

## 16-Bit Mono Audio Voice Codec

#### **General Description**

The MAX9860 is a low-power, voiceband, mono audio codec designed to provide a complete audio solution for wireless voice headsets and other mono voice audio devices. Using an on-chip bridge-tied load mono headphone amplifier, the MAX9860 can output 30mW into a 32 $\Omega$  earpiece while operating from a single 1.8V power supply. Very low power consumption makes it an ideal choice for battery-powered applications.

The MAX9860's flexible clocking circuitry utilizes common system clock frequencies ranging from 10MHz to 60MHz, eliminating the need for an external PLL and multiple crystal oscillators. Both the ADC and DAC support sample rates of 8kHz to 48kHz in either synchronous or asynchronous operation. Both master and slave timing modes are supported.

Two differential microphone inputs are available with a user-programmable preamplifier and programmable gain amplifier. Automatic gain control with selectable attack/release times and signal threshold allows maximum dynamic range. A noise gate with selectable threshold provides a means to quiet the channel when no signal is present. Both the DAC and ADC digital filters provide full attenuation for out-of-band signals as well as a 5th order GSM-compliant digital highpass filter. A digital side tone mixer provides loopback of the microphones/ADC signal to the DAC/headphone output.

Serial DAC and ADC data is transferred over a flexible digital I<sup>2</sup>S-compatible interface that also supports TDM mode. Mode settings, volume control, and shutdown are programmed through a 2-wire, I<sup>2</sup>C-compatible interface.

The MAX9860 is fully specified over the -40 $^{\circ}$ C to +85 $^{\circ}$ C extended temperature range and is available in a low-profile, 4mm x 4mm, 24-pin thin QFN package.

#### **Applications**

**Audio Headsets** 

Portable Navigation Device

Mobile Phones

**Smart Phones** 

**VoIP Phones** 

**Audio Accessories** 

Pin Configuration and Typical Operating Circuit appear at end of data sheet.

#### Features

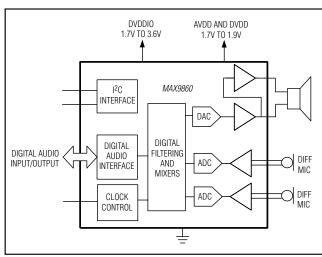
- ♦ 1.8V Single-Supply Operation
- Digital Highpass Elliptical Filters with Notch for 217Hz (GSM)
- ♦ Mono 30mW BTL Headphone Amplifier
- **♦ Dual Low-Noise Microphone Inputs**
- ◆ Automatic Microphone Gain Control and Noise Gate
- ♦ 90dB DAC DR (fs = 48kHz)
- ♦ 81dB ADC DR (fs = 48kHz)
- ♦ Supports Master Clock Frequencies from 10MHz to 60MHz
- ♦ Supports Sample Rates from 8kHz to 48kHz
- ♦ Flexible Digital Audio Interface
- ♦ Clickless/Popless Operation
- ♦ 2-Wire, I2C-Compatible Control Interface
- ♦ Available in 24-Pin, Thin QFN, 4mm x 4mm x 0.8mm Package

#### **Ordering Information**

PART	TEMP RANGE	PIN-PACKAGE		
MAX9860ETG+	-40°C to +85°C	24 TQFN-EP*		

<sup>+</sup>Denotes a lead-free/RoHS-compliant package.

### Simplified Block Diagram



<sup>\*</sup>EP = Exposed pad.

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#### **ABSOLUTE MAXIMUM RATINGS**

(Voltages referenced to AGND.)	Conti
DVDDIO, SDA, SCL, IRQ0.3V to +3.6V	24-
AVDD, DVDD0.3V to +2V	m
AGND, DGND, MICGND0.3V to +0.3V	Opera
OUTP, OUTN, PREG, REF, MICBIAS0.3V to (VAVDD + 0.3V)	Stora
MICLP, MICLN, MICRP, MICRN, REG0.3V to (VPREG + 0.3V)	Junct
MCLK, LRCLK, BCLK,	Lead
SDOUT, SDIN0.3V to (V <sub>DVDDIO</sub> + 0.3V)	Solde

Continuous Power Dissipation ( $T_A = +70^{\circ}C$ )	
24-Pin TQFN (derate 27.8mW/°C above +	70°C,
multilayer board)	2222mW
Operating Temperature Range	40°C to +85°C
Storage Temperature Range	65°C to +150°C
Junction Temperature	+150°C
Lead Temperature (soldering, 10s)	
Soldering Temperature (reflow)	

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

#### PACKAGE THERMAL CHARACTERISTICS (Note 1)

**TQFN** 

Junction-to-Ambient Thermal Resistance ( $\theta$ JA)......36°C/W Junction-to-Case Thermal Resistance ( $\theta$ JC)......3°C/W

**Note 1:** Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to <a href="https://www.maximintegrated.com/thermal-tutorial">www.maximintegrated.com/thermal-tutorial</a>.

#### **ELECTRICAL CHARACTERISTICS**

 $(V_{AVDD} = V_{DVDD} = V_{DVDDIO} = +1.8V, R_L = \infty$ , headphone load  $(R_L)$  connected between OUTP and OUTN,  $C_{REF} = 2.2\mu F$ ,  $C_{MICBIAS} = C_{PREG} = C_{REG} = 1\mu F$ ,  $A_{VPRE} = +20dB$ ,  $A_{VMICPGA} = 0dB$ ,  $f_{MCLK} = 13MHz$ ,  $f_{LRCLK} = 8kHz$ ,  $T_A = T_{MIN}$  to  $T_{MAX}$ , unless otherwise noted. Typical values are at  $T_A = +25^{\circ}C$ .) (Note 2)

PARAMETER	SYMBOL	CONDITIO	NS	MIN	TYP	MAX	UNITS
		AVDD (inferred from HP o	utput PSRR)	1.7	1.8	1.9	
Supply Voltage Range		DVDD (inferred from code tests)	c performance	1.7	1.8	1.9	V
		DVDDIO		1.7	1.8	3.6	
		DAC playback mode	AVDD		1.46	2.2	
		(48kHz)	DVDD		1.05	1.6	
		Full operation	AVDD		4.08	5.7	
Total Supply Current	Lucia avaa	8kHz mono ADC + DAC	DVDD		0.78	1.0	
(Note 3)	IAVDD+DVDD	Full operation	AVDD		6.17	9.0	mA
		8kHz stereo ADC + DAC	DVDD		0.8	1.2	
	Stereo ADC only (48	Otana - ADO (401-11-)	AVDD		5.38	8.0	]
		Stereo ADC only (48kHz)	DVDD		1.68	2.2	
			AVDD		0.56	5	
Shutdown Supply Current	ISHDN	_	DVDD + DVDDIO		1.65	5	μA
Shutdown to Full Operation					10		ms
DAC (Note 4)				ı			•
Gain Error					±1	±5	%
Dynamic Range (Note 5)	DR	+0dB volume setting, $f_S = 8$ at headphone output, $T_A = 8$		84	90		dB
DAC Full-Scale Output					1		V <sub>RMS</sub>
DAC Path Phase Delay		f = 1kHz, 0dBFS, HP filter disabled, digital	fs = 8kHz		1.2		ms
		input to analog output	$f_S = 16kHz$		0.59		1110
Total Harmonic Distortion + Noise	THD+N	$f = 1kHz$ , $f_{MCLK} = 12.288N$ $f_{LRCLK} = 48kHz$	MHz,		-87		dB

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### **ELECTRICAL CHARACTERISTICS (continued)**

 $(V_{AVDD} = V_{DVDD} = V_{DVDDIO} = +1.8V, \ R_L = \infty, \ headphone \ load \ (R_L) \ connected \ between OUTP \ and OUTN, \ C_{REF} = 2.2 \mu F, \ C_{MICBIAS} = C_{PREG} = C_{REG} = 1 \mu F, \ A_{VPRE} = +20 dB, \ A_{VMICPGA} = 0 dB, \ f_{MCLK} = 13 MHz, \ f_{LRCLK} = 8 kHz, \ T_A = T_{MIN} \ to \ T_{MAX}, \ unless \ otherwise \ noted. Typical values are at T_A = +25 °C.) (Note 2)$ 

PARAMETER	SYMBOL	CONDITIONS	MIN TYP MAX	UNITS	
Dower Cumply Dejection Detic	PSRR	$f = 1kHz$ , $V_{RIPPLE} = 100mV_{P-P}$ , $A_{VPGA} = 0dB$	94	- dB	
Power-Supply Rejection Ratio	PONN	$f = 10kHz$ , $V_{RIPPLE} = 100mV_{P-P}$ , $A_{VPGA} = 0dB$	71	ив	
DAC LOWPASS DIGITAL FILTER					
Passband Cutoff	fpLp	With respect to fs within ripple; fs = 8kHz to 48kHz	0.448 x fs	Hz	
		-3dB cutoff	0.451	fs	
Passband Ripple		f < fplp	±0.1	dB	
Stopband Cutoff	f <sub>SLP</sub>	With respect to fs; fs = 8kHz to 48kHz	0.476 x fs	Hz	
Stopband Attenuation		$f > f_{SLP}, f = 20Hz to 20kHz$	75	dB	
DAC HIGHPASS DIGITAL FILTER	₹				
		DVFLT = 0x1 (elliptical for 16kHz GSM)	0.0161 x f <sub>S</sub>		
	fDHPPB	DVFLT = 0x2 (500Hz Butterworth for 16kHz)	0.0312 x fs		
5th Order Passband Cutoff (-3dB from Peak, I <sup>2</sup> C Register Programmable) (Note 6)		DVFLT = 0x3 (elliptical for 8kHz GSM)	0.0321 x fs	Hz	
Trogrammable) (Note 6)		DVFLT = 0x4 (500Hz Butterworth for 8kHz)	0.0625 x fs		
		DVFLT = 0x5 (200Hz Butterworth for 48kHz)	0.0042 x fs		
		DVFLT = 0x1 (elliptical for 16kHz GSM)	0.0139 x fs		
		DVFLT = 0x2 (500Hz Butterworth for 16kHz)	0.0156 x f <sub>S</sub>		
5th Order Stopband Cutoff (-30dB from Peak, I <sup>2</sup> C Register Programmable) (Note 6)	fDHPSB	DVFLT = 0x3 (elliptical for 8kHz GSM)	0.0279 x f <sub>S</sub>	Hz	
Trogrammable) (Note o)		DVFLT = 0x4 (500Hz Butterworth for 8kHz)	0.0312 x f <sub>S</sub>		
		DVFLT = 0x5 (200Hz Butterworth for 48kHz)	0.0021 x fs		
DC Blocking	DC <sub>Atten</sub>	DVFLT ≠ 0x0	90	dB	
ADC					
Full-Scale Input Voltage	0dBFS	Differential MIC Input, A <sub>VPRE</sub> = 0dB, A <sub>VPGA</sub> = 0dB		V <sub>P-P</sub>	
Channel Gain Mismatch			±0.3	%	

