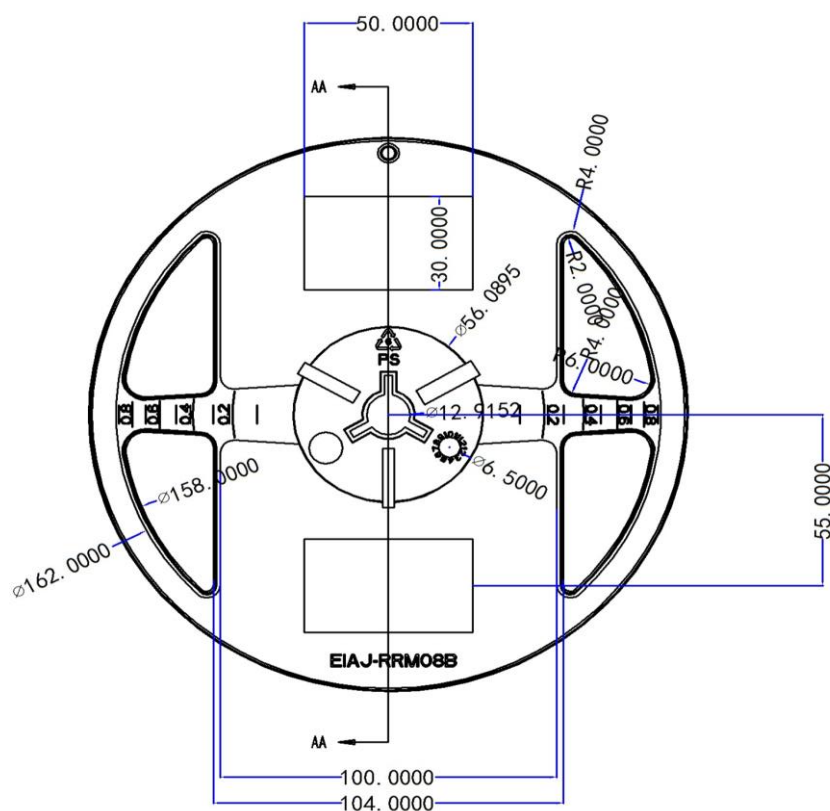
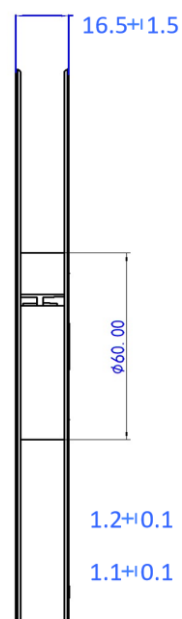
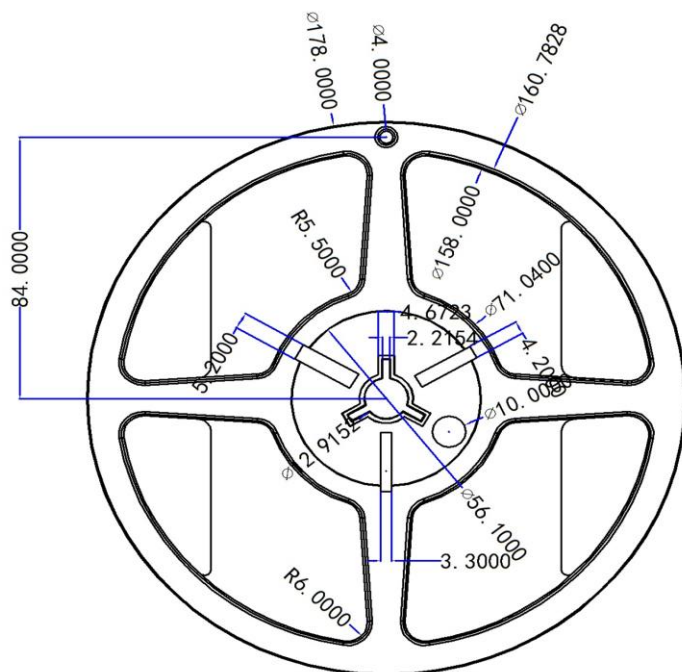


## 11.3 Bulk packaging specification

### 11.3.1 Tape specification



### 11.3.2 Reel specification





## 11.4 MSL Level

**Moisture Sensitivity Level (MSL)** relates to the packaging and handling precautions for some semiconductors. The MSL is an electronic standard for the period in which a moisture sensitive device can be exposed to ambient room conditions (approximately 30°C / 60% RH see J-STD033C for more info) before reflow occur.

| Package                 | Level (duration)                                                                                |
|-------------------------|-------------------------------------------------------------------------------------------------|
| UOLG-2.8 x 2.5 x 0.6-9N | MSL 4 (72 hours at ≤ 30°C / 60% RH)<br>Reflow profile peak temperature < 260°C for < 30 seconds |



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## 12 Datasheet revisions

### 12.1 Revision history

v1.00: – First release version

v1.10: – Datasheet update

- Table 6.1 added for temperature calibration value descriptions.
- Default register values added (hex and binary representation) for all memory map registers.
- Register 0xC2 and 0xC3 ranges corrected (offset of 1; hex value of 0 = 1 used in equations).

v1.11: – Datasheet update

- I<sup>2</sup>C stop-bit disable functionality explained. Section 8.4 added.

v1.12: – Datasheet update

- Voltage regulation specifications added (Table 10.2).

### 12.2 Errata



## Appendix A. Contact information

|                         | USA                                                                 | Asia                                                                                | South Africa                                     |
|-------------------------|---------------------------------------------------------------------|-------------------------------------------------------------------------------------|--------------------------------------------------|
| <b>Physical Address</b> | 6507 Jester Blvd<br>Bldg 5, suite 510G<br>Austin<br>TX 78750<br>USA | Rm2125, Glittery City<br>Shennan Rd<br>Futian District<br>Shenzhen, 518033<br>China | 109 Main Street<br>Paarl<br>7646<br>South Africa |
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| <b>Fax</b>              | +1 512 672 8442                                                     |                                                                                     | +27 21 863 1512                                  |
| <b>Email</b>            | info@azoteq.com                                                     | info@azoteq.com                                                                     | info@azoteq.com                                  |

Please visit [www.azoteq.com](http://www.azoteq.com) for a list of distributors and worldwide representation.

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