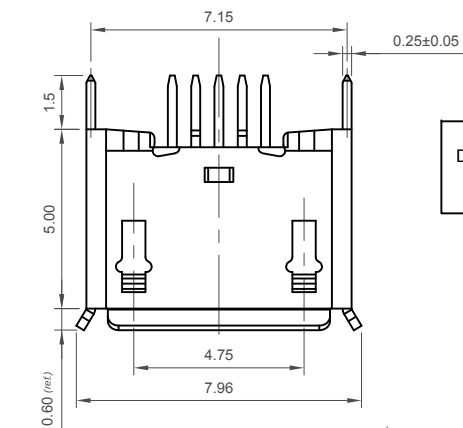
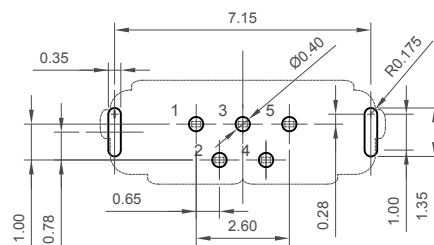
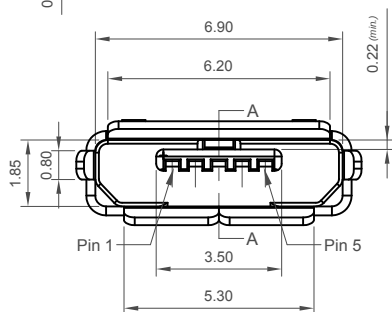


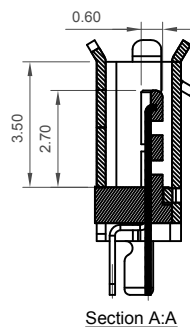
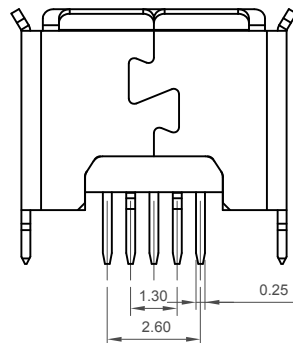


Designed to comply with physical, electrical and environmental requirements of Micro USB Standard (USB2.0). A/B types support USB On-The-GO (OTG) interface.

If you seek longer shell stakes for a thicker PCB (for example 1.60mm (.062")) please see USB3106.

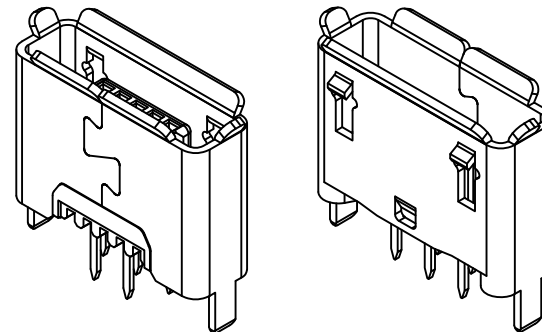
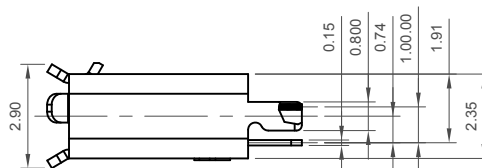
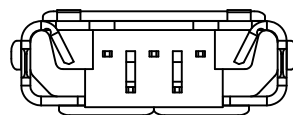


Recommended PCB Layout
As viewed from component side General Tolerance: ± 0.05
□ Component Outline



Ordering Grid

USB3105 - **30** - **A**
Contact Plating
30 = 30μ" Gold
Packing Options
A = Tape & Reel
(1.5K per Reel)



Specifications 规格

Materials 材料

Plastic Housing 胶芯: LCP, UL 94V-0, Black,

Contact Terminal 端子: Copper Alloy

Metallic Shell 金属外壳: Stainless Steel SUS304-1/2H T=0.25mm

Plating 电镀

Underplating 底层电镀: Nickel 100μ" min.

Plating 电镀:

Contact Area 接触区: 30μ" Gold plating

Solder Tails 焊接区: Gold Flash

Metallic Shell 金属外壳: Nickel

Electrical 电气

Voltage Rating 电压额定值: 30V

Current Rating 电流额定值: Signal (Pins 2,3,4): 1.0 A.

Power (Pins 1,5): 1.8A.

Operating Temperature 工作温度: -55°C to +85°C.

Contact Resistance 接触电阻值: 30 mΩ max.

Insulating Resistance 绝缘电阻值: 1000 MΩ min.

Dielectric Withstand Voltage 耐电压: 100V AC for 1 minute

Mechanical & Environmental 机械 & 环境

Mating Force 插入力: 35N max.

Unmating Force 拔出力: Initial 10N min.

Final 8N min.

Durability 耐久性: 10,000 Cycles

Part Number		Product Description	
USB3105		μUSB Receptacle, Type AB, Through-Hole,	
Drawing Date		Vertical, with 1.5mm Through-Hole Shell Stakes	
4th April 2011			
By	AJO	Tolerances (Except as Noted)	Units:
Detail	USB3105	Length	Metric (mm)
	F PCN	Angle	
Revision	F	X.X ± 0.35	
Date	05/11/15	X.XX ± 0.25	
			
		3rd Angle Projection	
			
			This drawing is confidential and copyright of Global Connector Technology, Ltd (GCT). This drawing must not be copied or disclosed without written consent. E & OE.
Not to Scale		Drawn By	Sheet No.
		AJO	1/2

GCT

Global Connector Technology

www.gct.co

GCT

Global Connector Technology
www.gct.co