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#### **ELECTRICAL CHARACTERISTICS (continued)**

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PARAMETER	SYMBOL	CONDITION	S	MIN	TYP	MAX	UNITS
Dynamic Range (Note 5)	DR	fs = 8kHz, A <sub>VPRE</sub> = 0dB, A-weighted from 20Hz to fs/2			81		dB
		$f_S = 48kHz$ , $A_{VPRE} = 0dB$ , 1	A = +25°C	75	83		
ADO Diseas Delevi		f = 1kHz, 0dBFS, HP filter	$f_S = 8kHz$		1.2		
ADC Phase Delay		disabled, analog input to digital output	f <sub>S</sub> = 16kHz		0.61		ms
Total Harmonic Distortion	THD	$f = 1kHz$ , $f_S = 48kHz$ , $T_A =$	+25°C	-70	-75		dB
Dayyar Cupply Paigation Patia	PSRR	f = 1kHz, V <sub>RIPPLE</sub> = 100mV A <sub>VPGA</sub> = 0dB	P-P,		82		dB
Power-Supply Rejection Ratio	PORR	f = 10kHz, V <sub>RIPPLE</sub> = 100mV <sub>P-P</sub> , A <sub>VPGA</sub> = 0dB			76		uБ
Channel Crosstalk		Driven channel at -1dBFS,	f = 1kHz		-92		dB
ADC LOWPASS DIGITAL FILTER							
Passband Cutoff	fpLp	With respect to fs within ripple; fs = 8kHz to 48kHz		(	0.445 x f <sub>S</sub>		Hz
		-3dB cutoff	0.449			fs	
Passband Ripple		f < fplp			±0.1		dB
Stopband Cutoff	f <sub>SLP</sub>	With respect to fs; fs = 8kH	z to 48kHz		0.469 x f <sub>S</sub>		Hz
Stopband Attenuation		f > f <sub>SLP</sub>			74		dB
ADC HIGHPASS DIGITAL FILTER	1						
		AVFLT = 0x1 (elliptical for	16kHz GSM)	(	0.0161 x f <sub>S</sub>		
		AVFLT = 0x2 (500Hz Butterworth for 16kHz)		0.0312 x fs 0.0321 x fs			
5th Order Passband Cutoff (-3dB from Peak, I <sup>2</sup> C Register Programmable) (Note 6)	fahppb	AVFLT = 0x3 (elliptical for 8kHz GSM)					Hz
		AVFLT = 0x4 (500Hz Butterworth for 8kHz)		(	0.0625 x f <sub>S</sub>		
		AVFLT = 0x5 (200Hz Butterworth for 48kHz)		(	0.0042 x f <sub>S</sub>		

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#### **ELECTRICAL CHARACTERISTICS (continued)**

 $(V_{AVDD} = V_{DVDD} = V_{DVDDIO} = +1.8V, \ R_L = \infty, \ headphone \ load \ (R_L) \ connected \ between OUTP \ and OUTN, \ C_{REF} = 2.2 \mu F, \ C_{MICBIAS} = C_{PREG} = C_{REG} = 1 \mu F, \ A_{VPRE} = +20 dB, \ A_{VMICPGA} = 0 dB, \ f_{MCLK} = 13 MHz, \ f_{LRCLK} = 8 kHz, \ T_A = T_{MIN} \ to \ T_{MAX}, \ unless \ otherwise \ noted. Typical values are at T_A = +25 °C.) (Note 2)$ 

PARAMETER	SYMBOL	CONDITION	NS	MIN	TYP	MAX	UNITS
		AVFLT = 0x1 (elliptical for 16kHz GSM)			0.0139 x f <sub>S</sub>		
		AVFLT = 0x2 (500Hz Butterworth for 16k	кНz)		0.0156 x f <sub>S</sub>		
5th Order Stopband Cutoff (-30dB from peak, I <sup>2</sup> C Register Programmable) (Note 6)	fAHPSB	AVFLT = 0x3 (elliptical for 8kHz GSM)			0.0279 x f <sub>S</sub>		Hz
Tregrammable) (Note 0)		AVFLT = 0x4 (500Hz Butterworth for 8kh	Hz)		0.0312 x f <sub>S</sub>		
		AVFLT = 0x5 (200Hz Butterworth for 48k	«Hz)		0.0021 x fs		
DC Blocking	DCATTEN	AVFLT ≠ 0x0			90		dB
CLOCKING							
MCLK Input Frequency		MCLK is not required to be or related to the desired L		10		60	MHz
MCLK Duty Cycle				40	50	60	%
Maximum MCLK Input Jitter		For guaranteed performan	ice limits		100		psrms
LRCLK Data Rate Frequency				8		48	kHz
LRCLK PLL Lock Time					12	25	ms
LRCLK Acceptable Jitter for Maintaining PLL Lock					±20		ns
MONO HEADPHONE AMPLIFIER		1		I.			
Output Power	Роит	f = 1kHz, THD+N ≤ 1%	$R_L = 16\Omega$	30	50		m\//
Output Fower	FOUI	$T_A = +25^{\circ}C$	$R_L = 32\Omega$		33		mW
Total Harmonic Distortion + Noise	THD+N	$R_L = 32\Omega$ , $P_{OUT} = 25$ mW,	f = 1kHz		0.05		%
Total Haiffioriic Distortion + Noise	IUD+N	$R_L = 16\Omega$ , $P_{OUT} = 25$ mW,	f = 1kHz		0.08		/0
Dynamic Range (Note 5)	DR	+0dB volume setting, DAC fs = 8kHz to 48kHz	Cinput at		90		dB
		$V_{AVDD} = 1.7V \text{ to } 1.9V$		60	84		
Power-Supply Rejection Ratio	PSRR	$V_{RIPPLE} = 100 \text{mV}_{P-P}, f = 2$	217Hz		86		dB
		$V_{RIPPLE} = 100 \text{mV}_{P-P}, f = 20 \text{kHz}$			71		1
Output Offset Voltage	Vos	Voutp - Voutn, TA =+25°0	0			± 3.5	mV
Canacitiva Driva Canability		No sustained oscillations	$R_L = 32\Omega$		500		pF
Capacitive Drive Capability		TNO SUSTAINED OSCIIIATIONS	R <sub>L</sub> = ∞		100		þΓ
Click-and-Pop Level		Peak voltage into/out of sh A-weighted	utdown, 32sps,		-70		dBV

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#### **ELECTRICAL CHARACTERISTICS (continued)**

 $(V_{AVDD} = V_{DVDD} = V_{DVDDIO} = +1.8V, \ R_L = \infty, \ headphone \ load \ (R_L) \ connected \ between \ OUTP \ and \ OUTN, \ C_{REF} = 2.2\mu F, \ C_{MICBIAS} = C_{PREG} = C_{REG} = 1\mu F, \ A_{VPRE} = +20dB, \ A_{VMICPGA} = 0dB, \ f_{MCLK} = 13MHz, \ f_{LRCLK} = 8kHz, \ T_A = T_{MIN} \ to \ T_{MAX}, \ unless \ otherwise \ noted. Typical values are at T_A = +25°C.) (Note 2)$ 

PARAMETER	SYMBOL	CONDITION	IS	MIN	TYP	MAX	UNITS
MICROPHONE AMPLIFIER				•			
			PAM = 00		Off		
Droomplifier Coin	A. 1555	T 05°C	PAM = 01	-0.5	0	+0.5	40
Preamplifier Gain	Avpre	$T_A = +25^{\circ}C$	PAM = 10	19	20	21	dB
			PAM = 11	29	30	31	
MIC PGA Gain	A. (1.41.0D.0.A.	PGAM = 0x14-0x1F			0		dB
WIET GA Gailt	Avmicega	PGAM = 0x00			+20		ub
MIC PGA Gain Step Size					1		dB
Common-Mode Rejection Ratio	CMRR	$V_{IN} = 100 \text{mV}_{P-P} \text{ at } 217 \text{Hz}$			50		dB
MIC Input Resistance	R <sub>IN_MIC</sub>	All gain settings, measured MICLN/MICRN	d at	30	50		kΩ
MIC Input Bias Voltage				0.7	8.0	0.9	V
Total Harmonia Diatortian , Naisa	THD+N	AVPRE = 0dB, AVMICPGA = VIN = 1VP-P, f = 1kHz	0dB,		-75		dB
Total Harmonic Distortion + Noise	I NU+IN	AVPRE = +30dB, AVMICPGA VIN = 31mV <sub>P-P</sub> , f = 1kHz	$\lambda = 0$ dB,		-66		dB
		V <sub>AVDD</sub> = 1.7V to 1.9V		60	95		dB
MIC Power-Supply Rejection	PSRR	VRIPPLE = 100mV at 1kHz,	input referred		82		dB
Ratio		VRIPPLE = 100mV at 10kHz	, input referred		76		dB
MICROPHONE BIAS							
MICBIAS Output Voltage	VMICBIAS	$I_{LOAD} = 1$ mA, $T_A = +25$ °C		1.5	1.55	1.6	V
Load Regulation		$I_{LOAD} = 1mA \text{ to } 2mA$			0.2	10	mV
MICRIAC Line Dipple Dejection	ו חח	VRIPPLE = 100mVp-p at 217	7Hz		82		dB
MICBIAS Line Ripple Rejection	LRR	VRIPPLE = 100mVp-p at 10k	кНz		81		dB
MICBIAS Noise Voltage		A-weighted			9.5		μV <sub>RMS</sub>
<b>AUTOMATIC GAIN CONTROL</b>							
AGC Hold Duration		AGCHLD[1:0] setting range	e, FREQ ≠ 0	50		400	ms
AGC Attack Time		AGCATK[1:0] setting range	e, FREQ ≠ 0	3		200	ms
AGC Release Time		AGCRLS[2:0] setting range	e, FREQ ≠ 0	0.078		10	S
AGC Threshold Level		AGCSTH[3:0] setting range	e, FREQ ≠ 0	-3		-18	dB
NOISE GATE							
NG Attack and Release Time					0.5		S
NG Threshold Level				-72		-16	dB
Noise Gate Threshold Step Size					4		dB
NG Attenuation				0		12	dB
DIGITAL SIDETONE							
Sidetone Gain Adjust	DVST	2dB steps		-60		0	dB
Sidetone Phase Delay	PDLY	MIC input to headphone output, f = 1kHz, HP filter	8kHz		2.2		ms
ordeterie i ridde Berdy		disabled	16kHz		1.1		

## **16-Bit Mono Audio Voice Codec**

#### DIGITAL AUDIO INTERFACE ELECTRICAL CHARACTERISTICS

(V<sub>DVDD</sub> = V<sub>DVDDIO</sub> = 1.8V, unless otherwise noted.) (Note 2)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
BCLK Cycle Time	tBCLKS	Slave operation	75			ns
BCLK High Time	tBCLKH	Slave operation	30			ns
BCLK Low Time	tBCLKL	Slave operation	30			ns
BCLK or LRCLK Rise and Fall Time	t <sub>R</sub> , t <sub>F</sub>	Master operation		7		ns
SDIN or LRCLK to BCLK Rising Setup Time	tsu	ABCI = DBCI = 0	25			ns
SDIN or LRCLK to BCLK Falling Setup Time	tsu	ABCI = DBCI = 1	25			ns
SDIN or LRCLK to BCLK Rising Hold Time	tHD	ABCI = DBCI = 0	0			ns
SDIN or LRCLK to BCLK Falling Hold Time	tHD	ABCI = DBCI = 1	0			ns
SDOUT Delay Time from BCLK Rising Edge	t <sub>DLY</sub>	ABCI = DBCI = 0, C <sub>L</sub> = 30pF	0		40	ns

#### I<sup>2</sup>C INTERFACE ELECTRICAL CHARACTERISTICS

(V<sub>DVDD</sub> = V<sub>DVDDIO</sub> = 1.8V, unless otherwise noted.) (Note 2)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Serial-Clock Frequency	fscl		0		400	kHz
Bus Free Time Between STOP and START Conditions	tBUF		1.3			μs
Hold Time (Repeated) START Condition	thd,sta		0.6			μs
SCL Pulse Width Low	tLOW		1.3			μs
SCL Pulse Width High	thigh		0.6			μs
Setup Time for a Repeated START Condition	tsu,sta		0.6			μs
Data Hold Time	thd,dat		0		900	ns
Data Setup Time	tsu,dat		100			ns
SDA and SCL Receiving Rise Time	t <sub>R</sub>	C <sub>B</sub> is in pF	20 + 0.1	Св	300	ns
SDA and SCL Receiving Fall Time	tF	C <sub>B</sub> is in pF	20 + 0.1	СВ	300	ns

## **16-Bit Mono Audio Voice Codec**

### I<sup>2</sup>C INTERFACE ELECTRICAL CHARACTERISTICS (continued)

 $(V_{DVDD} = V_{DVDDIO} = 1.8V$ , unless otherwise noted.) (Note 2)

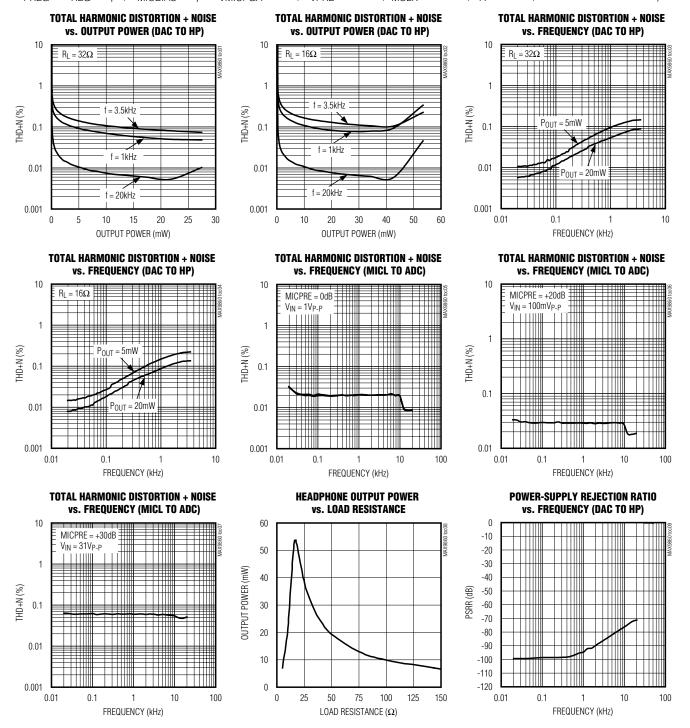
PARAMETER	SYMBOL	CONDITIONS	MIN 7	ГҮР МАХ	UNITS
SDA Transmitting Fall Time	tF	C <sub>B</sub> is in pF	20 + 0.1C <sub>B</sub>	250	ns
Setup Time for STOP Condition	tsu,sto		0.6		μs
Bus Capacitance	CB			400	pF
Pulse Width of Suppressed Spike	tsp		0	50	ns
DIGITAL INPUTS (LRCLK, BCLK	, SDIN, MCLI	ζ)			
Input Voltage High	VIH		0.7 x V <sub>DVDDIO</sub>		V
Input Voltage Low	VIL			0.3 x V <sub>DVDDIO</sub>	V
MCLK Input Voltage High			1.4		V
MCLK Input Voltage Low				0.4	V
Input Leakage Current	I <sub>IH</sub> , I <sub>IL</sub>	T <sub>A</sub> = +25°C	-1	+1	μΑ
Input Capacitance				3	рF
DIGITAL INPUTS (SCL, SDA)					
Input Voltage High	VIH		0.7 x V <sub>DVDD</sub>		V
Input Voltage Low	VIL			0.3 x V <sub>DVDD</sub>	V
Input Hysteresis				200	mV
Input Leakage Current	I <sub>IH</sub> , I <sub>IL</sub>	$T_A = +25^{\circ}C$	-1	+1	μΑ
Input Capacitance				3	pF
CMOS DIGITAL OUTPUTS (BCL)	K, LRCLK, SI	DOUT)			
Output Low Voltage	V <sub>OL</sub>	I <sub>OL</sub> = 3mA		0.4	V
Output High Voltage	VoH	I <sub>OL</sub> = 3mA	V <sub>D</sub> VDDIO - 0.4		V
OPEN-DRAIN DIGITAL OUTPUTS	S (SDA, IRQ)				
Output High Leakage Current	Іон	V <sub>OUT</sub> = V <sub>DVDDIO</sub> , T <sub>A</sub> = +25°C	-1	+1	μΑ
Output Low Voltage	V <sub>OL</sub>	I <sub>OL</sub> = 3mA		0.4	V

- Note 2: All devices are 100% production tested at room temperature. All temperature limits are guaranteed by design.
- **Note 3:** Supply current measurements taken with no applied signal at microphone inputs. A digital zero audio signal used for all digital serial audio inputs. Headphone outputs are loaded as stated in the global conditions.
- Note 4: DAC performance is measured at headphone outputs.
- Note 5: ADC, DAC, and headphone amplifier dynamic ranges are measured using the EIAJ method. -60dBV 1kHz input signal, A-weighted and normalized to 0dBFS.
- Note 6: Notch for GSM filters occurs at 217Hz.

## **16-Bit Mono Audio Voice Codec**

#### Typical Operating Characteristics

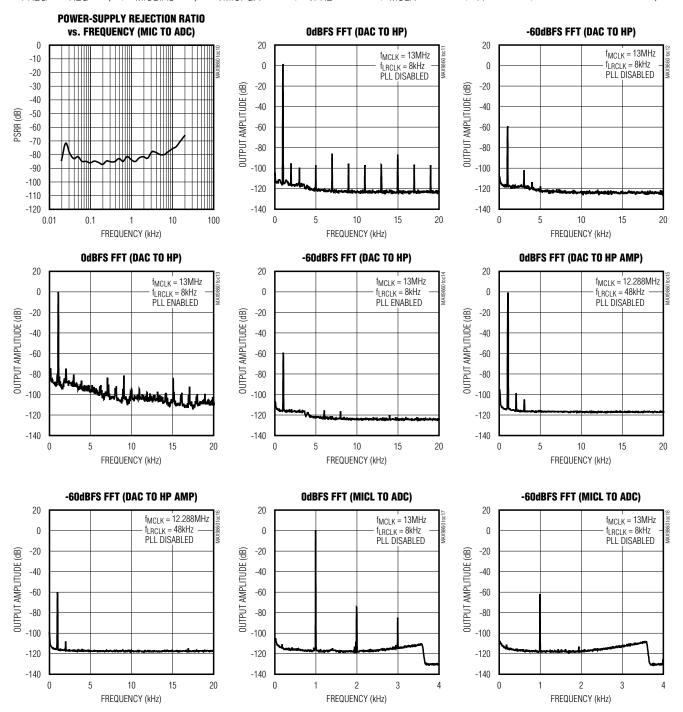
 $(V_{AVDD} = +1.8V, V_{DVDD} = V_{DVDDIO} = +1.8V, R_L = \infty$ , headphone load  $(R_L)$  connected between OUTP and OUTN,  $C_{REF} = 2.2\mu F$ ,  $C_{PREG} = C_{REG} = 1\mu F$ ,  $C_{MICBIAS} = 1\mu F$  Avmicpga = 0dB,  $A_{VPRE} = +20dB$ ,  $f_{MCLK} = 13MHz$ ,  $T_A = +25^{\circ}C$ , unless otherwise noted.)



## 16-Bit Mono Audio Voice Codec

### Typical Operating Characteristics (continued)

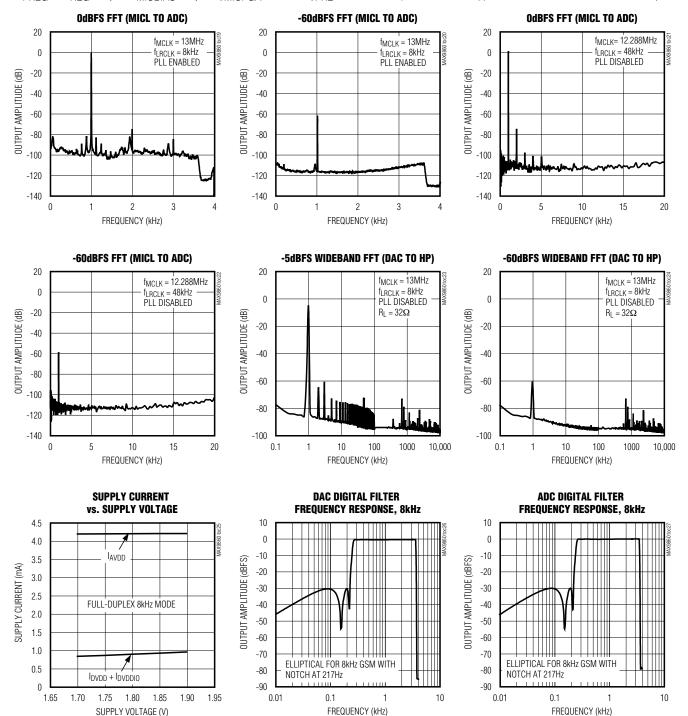
 $(V_{AVDD} = +1.8V, V_{DVDD} = V_{DVDDIO} = +1.8V, R_L = \infty$ , headphone load  $(R_L)$  connected between OUTP and OUTN,  $C_{REF} = 2.2\mu F$ ,  $C_{PREG} = C_{REG} = 1\mu F$ ,  $C_{MICBIAS} = 1\mu F$  Avmicpga = 0dB,  $A_{VPRE} = +20dB$ ,  $f_{MCLK} = 13MHz$ ,  $T_A = +25^{\circ}C$ , unless otherwise noted.)



## 16-Bit Mono Audio Voice Codec

### Typical Operating Characteristics (continued)

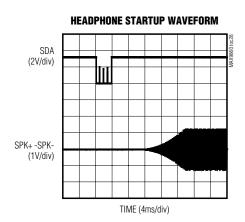
 $(V_{AVDD} = +1.8V, V_{DVDD} = V_{DVDDIO} = +1.8V, R_L = \infty, headphone load (R_L) connected between OUTP and OUTN, C_{REF} = 2.2 \mu F, C_{PREG} = C_{REG} = 1 \mu F, C_{MICBIAS} = 1 \mu F A_{VMICPGA} = 0 dB, A_{VPRE} = +20 dB, f_{MCLK} = 13 MHz, T_A = +25 °C, unless otherwise noted.)$ 

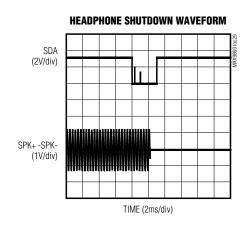


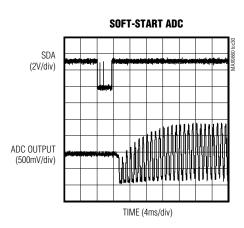
## **16-Bit Mono Audio Voice Codec**

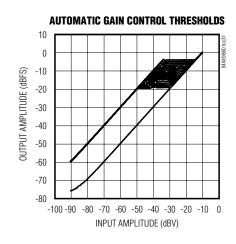
### Typical Operating Characteristics (continued)

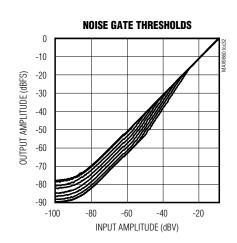
 $(V_{AVDD} = +1.8V, V_{DVDD} = V_{DVDDIO} = +1.8V, R_L = \infty$ , headphone load (R<sub>L</sub>) connected between OUTP and OUTN, C<sub>REF</sub> = 2.2µF, C<sub>PREG</sub> = C<sub>REG</sub> = 1µF, C<sub>MICBIAS</sub> = 1µF A<sub>VMICPGA</sub> = 0dB, A<sub>VPRE</sub> = +20dB, f<sub>MCLK</sub> = 13MHz, T<sub>A</sub> = +25°C, unless otherwise noted.)

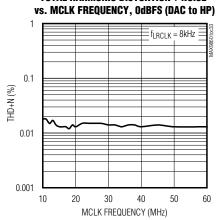




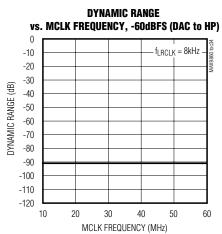








TOTAL HARMONIC DISTORTION + NOISE



## 16-Bit Mono Audio Voice Codec

## **Pin Description**

PIN	NAME	FUNCTION
1	MICBIAS	Microphone Bias. +1.55V microphone bias for internal and/or external microphone. An external resistor from $2.2k\Omega$ to $470\Omega$ should be used to set the microphone current. Bypass to MICGND with a $1\mu$ F capacitor.
2	REG	Internal Bias. PREG/2 voltage reference. Bypass to AGND with a 1µF capacitor (+0.8V).
3	PREG	Positive Internal Regulated Supply. Bypass to AGND with a 1µF capacitor (+1.6V).
4	REF	Converter Reference (1.23V). Bypass to AGND with a 2.2µF capacitor.
5	AGND	Analog Ground
6	AVDD	Analog Power Supply. Bypass to AGND with 10µF and 0.1µF capacitors.
7	OUTP	Positive Headphone Output
8	OUTN	Negative Headphone Output
9	SDA	I <sup>2</sup> C Serial-Data Input/Output
10	SCL	I <sup>2</sup> C Serial-Data Clock
11	DVDDIO	Digital Interface Power Supply. Supply for digital audio interface. Bypass to DGND with a 1µF capacitor.
12	DGND	Digital Ground
13	DVDD	Digital Core Power Supply. Bypass to DGND with a 1µF capacitor.
14	MCLK	Master Clock Input
15	SDOUT	Serial Audio Interface ADC Data Output
16	SDIN	Serial Audio Interface DAC Data Input
17	LRCLK	Serial Audio Interface Left/Right Clock
18	BCLK	Serial Audio Interface Bit Clock
19	ĪRQ	Interrupt Request. $\overline{\text{IRQ}}$ is an active-low open drain output. Pull up to DVDDIO with a $10\text{k}\Omega$ resistor.
20	MICRN	Negative Right Microphone Input. AC-couple to low-side of microphone or connect to negative signal. AC-couple to ground for single-ended operation.
21	MICRP	Positive Right Microphone Input. AC-couple to high-side of microphone or connect to positive signal. AC-couple the signal for single-ended operation.
22	MICLN	Negative Left Microphone Input. AC-couple to low-side of microphone or connect to negative signal. AC-couple to ground for single-ended operation.
23	MICLP	Positive Left Microphone Input. AC-couple to high-side of microphone or connect to positive signal. AC-couple the signal for single-ended operation.
24	MICGND	MICBIAS Ground. Connect to AGND.
	EP	Exposed Pad. Connect to AGND.

## 16-Bit Mono Audio Voice Codec

#### **Detailed Description**

The MAX9860 low-power, voiceband, mono audio codec provides a complete audio solution for wireless voice headsets and other mono audio devices.

The mono playback path accepts digital audio over a flexible digital audio interface compatible with I<sup>2</sup>S, TDM, and left-justified audio signals. An oversampling sigmadelta DAC converts an incoming digital data stream to analog audio and outputs through the mono bridge-tied load headphone amplifier.

The stereo record path has two microphone inputs with selectable gain. The microphones are powered by an integrated microphone bias. An oversampling sigmadelta ADC converts the microphone signals and outputs the digital bit stream over the digital audio interface.

The record path includes automatic gain control (AGC) to optimize the signal level and a noise gate to reduce idle noise. The automatic gain control monitors the outputs of the ADC and makes constant adjustments to the input gain to reduce the dynamic range of the incoming microphone signal by up to 20dB. The noise gate corrects for the increase in noise typically associated with AGC by lowering the gain when there is no audio signal.

Integrated digital filtering provides a range of notch and highpass filters for both the playback and record paths to limit undesirable low-frequency signals and GSM transmission noise. The digital filtering provides attenuation of out-of-band energy by up to 76dB, eliminating audible aliasing. A digital sidetone function allows audio from the record path to be summed into the playback path after digital filtering.

The MAX9860's flexible clock circuitry utilizes a programmable clock divider and a digital PLL to allow the DAC and ADC to operate at maximum dynamic range for all combinations of master clock (MCLK) and sample rate (LRCLK). Any master clock between 10MHz to 60MHz is supported as are all sample rates from 8kHz to 48kHz. Master and slave mode are supported for maximum flexibility.

#### **I<sup>2</sup>C** Registers

The MAX9860 audio codec is completely controlled through software using an I<sup>2</sup>C interface. The power-on default setting is software shutdown, requiring that the internal registers be programmed to activate the device. See Table 1 for the device's complete register map.

#### I<sup>2</sup>C Slave Address

The MAX9860 responds to the slave address 0x20 for all write commands and 0x21 for all read operations.

# **16-Bit Mono Audio Voice Codec**

Table 1. I<sup>2</sup>C Register Map

REGISTER	В7	В6	В5	B <sup>2</sup>	1	В3	B2	В	1	В0	REGISTER ADDRESS	POR	R/W
STATUS/INTERRUPT						<u>,                                      </u>							
Interrupt Status	CLD	SLD	ULK	С	)	0	0	(	)	0	0x00		R
Microphone NG/AGC Readback		NG					AG	С			0x01		R
Interrupt Enable	ICLD	ISLD	IULK	. C	)	0	0	(	)	0	0x02	0x00	R/W
CLOCK CONTROL													
System Clock	0	0	F	SCLK		0	F	REQ		16KHZ	0x03	0x00	R/W
Stereo Audio Clock Control High	PLL					NHI					0x04	0x00	R/W
Stereo Audio Clock Control Low					1	NLO					0x05	0x00	R/W
DIGITAL AUDIO INTE	RFACE												
Interface	MAS	WCI	DB	CI DI	DLY	HIZ	TD	M	0	0	0x06	0x00	R/W
Interface	0	0	ABO	CI AI	DLY	ST			BSEI	L	0x07	0x00	R/W
DIGITAL FILTERING													
Voice Filter		A	VFLT				DVFLT				0x08	0x00	R/W
DIGITAL LEVEL CON	TROL												
DAC Attenuation					[	AVC					0x09	0x00	R/W
ADC Output Levels		ΑI	OCRL					ADC	LL		0x0A	0x00	R/W
DAC Gain and Sidetone	0		DVG			DVST				0x0B	0x00	R/W	
MICROPHONE LEVEL	CONTRO	DL									1		
Microphone Gain	0		PAM				PG	AM			0x0C	0x00	R/W
RESERVED													
Reserved	0	(	)	0 0	)	0	C	)	0	0	0x0D	0x	00
MICROPHONE AUTO	MATIC GA	AIN COI	NTROL										
Microphone AGC	AGCSR	SRC AGCRLS				AG	CATK		A	AGCHLD	0x0E	0x00	R/W
Noise Gate, Microphone AGC		ANTH					AGCTH			0x0F	0x00	R/W	
POWER MANAGEME	NT												
System Shutdown	SHDN	0	0	0		DACEN	0	ADC	LEN	ADCREN	0x10	0x00	R/W

## **16-Bit Mono Audio Voice Codec**

#### Status/Interrupt

Status registers 0x00 and 0x01 are read-only registers that report the status of various device functions. The status register bits are cleared upon a read operation of the status register and are set the next time the event occurs. Register 0x02 determines whether or not the status flags in register 0x00 simultaneously sets  $\overline{IRQ}$  high.

**Table 2. Status/Interrupt Registers** 

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0	
0x00	CLD	SLD	ULK	0	0	0	0	0	
0x01		NG		AGC					
0x02	ICLD	ISLD	IULK	0	0	0	0	0	

BITS	FUNCTION							
CLD	Clip Detect Flag. Indicates that a signal has become clipped in the ADC or DAC digital signal paths. CLD also indicates that the AGC function, when enabled, has set the microphone PGA to 0dB and no further gain reduction is possible.							
SLD	Slew Level Detect Flag. When volume or gain changes are made, the slewing circuitry smoothly steps through all intermediate settings. When SLD is set high, all slewing has completed and the volume or gain is at its final value.							
ULK	Digital PLL Unlock Flag. Indicates that the digital audio PLL for the ADC or DAC has become unlocked and digital signal data is not reliable. When beginning operation in master mode, this flag goes high and can be cleared by reading the status register.							
	Noise Gate Attenuation. When the noise gate is enabled these bits indicate the current noise gate attenuation.							
	Code	Attenuation						
	000	0dB						
	001	1dB						
NG	010	2dB						
NG	011	3dB						
	100	6dB						
	101	8dB						
	110	10dB						
	111 12dB							
AGC	AGC Gain. When the AGC is enabled these bits indicate the AGC of indicated by these bits correspond to the levels defined for the PGA	·						

## 16-Bit Mono Audio Voice Codec

#### **Clock Control**

The MAX9860 can work with a master clock (MCLK) supplied from any system clock within the range of 10MHz to 60MHz. Internally, the MAX9860 requires a 10MHz to 20MHz clock so a prescaler divides by 1, 2, or 4 to create the internal clock (PCLK). PCLK is used to clock all portions of the MAX9860.

The MAX9860 is capable of supporting any sample rate from 8kHz to 48kHz, including all common sample rates (8kHz, 16kHz, 24kHz, 32kHz, 44.1kHz, 48kHz). To accommodate a wide range of system architectures, the MAX9860 supports three main clocking modes:

**Normal Mode:** This mode uses a 15-bit clock divider coefficient to set the sample rate relative to the

prescaled MCLK input (PCLK). This allows high flexibility in both the MCLK and LRCLK frequencies and can be used in either master or slave mode.

**Exact Integer Mode:** Common MCLK frequencies (12MHz, 13MHz, and 19.2MHz) can be programmed to operate in exact integer mode for both 8kHz and 16kHz sample rates. In these modes, the MCLK and LRCLK rates are selected by using the FREQ and 16KHZ bits instead of the NHI, NLO, and PLL control bits.

**PLL Mode:** When operating in slave mode, a PLL can be enabled to lock onto externally generated LRCLK signals that are asynchronously related to PCLK.

Table 3. Clock Control Registers

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0
0x03	0	0 PSCLK		0	FREQ		16KHZ	
0x04	PLL	NHI						
0x05				NI	_O			

BITS	FUNCTION
	MCLK Prescaler Divides MCLK down to generate a PCLK between 10MHz and 20MHz.
PSCLK[1:0]	00 = Disable clock for low-power shutdown. 01 = Select if MCLK is between 10MHz and 20MHz. 10 = Select if MCLK is between 20MHz and 40MHz. 11 = Select if MCLK is greater than 40MHz.
FREQ[1:0]	Integer Clock Mode Enables exact integer mode for three predefined PCLK frequencies. Exact integer mode is normally intended for master mode, but can be enabled in slave mode if the externally supplied LRCLK exactly matches the frequency specified in each mode.  00 = Normal operation (configure clocking with the PLL, NHI, and NLO bits). 01 = Select when PCLK is 12MHz (LRCLK = PCLK/1500 or PCLK/750). 10 = Select when PCLK is 13MHz (LRCLK = PCLK/1625 or PCLK/812.5). 11 = Select when PCLK is 19.2MHz (LRCLK = PCLK/2400 or PCLK/1200).  When FREQ ≠ 00, the PLL, NHI, and NLO bits are unused.
16KHZ	16kHz Mode  When FREQ ≠ 00:  0 = LRCLK is exactly 8kHz.  1 = LRCLK is exactly 16kHz.  When FREQ = 00, 16KHZ is used to set the AGC clock rate:  0 = Use when LRCLK ≤ 24kHz.  1 = Use when LRCLK > 24kHz.

## **16-Bit Mono Audio Voice Codec**

**Table 3. Clock Control Registers (continued)** 

BITS	FUNCTION
	PLL Enable  0 = (Valid for slave and master mode)—The frequency of LRCLK is set by the NHI and NLO divider bits. Set PLL = 0 in slave mode only if the externally generated LRCLK can be exactly selected using the LRCLK divider.
PLL	1 = (Valid for slave mode only)—Used when the audio master generates an LRCLK not selectable using the LRCLK divider. A digital PLL locks on to the externally supplied LRCLK signal regardless of the MCLK frequency.
	Rapid Lock Mode  To enable rapid lock mode set NHI and NLO to the nearest desired ratio and set NLO[0] = 1 (Register 0x05, bit 0) before setting the PLL mode bit.
NHI and NLO	LRCLK Divider  NHI and NLO control a 15-bit clock divider (N). When the PLL = 0 and FREQ = 00, the frequency of LRCLK is determined by the clock divider. See Table 4 for common N values.
TVI II CITIC IVEO	N = (65,536 x 96 x fLRCLK)/fPCLK fLRCLK = LRCLK frequency fPCLK = prescaled MCLK internal clock frequency (PCLK)

**Table 4. Common N Values** 

MOLK	LRCLK (kHz)									
MCLK (MHz)	PSCLK	8	16	32	44.1	48				
11.2896	01	116A	22D4	45A9	6000	687D				
12	01	1062	20C5	4189	5A51	624E				
12.288	01	1000	2000	4000	5833	6000				
13	01	F20	1E3F	3C7F	535F	5ABE				
19.2	01	A3D	147B	28F6	3873	3D71				
24	10	1062	20C5	4189	5A51	624E				
26	10	F20	1E3F	3C7F	535F	5ABE				
27	10	E90	1D21	3A41	5048	5762				

**Note:** Values in bold italics are exact integers that provide maximum full-scale performance.

## **16-Bit Mono Audio Voice Codec**

#### **Digital Audio Interface**

The MAX9860's digital audio interface supports a wide range of operating modes to ensure maximum compatibility. See Figures 1 through 4 for timing diagrams. In

master mode, the MAX9860 outputs LRCLK and BCLK, while in slave mode, they are inputs. When operating in master mode, BCLK can be configured in a number of ways to ensure compatibility with other audio devices.

**Table 5. Digital Audio Interface Registers** 

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0
0x06	MAS	WCI	DBCI	DDLY	HIZ	TDM	0	0
0x07	0	0	ABCI	ADLY	ST	BSEL		

BITS	FUNCTION
	Master Mode
MAS	0 = The MAX9860 operates in slave mode with LRCLK and BCLK configured as inputs.
	1 = The MAX9860 operates in master mode with LRCLK and BCLK configured as outputs.
	LRCLK Invert
	0 = Left-channel data is input and output while LRCLK is low.
WCI	1 = Right-channel data is input and output while LRCLK is low.
	WCI is ignored when TDM = 1.
	DAC BCLK Invert (must be set to ABCI)
	In master and slave mode:
	0 = SDIN is latched into the part on the rising edge of BCLK.
DBCI	1 = SDIN is latched into the part on the falling edge of BCLK.
	In master mode:
	0 = LRCLK changes state following the rising edge of BCLK.
	1 = LRCLK changes state following the falling edge of BCLK.
	DAC Delay Mode
	0 = SDIN data is latched on the first BCLK edge following an LRCLK edge.
DDLY	1 = SDIN data is assumed to be delayed one BCLK cycle so that it is latched on the 2nd BCLK edge following an LRCLK edge (I <sup>2</sup> S-compatible mode).
	DDLY is ignored when TDM = 1.
	SDOUT High-Impedance Mode
	0 = SDOUT is set either high or low after all data bits have been transferred out of the part.
HIZ	1 = SDOUT goes to a high-impedance state after all data bits have been transferred out of the part, allowing SDOUT to be shared by other devices.
	Use HIZ only when TDM = 1.
	TDM Mode Select
	0 = LRCLK signal polarity indicates left and right audio.
	1 = LRCLK is a framing pulse which transitions polarity to indicate the start of a frame of audio data
TDM	consisting of multiple channels.
	When operating in TDM mode the left channel is output immediately following the frame sync pulse. If right-
	channel data is being transmitted, the 2nd channel of data immediately follows the 1st channel data.
	ADC BCLK Invert (must be set to DBCI)
ABCI	0 = SDOUT is valid on the rising edge of BCLK and transitions immediately after the rising edge.
	1 = SDOUT is valid on the falling edge of BCLK and transitions immediately after the falling edge.

# **16-Bit Mono Audio Voice Codec**

**Table 5. Digital Audio Interface Registers (continued)** 

BITS	FUNCTION
ADLY	ADC Delay Mode  0 = SDOUT data is valid on the first BCLK edge following an LRCLK edge.  1 = SDOUT data is delayed one BCLK cycle so that it is valid on the 2nd BCLK edge following an LRCLK edge (I <sup>2</sup> S-compatible mode).  ADLY is ignored when TDM = 1.
ST	Stereo Enable  0 = The interface transmits and receives only one channel of data. If right record path is enabled, no data from this channel is transmitted.  1 = The interface operates in stereo. The left and right incoming data are summed to mono and then routed to the DAC. The summed data is divided by 2 to prevent overload. Both the left and right record signals are transmitted.
BSEL	BCLK Select Configures BCLK when operating in master mode. BSEL has no effect in slave mode. Set BSEL = 010, unless sharing the bus with multiple devices.  000 = Off 001 = 64x LRCLK (192x internal clock divided by 3) 010 = 48x LRCLK (192x internal clock divided by 4) 011 = Reserved for future use. 100 = PCLK/2 101 = PCLK/4 110 = PCLK/8 111 = PCLK/16

## **16-Bit Mono Audio Voice Codec**

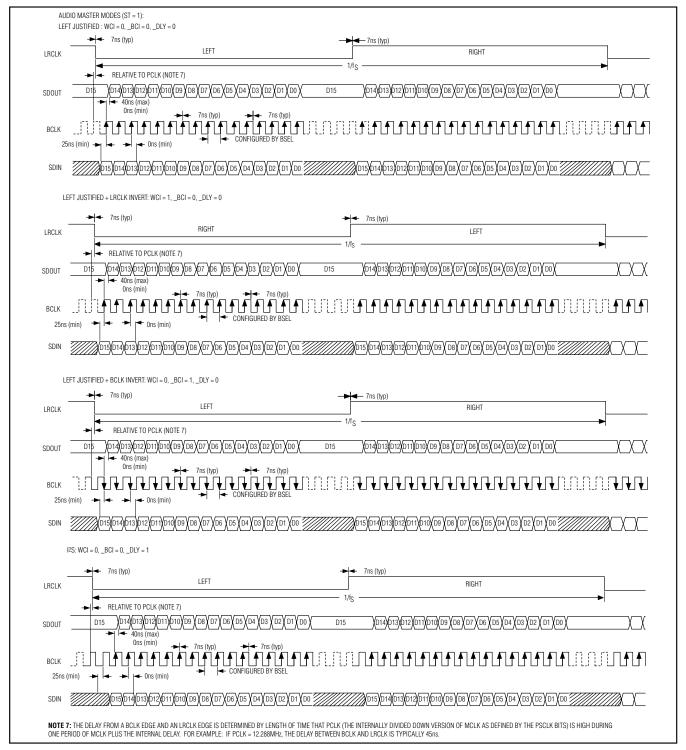


Figure 1. Digital Audio Interface Audio Master Mode Examples

## **16-Bit Mono Audio Voice Codec**

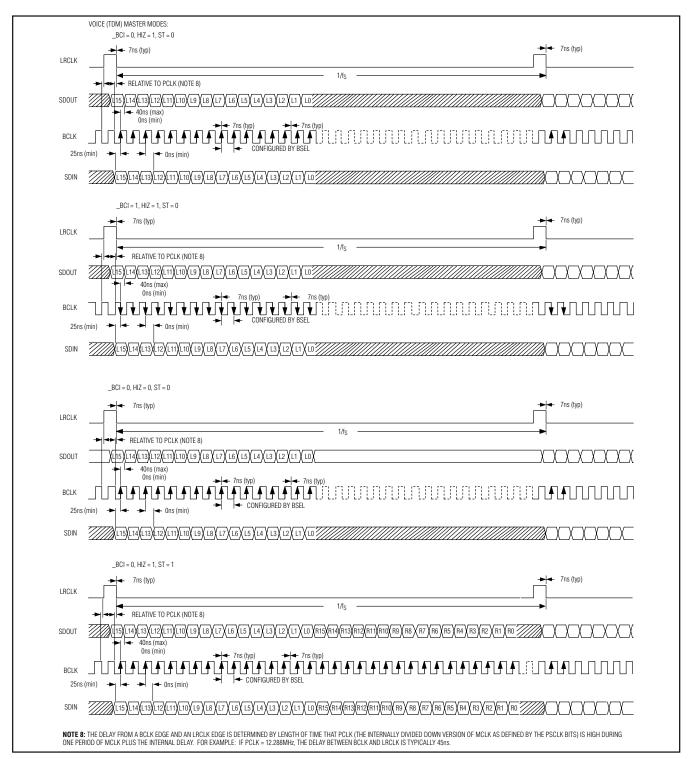


Figure 2. Digital Audio Interface Voice Master Mode Examples

## **16-Bit Mono Audio Voice Codec**

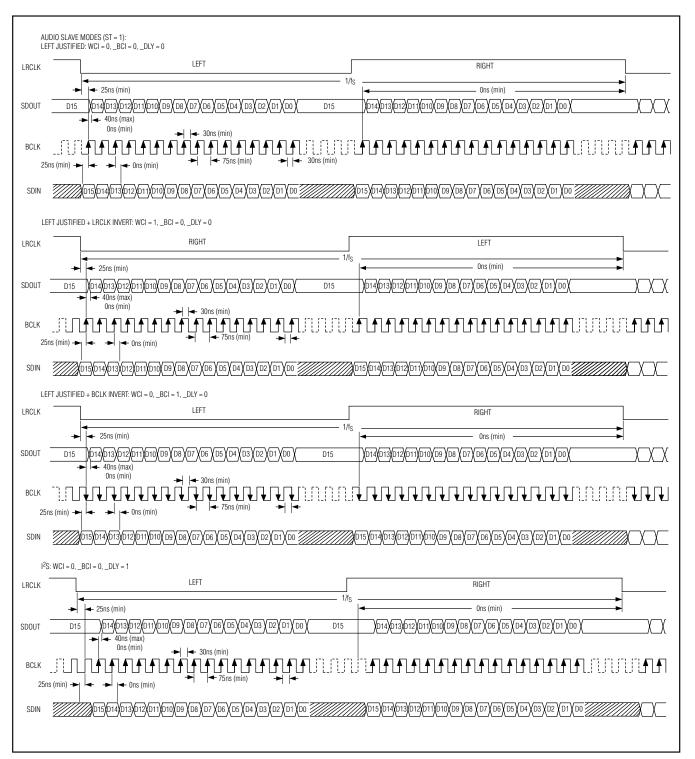


Figure 3. Digital Audio Interface Audio Slave Mode Examples

## 16-Bit Mono Audio Voice Codec

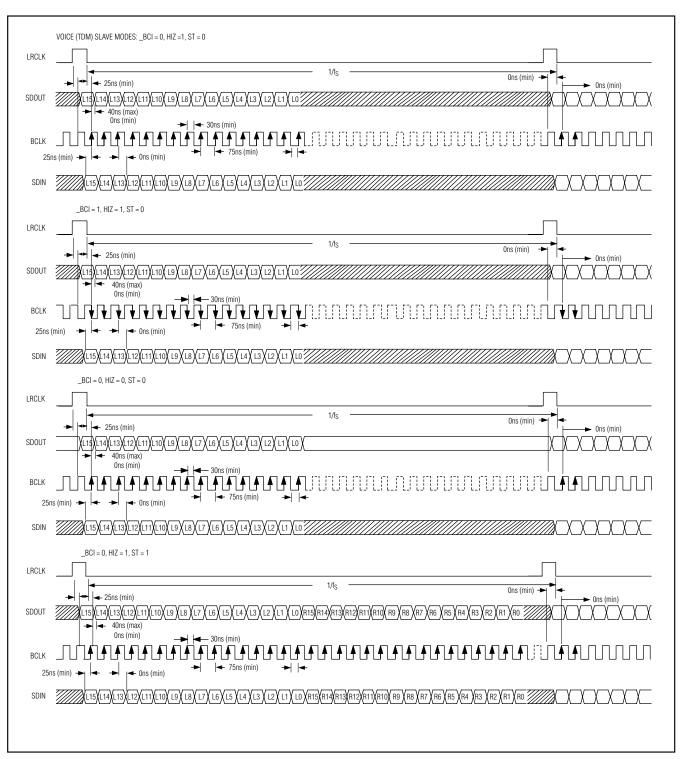


Figure 4. Digital Audio Interface Voice Slave Mode Examples

## **16-Bit Mono Audio Voice Codec**

#### **Digital Filtering**

The MAX9860 incorporates selecable highpass and notch filters for both the playback and record paths. Each filter is valid for a specific sample rate.

#### **Table 6. Digital Filter Registers**

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0
0x08		AVFLT				DV	FLT	

BITS	FUNCTION						
AVFLT	ADC Voice Filter Frequency Select. See Table 7.						
DVFLT	DAC Voice Filter Frequency Select. See Table 7.						

#### **Table 7. Digital Filters**

CODE	FILTER TYPE	SAMPLE RATE	DESCRIPTION
0x0	_		Disabled
0x1	Elliptical	16kHz	Elliptical highpass with 217Hz notch
0x2	Butterworth	16kHz	500Hz Butterworth highpass
0x3	Elliptical	8kHz	Elliptical highpass with 217Hz notch
0x4	Butterworth	8kHz	500Hz Butterworth highpass
0x5	Butterworth	48kHz	200Hz Butterworth highpass
0x6 to 0xF	_		Reserved

## **16-Bit Mono Audio Voice Codec**

#### **Digital Level Control**

The MAX9860 includes digital gain adjustment for the playback and record paths. Independent gain

adjustment is provided for the two record channels. Sidetone gain adjustment is also provided to set the sidetone level relative to the playback level.

**Table 8. Digital Level Control Registers** 

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0
0x09		DVA						
0x0A		ADCRL ADCLL						
0x0B	0	D\	/G	DVST				

BITS	FUNCTION									
	Adjusts the digital	DAC Level Adjust Adjusts the digital audio level before being converted by the DAC. The least significant bit of DVA is always 0.								
	CODE	GAIN	CODE	GAIN	CODE	GAIN				
	0x00	+3	0x40	-29	0x80	-61				
	0x02	+2	0x42	-30	0x82	-62				
	0x04	+1	0x44	-31	0x84	-63				
	0x06	0	0x46	-32	0x86	-64				
	0x08	-1	0x48	-33	0x88	-65				
	0x0A	-2	0x4A	-34	0x8A	-66				
	0x0C	-3	0x4C	-35	0x8C	-67				
	0x0E	-4	0x4E	-36	0x8E	-68				
	0x10	-5	0x50	-37	0x90	-69				
	0x12	-6	0x52	-38	0x92	-70				
	0x14	-7	0x54	-39	0x94	-71				
	0x16	-8	0x56	-40	0x96	-72				
	0x18	-9	0x58	-41	0x98	-73				
	0x1A	-10	0x5A	-42	0x9A	-74				
DVA	0x1C	-11	0x5C	-43	0x9C	-75				
	0x1E	-12	0x5E	-44	0x9E	-76				
	0x20	-13	0x60	-45	0xA0	-77				
	0x22	-14	0x62	-46	0xA2	-78				
	0x24	-15	0x64	-47	0xA4	-79				
	0x26	-16	0x66	-48	0xA6	-80				
	0x28	-17	0x68	-49	0xA8	-81				
	0x2A	-18	0x6A	-50	0xAA	-82				
	0x2C	-19	0x6C	-51	0xAC	-83				
	0x2E	-20	0x6E	-52	0xAE	-84				
	0x30	-21	0x70	-53	0xB0	-85				
	0x32	-22	0x72	-54	0xB2	-86				
	0x34	-23	0x74	-55	0xB4	-87				
	0x36	-24	0x76	-56	0xB6	-88				
	0x38	-25	0x78	-57	0xB8	-89				
	0x3A	-26	0x7A	-58	0xBA	-90				
	0x3C	-27	0x7C	-59	≥ 0xBC	MUTE				
	0x3E	-28	0x7E	-60	_	_				

## **16-Bit Mono Audio Voice Codec**

**Table 8. Digital Level Control Registers (continued)** 

BITS			FUNCTION		
-	Left and Right AD	C Output Level			
		audio level output by t	he ADCs.		
	CODE	GAIN			
	0x0	+3			
	0x1	+2			
	0x2	+1			
	0x3	0			
	0x4	-1			
	0x5	-2			
ADCRL/ADCLL	0x6	-3			
	0x7	-4			
	0x8	-5			
	0x9	-6			
	0xA	-7			
	0xB	-8			
	0xC	-8			
	0xD	-10			
	0xE	-11			
	0xF	-12			
	DAC Gain				
	The gain set by DV	G adds to the level se	t by DVA.		
	CODE	GAIN			
DVG	00	0			
	01	+6			
	10	+12			
	11	+18			
	Sidetone				
		t ADC output mixed in			<b>T</b>
	CODE	GAIN	CODE	GAIN	
	0x00	Disabled	0x10	-30	
	0x01	0	0x11	-32	
	0x02	-2	0x12	-34	
	0x03	-4	0x13	-36	
	0x04	-6	0x14	-38	
	0x05	-8	0x15	-40	
DVST	0x06	-10	0x16	-42	
	0x07	-12	0x17	-44	
	0x08	-14	0x18	-46	
	0x09	-16	0x19	-48	
	0x0A	-18	0x1A	-50	
	0x0B	-20	0x1B	-52	
	0x0C	-22	0x1C	-54	
	0x0D	-24	0x1D	-56	
	0x0E	-26	0x1E	-58	
	0x0F	-28	0x1F	-60	

## 16-Bit Mono Audio Voice Codec

#### **Microphone Inputs**

The MAX9860 provides two differential microphone inputs and a low-noise 1.55V microphone bias for powering the microphones. In typical applications, the left microphone is used to record a voice signal and the right microphone is used to record a background noise signal. In applications that require only one microphone, use the left microphone input and disable the right ADC. The microphone signals are amplified by two stages of

gain and then routed to the ADCs. The first stage offers selectable 0dB, 20dB, or 30dB settings. The second stage is a programmable gain amplifier (PGA) adjustable from 0dB to 20dB in 1dB steps. Zero-crossing detection is included on the PGA to minimize zipper noise while making gain changes. See Figure 5 for a detailed diagram of the microphone input structure.

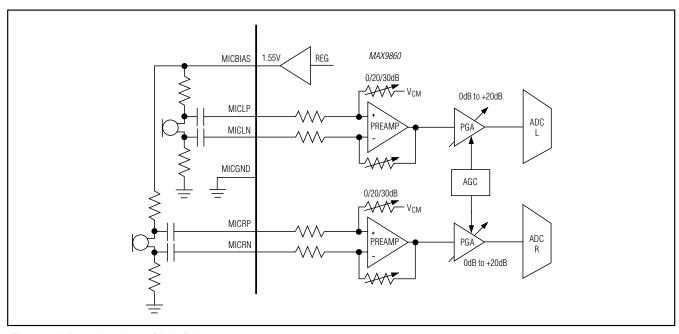


Figure 5. Microphone Input Block Diagram

## **16-Bit Mono Audio Voice Codec**

**Table 9. Microphone Input Register** 

REGISTER ADDRESS	B7	В6	B5	B4	В3	B2	B1	В0
0x0C	0	P.A	AM			PGAM		

BITS			FUNCTION					
	Left and Right Microphone Preamp Gain							
	CODE	GAIN (dB)						
	00	Disabled						
PAM	01	0						
	10	+20						
	11	+30						
	Note: Selecting 00	disables the microph	one inputs and mic	rophone bias automa				
	Left and Right Mi	crophone PGA						
	CODE	GAIN (dB)	CODE	GAIN (dB)				
	0x00	+20	0x0B	+9				
	0x01	+19	0x0C	+8				
	0x02	+18	0x0D	+7				
	0x03	+17	0x0E	+6				
PGAM	0x04	+16	0x0F	+5				
I GAIVI	0x05	+15	0x10	+4				
	0x06	+14	0x11	+3				
	0x07	+13	0x12	+2				
	0x08	+12	0x13	+1				
	0x09	+11	≥ 0x14	0				
	0x0A	+10	_	_				
	Note: When AGC	is enabled, the AGC c	ontroller overrides t	hese settings.				

## 16-Bit Mono Audio Voice Codec

# Automatic Gain Control (AGC) and Noise Gate

The MAX9860 includes AGC on both microphone inputs. AGC is enabled by setting the hold time through AGCHLD. AGC dynamically controls the analog PGA microphone input gain to hold the level constant over a 20dB input range, enhancing the voice path operation for various use conditions. When AGC is enabled, it monitors the signal level at the output of the ADC and then makes gain adjustments by controlling the analog microphone PGA. When AGC is enabled, PGAM is not user programmable.

Since AGC increases the level of all signals below a user-defined threshold, the noise floor effectively is increased by 20dB. To counteract this, a noise gate is included to reduce the gain at low levels. Unlike typical noise gates that completely silence the output below a threshold, the noise gate in the MAX9860 reduces the gain for signals below the defined level. As the signal level becomes further below the threshold, the gain is further reduced. The Automatic Gain Control Thresholds and Noise Gate Thresholds graphs in the *Typical Operating Characteristics* show the resulting steady-state transfer curves when AGC and the noise gate are enabled.

Table 10. AGC and Noise Gate Registers

REGISTER ADDRESS	В7	В6	B5	B4	В3	B2	B1	В0
0x0E	AGCSRC	AGCRLS		AGCATK		AGCHLD		
0x0F		ANTH				AG	СТН	

BITS			FUNCTION					
	AGC/Noise Gate S	Signal Source Select						
AGCSRC		utput is used by the A						
	1 = The sum of the	left and right ADC ou	tputs is used by the AGC and noise gate.					
	AGC Release Time							
	Time taken by the AGC circuit to increase the gain from minimum to maximum.							
	CODE	TIME						
	000	78ms						
	001	156ms						
AGCRLS	010	312ms						
	011	625ms						
	100	1.25s						
	101	2.5s						
	110	5s						
	111	10s						
	AGC Attack Time							
	The time constant of the AGC gain reduction curve.							
	CODE	TIME (ms)						
AGCATK	00	3						
	01	12						
	10	50						
	11	200						
	AGC Hold Time							
	Time the AGC circu	uit waits before begin	ning to increase gain when a signal below the threshold is					
	detected.							
AGCHLD	CODE	TIME (ms)						
AGUNLD	00	AGC disabled						
	01	50						
	10	100						
	11	400						

## **16-Bit Mono Audio Voice Codec**

**Table 10. AGC and Noise Gate Registers (continued)** 

BITS			FUNCTION		
	threshold the noise decreases the gair  The noise gate car +20dB (indicating	which the noise gate gate has no effect. Working the gate has no effect as a small signal is present the gate has no effect.	When the signal leve B the signal is below dently from AGC. Went) for the noise ga	/hen AGC is enabled,	ld, the noise gate PGAM must be set to
ANTH	ANTH[3:0]	LEVEL (dBFS)	ANTH[3:0]	LEVEL (dBFS)	
	0x0	Disabled	0x8	-44	
	0x1	-72	0x9	-40	
	0x2	-68	0xA	-36	
	0x3	-64	0xB	-32	
	0x4	-60	0xC	-28	
	0x5	-56	0xD	-24	
	0x6	-52	0xE	-20	
	0x7	-48	0xF	-16	
	gain. The signal lev	ignal level. When the vel is measured after a	ADCRL and ADCLL	v the threshold, the AC are applied to the AC	
	ANTH[3:0]	LEVEL (dBFS)	ANTH[3:0]	LEVEL (dBFS)	
	0x0	-3	0x8	-11	
	0x1	-4	0x9	-12	
AGCTH	0x2	-5	0xA	-13	<u> </u>
	0x3	-6	0xB	-14	
	0x4	-7	0xC	-15	
	0x5	-8	0xD	-16	
	0x6	-9	0xE	-17	<u> </u>
	0x7	-10	0xF	-18	

### 16-Bit Mono Audio Voice Codec

#### **Power Management**

The MAX9860 includes complete power management control to minimize power usage. The DAC and both

ADCs can be independently enabled so that only the required circuitry is active.

#### **Table 11. Power Management Register**

REGISTER ADDRESS	B7	B6	B5	B4	В3	B2	B1	В0
0x10	SHDN	0	0	0	DACEN	0	ADCLEN	ADCREN

BITS	FUNCTION
	Active-Low Software Shutdown
	0 = MAX9860 is in full shutdown.
SHDN	1 = MAX9860 is powered on.
	When $\overline{SHDN} = 0$ . All register settings are preserved and the I <sup>2</sup> C interface remains active.
	DAC Enable
DACEN	0 = DAC disabled.
	1 = DAC enabled.
	ADC Left/Right Enable
	0 = Left/right ADC disabled.
ADCLEN/ADCREN	1 = Left/right ADC enabled.
	The left ADC must be enabled when using the right ADC.

#### **Revision Code**

The MAX9860 includes a revision code to allow easy identification of the device revision. The current revision code is 0x40.

#### **Table 12. Revision Code Register**

ADDR	В7	В6	B5	B4	В3	B2	B1	В0
0xFF				RI	=\ /			

#### I<sup>2</sup>C Serial Interface

The MAX9860 features an I<sup>2</sup>C/SMBus<sup>™</sup>-compatible, 2-wire serial interface consisting of a serial-data line (SDA) and a serial-clock line (SCL). SDA and SCL facilitate communication between the MAX9860 and the master at clock rates up to 400kHz. Figure 6 shows the 2-wire interface timing diagram. The master generates SCL and initiates data transfer on the bus. The master device writes data to the MAX9860 by transmitting the proper slave address followed by the register address and then the data word. Each transmit sequence is framed by a START (S) or REPEATED START (Sr) condition and a STOP (P) condition. Each word transmitted to the MAX9860 is 8 bits long and is followed by an acknowledge clock pulse. A master reading data from the MAX9860 transmits the proper slave address followed by a series of nine SCL pulses. The MAX9860

transmits data on SDA in sync with the master-generated SCL pulses. The master acknowledges receipt of each byte of data. Each read sequence is framed by a START or REPEATED START condition, a not acknowledge, and a STOP condition. SDA operates as both an input and an open-drain output. A pullup resistor, typically greater than  $500\Omega$ , is required on SDA. SCL operates only as an input. A pullup resistor, typically greater than  $500\Omega$ , is required on SCL if there are multiple masters on the bus, or if the single master has an opendrain SCL output. Series resistors in line with SDA and SCL are optional. Series resistors protect the digital inputs of the MAX9860 from high voltage spikes on the bus lines, and minimize crosstalk and undershoot of the bus signals.

SMBus is a trademark of Intel Corp.

## 16-Bit Mono Audio Voice Codec

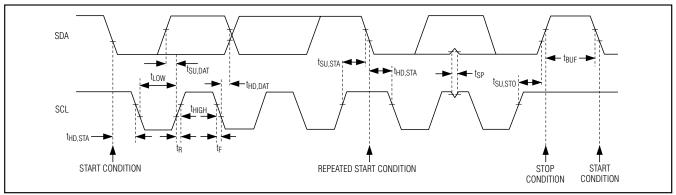


Figure 6. 2-Wire Interface Timing Diagram

#### Bit Transfer

One data bit is transferred during each SCL cycle. The data on SDA must remain stable during the high period of the SCL pulse. Changes in SDA while SCL is high are control signals (see the *START and STOP Conditions* section).

#### START and STOP Conditions

SDA and SCL idle high when the bus is not in use. A master initiates communication by issuing a START (S) condition. A START condition is a high-to-low transition on SDA with SCL high. A STOP (P) condition is a low-to-high transition on SDA while SCL is high (Figure 7). A START condition from the master signals the beginning of a transmission to the MAX9860. The master terminates transmission, and frees the bus, by issuing a STOP condition. The bus remains active if a REPEATED START (Sr) condition is generated instead of a STOP condition.

#### Early STOP Conditions

The MAX9860 recognizes a STOP condition at any point during data transmission except if the STOP condition occurs in the same high pulse as a START condition. For proper operation, do not send a STOP condition during the same SCL high pulse as the START condition.

#### Slave Address

The slave address is defined as the seven most significant bits (MSBs) followed by the read/write bit. For the MAX9860, the seven most significant bits are 0010000. Setting the read/write bit to 1 (slave address = 0x21) configures the MAX9860 for read mode. Setting the read/write bit to 0 (slave address = 0x20) configures the MAX9860 for write mode. The address is the first byte of information sent to the MAX9860 after the START condition.

#### Acknowledge

The acknowledge bit (ACK) is a clocked 9th bit that the MAX9860 uses to handshake receipt each byte of data when in write mode (see Figure 8). The MAX9860 pulls down SDA during the entire master-generated 9th clock pulse if the previous byte is successfully received. Monitoring ACK allows for detection of unsuccessful data transfers. An unsuccessful data transfer occurs if a receiving device is busy or if a system fault has occurred. In the event of an unsuccessful data transfer, the bus master retries communication. The master pulls down SDA during the 9th clock cycle to acknowledge receipt of data when the MAX9860 is in read mode. An acknowledge is sent by the master after each read byte to allow data transfer to continue. A not acknowledge is sent when the master reads the final byte of data from the MAX9860, followed by a STOP condition.

#### Write Data Format

A write to the MAX9860 includes transmission of a START condition, the slave address with the  $R/\overline{W}$  bit set to 0, one byte of data to configure the internal register address pointer, one or more bytes of data, and a STOP condition. Figure 9 illustrates the proper frame format for writing one byte of data to the MAX9860. Figure 10 illustrates the frame format for writing n bytes of data to the MAX9860.

The slave address with the R/W bit set to 0 indicates that the master intends to write data to the MAX9860. The MAX9860 acknowledges receipt of the address byte during the master-generated 9th SCL pulse.

The second byte transmitted from the master configures the MAX9860's internal register address pointer. The pointer tells the MAX9860 where to write the next byte of data. An acknowledge pulse is sent by the MAX9860 upon receipt of the address pointer data.

## 16-Bit Mono Audio Voice Codec

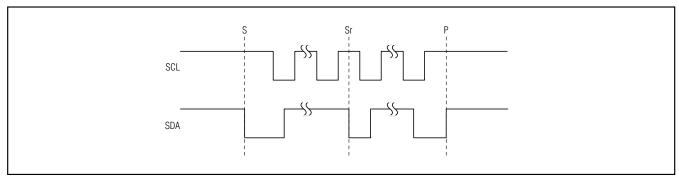


Figure 7. START (S), STOP (P), and REPEATED START (Sr) Conditions

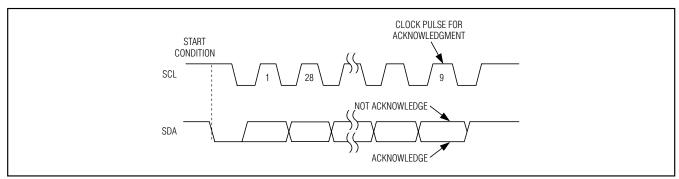


Figure 8. Acknowledge

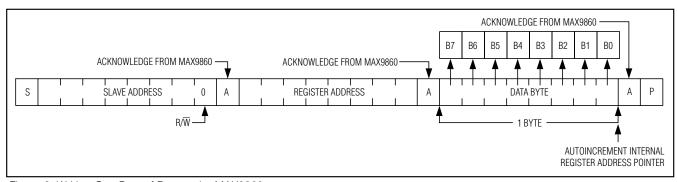


Figure 9. Writing One Byte of Data to the MAX9860

The third byte sent to the MAX9860 contains the data that is written to the chosen register. An acknowledge pulse from the MAX9860 signals receipt of the data byte. The address pointer autoincrements to the next register address after each received data byte. This autoincrement feature allows a master to write to sequential registers within one continuous frame. Figure 10 illustrates how to write to multiple registers with one frame. The master signals the end of transmission by issuing a STOP condition. Register addresses greater than 0x10 are reserved. Do not write to these addresses.

#### Read Data Format

Send the slave address with the R/W bit set to 1 to initiate a read operation. The MAX9860 acknowledges receipt of its slave address by pulling SDA low during the 9th SCL clock pulse. A START command followed by a read command resets the address pointer to register 0x00.

The first byte transmitted from the MAX9860 is the contents of register 0x00. Transmitted data is valid on the rising edge of SCL. The address pointer autoincrements after each read data byte. This autoincrement

## 16-Bit Mono Audio Voice Codec

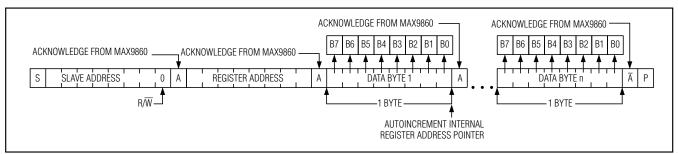


Figure 10. Writing N Bytes of Data to the MAX9860

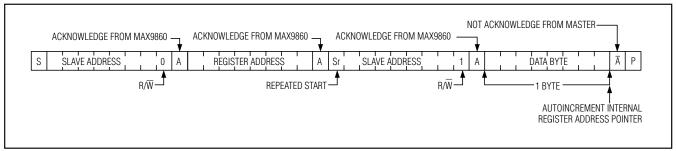


Figure 11. Reading One Byte of Data from the MAX9860

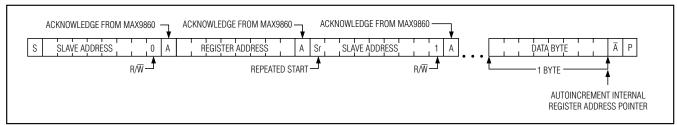


Figure 12. Reading N Bytes of Data from the MAX9860

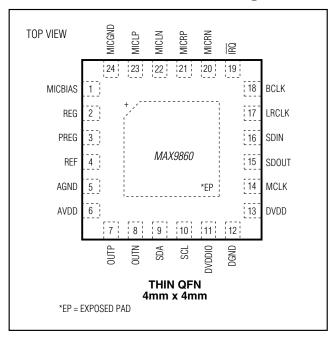
feature allows all registers to be read sequentially within one continuous frame. A STOP (P) condition can be issued after any number of read data bytes. If a STOP condition is issued followed by another read operation, the first data byte to be read is from register 0x00.

The address pointer can be preset to a specific register before a read command is issued. The master presets the address pointer by first sending the MAX9860's slave address with the  $R/\overline{W}$  bit set to 0 followed by the register address. A REPEATED START (Sr) condition is then sent followed by the slave address with the  $R/\overline{W}$  bit set to 1. The MAX9860 then transmits the contents of the specified register. The address pointer autoincrements after transmitting the first byte.

The master acknowledges receipt of each read byte during the acknowledge clock pulse. The master must acknowledge all correctly received bytes except the last byte. The final byte must be followed by a not acknowledge from the master and then a STOP condition. Figure 11 illustrates the frame format for reading one byte from the MAX9860. Figure 12 illustrates the frame format for reading multiple bytes from the MAX9860.

## 16-Bit Mono Audio Voice Codec

#### **Pin Configuration**



#### **Applications Information**

Proper layout and grounding are essential for optimum performance. When designing a PCB for the MAX9860, partition the circuitry so that the analog sections of the MAX9860 are separated from the digital sections. This ensures that the analog audio traces do not need to be routed near digital traces.

Use a large continuous ground plane on a dedicated layer of the PCB to minimize loop areas. Connect AGND, DGND, and MICGND directly to the ground plane using the shortest trace length possible. Proper grounding improves audio performance, minimizes crosstalk between channels, and prevents any digital noise from coupling into the analog audio signal.

Ground the bypass capacitors on REG, PREG, and REF directly to the ground plane with minimum trace length. Also be sure to minimize the path length to AGND and MICGND. Bypass AVDD directly to AGND. Bypass MICBIAS directly to MICGND.

Connect all digital I/O termination to the ground plane with minimum path length to DGND. Bypass DVDD and DVDDIO directly to DGND.

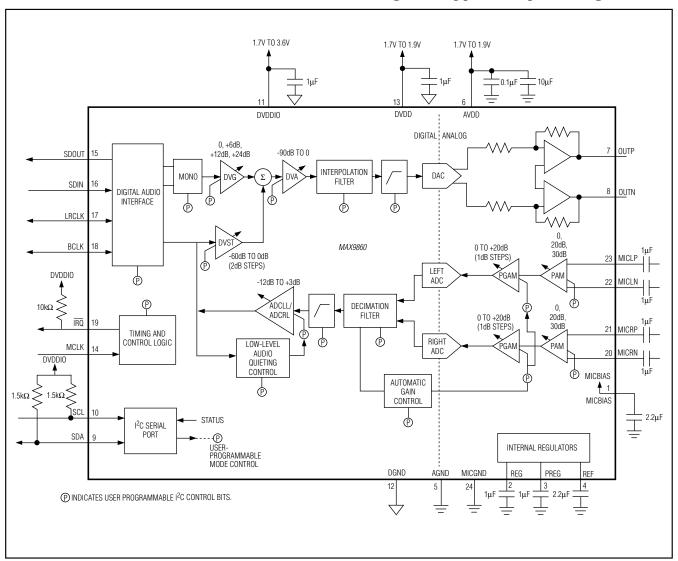
Route microphone signals from the microphone to the MAX9860 as a differential pair, ensuring that the positive and negative signals follow the same path as closely as possible with equal trace length. When using single-ended microphones or other single-ended audio sources, AC ground the negative microphone input signal as near to the audio source as possible and then treat the positive and negative traces as differential pairs.

The MAX9860 thin QFN package features an exposed thermal pad on its underside. This pad lowers the package's thermal resistance by providing a direct heat conduction path from the die to the PCB. Connect the exposed thermal pad to AGND.

An evaluation kit (EV kit) is available to provide an example layout for the MAX9860. The EV kit allows quick setup of the MAX9860 and includes easy-to-use software allowing all internal registers to be controlled.

## **16-Bit Mono Audio Voice Codec**

### Functional Diagram/Typical Operating Circuit



#### **Package Information**

For the latest package outline information and land patterns (footprints), go to <a href="www.maximintegrated.com/package">www.maximintegrated.com/package</a>. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

PACKAGE TYPE	PACKAGE CODE	OUTLINE NO.	LAND PATTERN NO.	
24 TQFN-EP	T2444+4	<u>21-0139</u>	90-0022	

# MAX9860 16-Bit Mono Audio Voice Codec

#### **Revision History**

REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED
0	10/08	Initial release	_
1	9/09	Corrected error in Table 11	32
2	2/12	Removed Vos typical spec and updated max spec	5



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